## Brad J Bushman

List of Publications by Year in descending order

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Version: 2024-02-01

238 papers 29,204 citations

9786 73 h-index 161 g-index

258 all docs 258 docs citations

times ranked

258

14116 citing authors

#	Article	IF	CITATIONS
1	Human Aggression. Annual Review of Psychology, 2002, 53, 27-51.	17.7	2,974
2	Effects of Violent Video Games on Aggressive Behavior, Aggressive Cognition, Aggressive Affect, Physiological Arousal, and Prosocial Behavior: A Meta-Analytic Review of the Scientific Literature. Psychological Science, 2001, 12, 353-359.	3.3	1,616
3	Threatened egotism, narcissism, self-esteem, and direct and displaced aggression: Does self-love or self-hate lead to violence?. Journal of Personality and Social Psychology, 1998, 75, 219-229.	2.8	1,542
4	Violent video game effects on aggression, empathy, and prosocial behavior in Eastern and Western countries: A meta-analytic review Psychological Bulletin, 2010, 136, 151-173.	6.1	1,498
5	Psychological Entitlement: Interpersonal Consequences and Validation of a Self-Report Measure. Journal of Personality Assessment, 2004, 83, 29-45.	2.1	812
6	Egos Inflating Over Time: A Crossâ€Temporal Metaâ€Analysis of the Narcissistic Personality Inventory. Journal of Personality, 2008, 76, 875-902.	3.2	693
7	Does Venting Anger Feed or Extinguish the Flame? Catharsis, Rumination, Distraction, Anger, and Aggressive Responding. Personality and Social Psychology Bulletin, 2002, 28, 724-731.	3.0	641
8	Is it time to pull the plug on hostile versus instrumental aggression dichotomy?. Psychological Review, 2001, 108, 273-279.	3.8	636
9	Effects of alcohol on human aggression: An intergrative research review Psychological Bulletin, 1990, 107, 341-354.	6.1	634
10	The Effects of Prosocial Video Games on Prosocial Behaviors: International Evidence From Correlational, Longitudinal, and Experimental Studies. Personality and Social Psychology Bulletin, 2009, 35, 752-763.	3.0	523
11	Research in the Psychological Laboratory. Current Directions in Psychological Science, 1999, 8, 3-9.	5.3	454
12	Violent Video Games and Hostile Expectations: A Test of the General Aggression Model. Personality and Social Psychology Bulletin, 2002, 28, 1679-1686.	3.0	438
13	External Validity of "Trivial―Experiments: The Case of Laboratory Aggression. Review of General Psychology, 1997, 1, 19-41.	3.2	422
14	The effect of video game violence on physiological desensitization to real-life violence. Journal of Experimental Social Psychology, 2007, 43, 489-496.	2.2	418
15	Do people aggress to improve their mood? Catharsis beliefs, affect regulation opportunity, and aggressive responding. Journal of Personality and Social Psychology, 2001, 81, 17-32.	2.8	410
16	Short-term and Long-term Effects of Violent Media on Aggression in Children and Adults. JAMA Pediatrics, 2006, 160, 348.	3.0	409
17	Self-Esteem, Narcissism, and Aggression. Current Directions in Psychological Science, 2000, 9, 26-29.	5.3	405
18	Too Proud to Let Go: Narcissistic Entitlement as a Barrier to Forgiveness Journal of Personality and Social Psychology, 2004, 87, 894-912.	2.8	367

