

Omar CÃ³ndor-Herrera

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/3079307/publications.pdf>

Version: 2024-02-01

15
papers

74
citations

1684188

5
h-index

1474206

9
g-index

18
all docs

18
docs citations

18
times ranked

31
citing authors

#	ARTICLE	IF	CITATIONS
1	Educar en tiempos de COVID-19. CienciAmérica, 2020, 9, 31-37.	0.2	32
2	The impact of a technological intervention program on learning mathematical skills. Education and Information Technologies, 2021, 26, 1423-1433.	5.7	9
3	Literacy Toy for Enhancement Phonological Awareness: A Longitudinal Study. Lecture Notes in Computer Science, 2020, , 371-377.	1.3	6
4	Augmented Reality Teaching Resources and Its Implementation in the Teaching-Learning Process. Lecture Notes in Networks and Systems, 2021, , 149-154.	0.7	5
5	Gamification Teaching for an Active Learning. Advances in Intelligent Systems and Computing, 2021, , 247-252.	0.6	5
6	Virtual Assistants and Its Implementation in the Teaching-Learning Process. Advances in Intelligent Systems and Computing, 2021, , 203-208.	0.6	5
7	Virtual Learning Objects™ of Math Educative Process. Advances in Intelligent Systems and Computing, 2021, , 192-197.	0.6	4
8	E-learning and M-learning Benefits in the Learning Process. Lecture Notes in Networks and Systems, 2021, , 331-336.	0.7	2
9	E-Learning and M-Learning Technological Intervention in Favor of Mathematics. Lecture Notes in Computer Science, 2021, , 401-408.	1.3	2
10	Technological Resources to Stimulate Multiple Intelligences: Verbal-Linguistic and Logical-Mathematical. Advances in Intelligent Systems and Computing, 2021, , 159-164.	0.6	1
11	Implementation of Virtual Learning Objects in the Development of Mathematical Skills: A Qualitative Analysis from the Student Experience. Communications in Computer and Information Science, 2021, , 17-30.	0.5	1
12	360° Technology Applied to Touristic Marketing. Smart Innovation, Systems and Technologies, 2022, , 443-449.	0.6	1
13	Educational Technological Game for Children™s Education. Advances in Intelligent Systems and Computing, 2021, , 273-278.	0.6	0
14	Technological Intervention Through the Virtual Assistant Alexa in the Development of Linguistic Skills of a New Language. Communications in Computer and Information Science, 2021, , 11-16.	0.5	0
15	Ambient Assisted Living: Benefits of the Technology Development. Advances in Intelligent Systems and Computing, 2021, , 377-381.	0.6	0