

# Daniel Lucredio

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/3046731/publications.pdf>

Version: 2024-02-01

26  
papers

331  
citations

1040056

9  
h-index

1199594

12  
g-index

26  
all docs

26  
docs citations

26  
times ranked

291  
citing authors

#	ARTICLE	IF	CITATIONS
1	A systematic review of domain analysis tools. Information and Software Technology, 2010, 52, 1-13.	4.4	77
2	MOOGLE: A Model Search Engine. Lecture Notes in Computer Science, 2008, , 296-310.	1.3	34
3	The bug report duplication problem: an exploratory study. Software Quality Journal, 2013, 21, 39-66.	2.2	31
4	MOOGLE: a metamodel-based model search engine. Software and Systems Modeling, 2012, 11, 183-208.	2.7	28
5	Software reuse: The Brazilian industry scenario. Journal of Systems and Software, 2008, 81, 996-1013.	4.5	19
6	Software Engineering for the Cloud: A Research Roadmap. , 2012, , .		18
7	Using scrum to teach software engineering: A case study. , 2013, , .		15
8	From Specification to Experimentation: A Software Component Search Engine Architecture. Lecture Notes in Computer Science, 2006, , 82-97.	1.3	15
9	The Domain Analysis Concept Revisited: A Practical Approach. Lecture Notes in Computer Science, 2006, , 43-57.	1.3	14
10	An Investigation on the Impact of MDE on Software Reuse. , 2012, , .		11
11	Issues on developing interoperable cloud applications: definitions, concepts, approaches, requirements, characteristics and evaluation models. Journal of Software Engineering Research and Development, 2016, 4, .	1.0	11
12	Automatically propagating changes from reference implementations to code generation templates. Information and Software Technology, 2015, 67, 65-78.	4.4	10
13	Toward a Code Search Engine Based on the State-of-Art and Practice. , 2006, , .		8
14	A model-driven approach to cross-platform development of accessible business apps. , 2020, , .		8
15	Specification, Design and Implementation of a Reuse Repository. Proceedings - IEEE Computer Society's International Computer Software and Applications Conference, 2007, , .	0.0	7
16	Performing Domain Analysis for Model-Driven Software Reuse. Lecture Notes in Computer Science, 2008, , 200-211.	1.3	6
17	Domain Implementation in Software Product Lines Using OSGi. , 2008, , .		4
18	Towards a model-driven approach for promoting cloud PaaS portability. , 2013, , .		4

#	ARTICLE	IF	CITATIONS
19	A Flexible Model-Driven Game Development Approach. , 2015, , .		3
20	Towards an Incremental Process Model Based on AOP for Distributed Component-Based Software Development. Lecture Notes in Computer Science, 2004, , 38-39.	1.3	2
21	An Experimental Study in Domain Engineering. , 2007, , .		2
22	Designing Domain Architectures for Model-Driven Engineering. , 2010, , .		2
23	Towards an Assessment Method for Software Reuse Capability (Short Paper). , 2008, , .		1
24	Implementing a Classic ER Algebra to Automatically Generate Complex Queries for Document-Oriented Databases. , 2019, , .		1
25	Using Model-Driven Development to Support Portable PaaS Applications. Communications in Computer and Information Science, 2016, , 115-134.	0.5	0
26	Late Decomposition of Applications into Services through Model-Driven Engineering. , 2017, , .		0