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19	PSYCHOLOGY: The Effects of Media Violence on Society. Science, 2002, 295, 2377-2379.	12.6	359
20	The general aggression model: Theoretical extensions to violence Psychology of Violence, 2011, 1, 245-258.	1.5	357
21	Relation between perceived vulnerability to HIV and precautionary sexual behavior Psychological Bulletin, 1996, 119, 390-409.	6.1	352
22	Media violence and the American public: Scientific facts versus media misinformation American Psychologist, 2001, 56, 477-489.	4.2	338
23	Chewing on It Can Chew You Up: Effects of Rumination on Triggered Displaced Aggression Journal of Personality and Social Psychology, 2005, 88, 969-983.	2.8	333
24	Moderating role of trait aggressiveness in the effects of violent media on aggression Journal of Personality and Social Psychology, 1995, 69, 950-960.	2.8	324
25	When God Sanctions Killing. Psychological Science, 2007, 18, 204-207.	3.3	293
26	I wish I were a warrior: The role of wishful identification in the effects of violent video games on aggression in adolescent boys Developmental Psychology, 2007, 43, 1038-1044.	1.6	291
27	Chronic violent video game exposure and desensitization to violence: Behavioral and event-related brain potential data. Journal of Experimental Social Psychology, 2006, 42, 532-539.	2.2	289
28	The General Aggression Model. Current Opinion in Psychology, 2018, 19, 75-80.	4.9	267
29	Trumping Shame by Blasts of Noise: Narcissism, Selfâ€Esteem, Shame, and Aggression in Young Adolescents. Child Development, 2008, 79, 1792-1801.	3.0	227
30	How terrorism news reports increase prejudice against outgroups: A terror management account. Journal of Experimental Social Psychology, 2009, 45, 453-459.	2.2	221
31	Catharsis, aggression, and persuasive influence: Self-fulfilling or self-defeating prophecies?. Journal of Personality and Social Psychology, 1999, 76, 367-376.	2.8	212
32	Comfortably Numb. Psychological Science, 2009, 20, 273-277.	3.3	204
33	Media use and ADHD-related behaviors in children and adolescents: A meta-analysis Developmental Psychology, 2014, 50, 2228-2241.	1.6	199
34	Narcissism, sexual refusal, and aggression: Testing a narcissistic reactance model of sexual coercion Journal of Personality and Social Psychology, 2003, 84, 1027-1040.	2.8	198
35	Looking Again, and Harder, for a Link Between Low Selfâ€Esteem and Aggression. Journal of Personality, 2009, 77, 427-446.	3.2	188
36	Social Acceptance and Rejection. Current Directions in Psychological Science, 2011, 20, 256-260.	5.3	188

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37	Development and Validation of the Single Item Narcissism Scale (SINS). PLoS ONE, 2014, 9, e103469.	2.5	170
38	Priming Effects of Media Violence on the Accessibility of Aggressive Constructs in Memory. Personality and Social Psychology Bulletin, 1998, 24, 537-545.	3.0	163
39	Origins of narcissism in children. Proceedings of the National Academy of Sciences of the United States of America, 2015, 112, 3659-3662.	7.1	154
40	This is your brain on violent video games: Neural desensitization to violence predicts increased aggression following violent video game exposure. Journal of Experimental Social Psychology, 2011, 47, 1033-1036.	2.2	153
41	Development and Validation of the Childhood Narcissism Scale. Journal of Personality Assessment, 2008, 90, 382-391.	2.1	150
42	Using the normal quantile plot to explore meta-analytic data sets Psychological Methods, 1998, 3, 46-54.	3.5	143
43	Hot years and serious and deadly assault: Empirical tests of the heat hypothesis Journal of Personality and Social Psychology, 1997, 73, 1213-1223.	2.8	140
44	Attenuating the Link Between Threatened Egotism and Aggression. Psychological Science, 2006, 17, 995-1001.	3.3	139
45	Role of cognitive-emotional mediators and individual differences in the effects of media violence on aggression Journal of Personality and Social Psychology, 1990, 58, 156-163.	2.8	134
46	Is the Curve Relating Temperature to Aggression Linear or Curvilinear? Assaults and Temperature in Minneapolis Reexamined Journal of Personality and Social Psychology, 2005, 89, 62-66.	2.8	128
47	Youth violence: What we know and what we need to know American Psychologist, 2016, 71, 17-39.	4.2	127
48	Media ratings for violence and sex: Implications for policymakers and parents American Psychologist, 2003, 58, 130-141.	4.2	126
49	Forbidden fruit versus tainted fruit: Effects of warning labels on attraction to television violence Journal of Experimental Psychology: Applied, 1996, 2, 207-226.	1.2	120
50	Reducing Narcissistic Aggression by Buttressing Self-Esteem: An Experimental Field Study. Psychological Science, 2009, 20, 1536-1542.	3.3	115
51	Too fatigued to care: Ego depletion, guilt, and prosocial behavior. Journal of Experimental Social Psychology, 2012, 48, 1183-1186.	2.2	106
52	What's in a name? The moderating role of public self-consciousness on the relation between brand label and brand preference Journal of Applied Psychology, 1993, 78, 857-861.	5.3	105
53	Effects of Alcohol on Human Aggression. , 2002, 13, 227-243.		105
54	Reducing aggressive responses to social exclusion using transcranial direct current stimulation. Social Cognitive and Affective Neuroscience, 2015, 10, 352-356.	3.0	105

