

Patrik Holt

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/309216/publications.pdf>

Version: 2024-02-01

18
papers

133
citations

1684188

5
h-index

1372567

10
g-index

18
all docs

18
docs citations

18
times ranked

121
citing authors

| # | ARTICLE | IF | CITATIONS |
|----|--|-----|-----------|
| 1 | Immersive Virtual Reality In Cable and Pipe Routing: Design Metaphors and Cognitive Ergonomics. Journal of Computing and Information Science in Engineering, 2004, 4, 161-170. | 2.7 | 37 |
| 2 | Wearable augmented virtual reality for enhancing information delivery in high precision defence assembly: an engineering case study. Virtual Reality, 2005, 8, 177-184. | 6.1 | 14 |
| 3 | Situation awareness in context-aware case-based decision support. , 2011, , . | | 13 |
| 4 | Case-based situation awareness. , 2012, , . | | 13 |
| 5 | The cognitive benefits of dynamic representations in the acquisition of spatial navigation skills. Computers in Human Behavior, 2014, 30, 238-248. | 8.5 | 13 |
| 6 | You have e-mail, what happens next? Tracking the eyes for genre. Information Processing and Management, 2014, 50, 175-198. | 8.6 | 11 |
| 7 | User interface design for situation-aware decision support systems. , 2012, , . | | 7 |
| 8 | An innovative approach to facilities management in the workplace design brief. Facilities, 2005, 23, 343-355. | 1.6 | 5 |
| 9 | Domain expertise and the effectiveness of dynamic simulator interfaces in the acquisition of procedural motor skills. British Journal of Educational Technology, 2013, 44, 810-820. | 6.3 | 5 |
| 10 | Effect of Interface Dynamism on Learning Procedural Motor Skills. Interacting With Computers, 2013, 25, 259-269. | 1.5 | 5 |
| 11 | Making connections: the logical structuring of hypertext documents. Instructional Science, 1992, 21, 169-181. | 2.0 | 3 |
| 12 | Perceiving and Using Genre by Form " An Eye-Tracking Study. Libri, 2010, 60, . | 0.8 | 3 |
| 13 | Looking for genre. , 2012, , . | | 2 |
| 14 | ENGINEERING WRITTEN STYLE. Computer Assisted Language Learning, 1990, 2, 27-35. | 7.1 | 1 |
| 15 | The Cognitive Benefit of Dynamic Representations on Procedural Skill Acquisition: A Computational Modeling Approach. International Journal of Human-Computer Interaction, 2014, 30, 250-265. | 4.8 | 1 |
| 16 | Evolving interface designs to minimize user task times as simulated in a cognitive architecture. , 2010, , . | | 0 |
| 17 | Automatic 3D Facial Model and Texture Reconstruction from Range Scans. Lecture Notes in Computer Science, 2010, , 260-269. | 1.3 | 0 |
| 18 | Human Error Control Processes with Cognitive Modelling in Telehealth. International Journal of Computer & Software Engineering, 2016, 1, . | 0.4 | 0 |