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55	Further Evidence of an Increase in Narcissism Among College Students. Journal of Personality, 2008, 76, 919-928.	3.2	104
56	A Little Acceptance Goes a Long Way. Social Psychological and Personality Science, 2010, 1, 168-174.	3.9	103
57	Media Violence and the General Aggression Model. Journal of Social Issues, 2018, 74, 386-413.	3.3	102
58	The Role of Violent Media Preference in Cumulative Developmental Risk for Violence and General Aggression. Journal of Youth and Adolescence, 2009, 38, 417-428.	3.5	99
59	Better than my loved ones: Social comparison tendencies among narcissists. Personality and Individual Differences, 2011, 50, 212-216.	2.9	93
60	Low glucose relates to greater aggression in married couples. Proceedings of the National Academy of Sciences of the United States of America, 2014, 111, 6254-6257.	7.1	93
61	The more you play, the more aggressive you become: A long-term experimental study of cumulative violent video game effects on hostile expectations and aggressive behavior. Journal of Experimental Social Psychology, 2013, 49, 224-227.	2.2	92
62	Unresponsive or un-noticed?: Cyberbystander intervention in an experimental cyberbullying context. Computers in Human Behavior, 2015, 45, 144-150.	8.5	92
63	Creating hostility and conflict: Effects of entitlement and self-image goals. Journal of Experimental Social Psychology, 2009, 45, 448-452.	2.2	91
64	Human Aggression While Under the Influence of Alcohol and Other Drugs: An Integrative Research Review. Current Directions in Psychological Science, 1993, 2, 148-151.	5.3	90
65	I Like Me If You Like Me: On the Interpersonal Modulation and Regulation of Preadolescents' State Selfâ€Esteem. Child Development, 2010, 81, 811-825.	3.0	89
66	How Often Does Currently Felt Emotion Predict Social Behavior and Judgment? A Meta-Analytic Test of Two Theories. Emotion Review, 2016, 8, 136-143.	3.4	85
67	Reassessing media violence effects using a risk and resilience approach to understanding aggression Psychology of Popular Media Culture, 2012, 1, 138-151.	2.4	84
68	Seeing My World in a Million Little Pieces: Narcissism, Selfâ€Construal, and Cognitive–Perceptual Style. Journal of Personality, 2009, 77, 1197-1228.	3.2	83
69	The link between narcissism and aggression: A meta-analytic review Psychological Bulletin, 2021, 147, 477-503.	6.1	83
70	Meta-Analysis of Factor Analyses: An Illustration Using the Buss-Durkee Hostility Inventory. Personality and Social Psychology Bulletin, 1991, 17, 344-349.	3.0	82
71	Age and Violent-Content Labels Make Video Games Forbidden Fruits for Youth. Pediatrics, 2009, 123, 870-876.	2.1	81
72	"That's Not Just Beautifulâ€"That's Incredibly Beautiful!― Psychological Science, 2014, 25, 728-735.	3.3	80

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73	Media violence and the American public revisited American Psychologist, 2002, 57, 448-450.	4.2	78
74	Buffer the Pain Away. Psychological Science, 2012, 23, 1473-1475.	3.3	78
75	Individual Differences in the Extent and Development of Aggressive Cognitive-Associative Networks. Personality and Social Psychology Bulletin, 1996, 22, 811-819.	3.0	77
76	Violence and sex impair memory for television ads Journal of Applied Psychology, 2002, 87, 557-564.	5.3	77
77	The interactive effect of social pain and executive functioning on aggression: an fMRI experiment. Social Cognitive and Affective Neuroscience, 2014, 9, 699-704.	3.0	77
78	Trait aggressiveness and hockey penalties: Predicting hot tempers on the ice Journal of Applied Psychology, 1998, 83, 969-974.	5.3	76
79	Effects of warning and information labels on consumption of full-fat, reduced-fat, and no-fat products Journal of Applied Psychology, 1998, 83, 97-101.	5.3	74
80	Turning shame inside-out: "humiliated fury―in young adolescents Emotion, 2011, 11, 786-793.	1.8	74
81	Sweets, Sex, or Self-Esteem? Comparing the Value of Self-Esteem Boosts With Other Pleasant Rewards. Journal of Personality, 2011, 79, 993-1012.	3.2	74
82	Aggression and violence around the world: A model of CLimate, Aggression, and Self-control in Humans (CLASH). Behavioral and Brain Sciences, 2017, 40, e75.	0.7	74
83	Screen Violence and Youth Behavior. Pediatrics, 2017, 140, S142-S147.	2.1	73
84	Much ado about something: Violent video game effects and a school of red herring: Reply to Ferguson and Kilburn (2010) Psychological Bulletin, 2010, 136, 182-187.	6.1	72
85	Flies on the wall are less aggressive: Self-distancing "in the heat of the moment―reduces aggressive thoughts, angry feelings and aggressive behavior. Journal of Experimental Social Psychology, 2012, 48, 1187-1191.	2.2	72
86	Predictors of child-to-parent aggression: A 3-year longitudinal study Developmental Psychology, 2015, 51, 663-676.	1.6	72
87	Explaining the Paradoxical Rejection-Aggression Link: The Mediating Effects of Hostile Intent Attributions, Anger, and Decreases in State Self-Esteem on Peer Rejection-Induced Aggression in Youth. Personality and Social Psychology Bulletin, 2011, 37, 955-963.	3.0	69
88	The Relationship Between Narcissistic Exploitativeness, Dispositional Empathy, and Emotion Recognition Abilities. Journal of Nonverbal Behavior, 2014, 38, 129-143.	1.0	69
89	You've got mail: Using e-mail to examine the effect of prejudiced attitudes on discrimination against Arabs. Journal of Experimental Social Psychology, 2004, 40, 753-759.	2.2	68
90	Sweetened blood cools hot tempers: physiological self-control and aggression. Aggressive Behavior, 2011, 37, 73-80.	2.4	68

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91	On feeding those hungry for praise: Person praise backfires in children with low self-esteem Journal of Experimental Psychology: General, 2014, 143, 9-14.	2.1	67
92	Do sex and violence sell? A meta-analytic review of the effects of sexual and violent media and ad content on memory, attitudes, and buying intentions Psychological Bulletin, 2015, 141, 1022-1048.	6.1	66
93	Acting like a Tough Guy: Violent-Sexist Video Games, Identification with Game Characters, Masculine Beliefs, & Empathy for Female Violence Victims. PLoS ONE, 2016, 11, e0152121.	2.5	66
94	"Pray for Those Who Mistreat You― Effects of Prayer on Anger and Aggression. Personality and Social Psychology Bulletin, 2011, 37, 830-837.	3.0	65
95	Gun Violence Trends in Movies. Pediatrics, 2013, 132, 1014-1018.	2.1	63
96	What makes narcissists bloom? A framework for research on the etiology and development of narcissism. Development and Psychopathology, 2009, 21, 1233-1247.	2.3	62
97	Assessing Callous-Unemotional Traits in Adolescents: Determining Cutoff Scores for the Inventory of Callous and Unemotional Traits. Journal of Clinical Psychology, 2017, 73, 257-278.	1.9	61
98	The Appeal of Violent Video Games to Lower Educated Aggressive Adolescent Boys from Two Countries. Cyberpsychology, Behavior and Social Networking, 2006, 9, 638-641.	2.2	59
99	Methodology in the Study of Aggression. , 1998, , 23-48.		58
100	Violence and Sex in Television Programs Do Not Sell Products in Advertisements. Psychological Science, 2005, 16, 702-708.	3.3	58
101	There is broad consensus: Media researchers agree that violent media increase aggression in children, and pediatricians and parents concur Psychology of Popular Media Culture, 2015, 4, 200-214.	2.4	57
102	Reality Bites—or Does It?. Psychological Science, 2009, 20, 1079-1080.	3.3	56
103	The Effects of Apparel on Compliance. Personality and Social Psychology Bulletin, 1988, 14, 459-467.	3.0	55
104	Publication bias in psychological science: Comment on Ferguson and Brannick (2012) Psychological Methods, 2012, 17, 129-136.	3.5	55
105	Failure to consider future consequences increases the effects of alcohol on aggression. Journal of Experimental Social Psychology, 2012, 48, 591-595.	2.2	55
106	Twenty-Five Years of Research on Violence in Digital Games and Aggression Revisited. European Psychologist, 2014, 19, 47-55.	3.1	55
107	Violent Video Games Stress People Out and Make Them More Aggressive. Aggressive Behavior, 2013, 39, 64-70.	2.4	54
108	Violent media and hostile appraisals: A metaâ€analytic review. Aggressive Behavior, 2016, 42, 605-613.	2.4	54

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109	The facts on the furious: a brief review of the psychology of trait anger. Current Opinion in Psychology, 2018, 19, 98-103.	4.9	53
110	Interactive Effect of Moral Disengagement and Violent Video Games on Self-Control, Cheating, and Aggression. Social Psychological and Personality Science, 2014, 5, 451-458.	3.9	52
111	A longitudinal study of link between exposure to violent video games and aggression in Chinese adolescents: The mediating role of moral disengagement Developmental Psychology, 2019, 55, 184-195.	1.6	52
112	Viewing the world through "blood-red tinted glasses― The hostile expectation bias mediates the link between violent video game exposure and aggression. Journal of Experimental Social Psychology, 2012, 48, 953-956.	2.2	50
113	Hot under the collar in a lukewarm environment: Words associated with hot temperature increase aggressive thoughts and hostile perceptions. Journal of Experimental Social Psychology, 2009, 45, 1045-1047.	2.2	49
114	Unconditional Regard Buffers Children's Negative Self-Feelings. Pediatrics, 2014, 134, 1119-1126.	2.1	49
115	Perceived Symbols of Authority and Their Influence on Compliance1. Journal of Applied Social Psychology, 1984, 14, 501-508.	2.0	48
116	Psychopathic traits, victim distress and aggression in children. Journal of Child Psychology and Psychiatry and Allied Disciplines, 2009, 50, 718-725.	5.2	47
117	Effects of television violence on memory for commercial messages Journal of Experimental Psychology: Applied, 1998, 4, 291-307.	1.2	44
118	Automatic Effects of Alcohol and Aggressive Cues on Aggressive Thoughts and Behaviors. Personality and Social Psychology Bulletin, 2010, 36, 1052-1057.	3.0	44
119	SPSSI Research Summary on Media Violence. Analyses of Social Issues and Public Policy, 2015, 15, 4-19.	1.7	44
120	Exploring Primary and Secondary Variants of Psychopathy in Adolescents in Detention and in the Community. Journal of Clinical Child and Adolescent Psychology, 2016, 45, 564-578.	3.4	44
121	Lashing Out after Stewing over Public Insults: The Effects of Public Provocation, Provocation Intensity, and Rumination on Triggered Displaced Aggression. Aggressive Behavior, 2013, 39, 13-29.	2.4	43
122	My child is God's gift to humanity: Development and validation of the Parental Overvaluation Scale (POS) Journal of Personality and Social Psychology, 2015, 108, 665-679.	2.8	43
123	Violent Video Games and Reciprocity. Communication Research, 2016, 43, 447-467.	5.9	43
124	Narrative Impressions of Literature: The Availability Bias and the Corrective Properties of Meta-Analytic Approaches. Personality and Social Psychology Bulletin, 2001, 27, 1123-1130.	3.0	42
125	Drawn to danger: trait anger predicts automatic approach behaviour to angry faces. Cognition and Emotion, 2017, 31, 765-771.	2.0	42
126	Effects of Avatar Race in Violent Video Games on Racial Attitudes and Aggression. Social Psychological and Personality Science, 2014, 5, 698-704.	3.9	41

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127	Electrified emotions: Modulatory effects of transcranial direct stimulation on negative emotional reactions to social exclusion. Social Neuroscience, 2015, 10, 46-54.	1.3	41
128	The Contagious Spread of Violence Among US Adolescents Through Social Networks. American Journal of Public Health, 2017, 107, 288-294.	2.7	41
129	Development and validation of the single item trait empathy scale (SITES). Journal of Research in Personality, 2018, 73, 111-122.	1.7	41
130	Effects of Warning and Information Labels on Attraction to Television Violence in Viewers of Different Ages. Journal of Applied Social Psychology, 2006, 36, 2073-2078.	2.0	40
131	Sweet revenge: Diabetic symptoms predict less forgiveness. Personality and Individual Differences, 2010, 49, 823-826.	2.9	40
132	"Remain Calm. Be Kind.―Effects of Relaxing Video Games on Aggressive and Prosocial Behavior. Social Psychological and Personality Science, 2012, 3, 88-92.	3.9	40
133	Arousing "gentle passions―in young adolescents: Sustained experimental effects of value affirmations on prosocial feelings and behaviors Developmental Psychology, 2012, 48, 103-110.	1.6	40
134	Time Crawls When You're Not Having Fun. Personality and Social Psychology Bulletin, 2011, 37, 1287-1296.	3.0	39
135	The Praise Paradox: When and Why Praise Backfires in Children With Low Selfâ€Esteem. Child Development Perspectives, 2016, 10, 111-115.	3.9	39
136	Testing the null hypothesis in meta-analysis: A comparison of combined probability and confidence interval procedures Psychological Bulletin, 1992, 111, 188-194.	6.1	38
137	The Outcast-Lash-Out Effect in Youth. Psychological Science, 2010, 21, 1394-1398.	3.3	38
138	Violent Video Games Cause an Increase in Aggression Long After the Game Has Been Turned Off. Social Psychological and Personality Science, 2011, 2, 29-32.	3.9	38
139	That Was a Great Commercial, but What Were They Selling? Effects of Violence and Sex on Memory for Products in Television Commercials < sup > 1 < /sup > . Journal of Applied Social Psychology, 2007, 37, 1784-1796.	2.0	36
140	Investigating the Link Between Liking Versus Wanting Selfâ€Esteem and Depression in a Nationally Representative Sample of <scp>A</scp> merican Adults. Journal of Personality, 2012, 80, 1453-1469.	3.2	36
141	Effects of Weapons on Aggressive Thoughts, Angry Feelings, Hostile Appraisals, and Aggressive Behavior: A Meta-Analytic Review of the Weapons Effect Literature. Personality and Social Psychology Review, 2018, 22, 347-377.	6.0	36
142	Vicarious Revenge and the Death of Osama bin Laden. Personality and Social Psychology Bulletin, 2014, 40, 604-616.	3.0	35
143	The competitive reaction time task: The development and scientific utility of a flexible laboratory aggression paradigm. Aggressive Behavior, 2019, 45, 389-396.	2.4	35
144	Kicking the (Barking) Dog Effect: The Moderating Role of Target Attributes on Triggered Displaced Aggression. Personality and Social Psychology Bulletin, 2008, 34, 1382-1395.	3.0	34

#	Article	lF	Citations
145	Gaming in the Game of Love: Effects of Video Games on Conflict in Couples. Family Relations, 2012, 61, 388-396.	1.9	34
146	Methodological and Reporting Errors in Meta-Analytic Reviews Make Other Meta-Analysts Angry. Perspectives on Psychological Science, 2015, 10, 677-679.	9.0	33
147	Narcissism, Fame Seeking, and Mass Shootings. American Behavioral Scientist, 2018, 62, 229-241.	3.8	33
148	When Narcissus Was a Boy: Origins, Nature, and Consequences of Childhood Narcissism. Child Development Perspectives, 2013, 7, 22-26.	3.9	32
149	Neuromodulation can reduce aggressive behavior elicited by violent video games. Cognitive, Affective and Behavioral Neuroscience, 2017, 17, 452-459.	2.0	32
150	"We don't need no education― Video game preferences, video game motivations, and aggressiveness among adolescent boys of different educational ability levels. Journal of Adolescence, 2012, 35, 153-162.	2.4	31
151	Why Is It So Hard to Believe That Media Influence Children and Adolescents?. Pediatrics, 2014, 133, 571-573.	2.1	31
152	Like a Magnet. Psychological Science, 2010, 21, 790-792.	3.3	29
153	Monkey See, Monkey Do, Monkey Hurt. Social Psychological and Personality Science, 2011, 2, 432-437.	3.9	29
154	Violent video game effects remain a societal concern: Reply to Hilgard, Engelhardt, and Rouder (2017) Psychological Bulletin, 2017, 143, 775-782.	6.1	29
155	Do Victims of Injustice Punish to Improve Their Mood?. Social Psychological and Personality Science, 2012, 3, 572-580.	3.9	28
156	Washing the guilt away: effects of personal versus vicarious cleansing on guilty feelings and prosocial behavior. Frontiers in Human Neuroscience, 2014, 8, 97.	2.0	28
157	Understanding Causality in the Effects of Media Violence. American Behavioral Scientist, 2015, 59, 1807-1821.	3.8	28
158	Risk factors for youth violence: Youth violence commission, International Society For Research On Aggression (ISRA). Aggressive Behavior, 2018, 44, 331-336.	2.4	28
159	Children's Direct Fright and Worry Reactions to Violence in Fiction and News Television Programs. Journal of Pediatrics, 2008, 153, 420-424.	1.8	26
160	Effect of Exposure to Gun Violence in Video Games on Children's Dangerous Behavior With Real Guns. JAMA Network Open, 2019, 2, e194319.	5.9	26
161	Stimulating the ventrolateral prefrontal cortex (VLPFC) modulates frustration-induced aggression: A tDCS experiment. Brain Stimulation, 2020, 13, 302-309.	1.6	26
162	The weapons priming effect. Current Opinion in Psychology, 2016, 12, 45-48.	4.9	25

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163	Effects of Exposure to Gun Violence in Movies on Children's Interest in Real Guns. JAMA Pediatrics, 2017, 171, 1057.	6.2	25
164	Effects of sexualized video games on online sexual harassment. Aggressive Behavior, 2019, 45, 214-223.	2.4	25
165	Cardiovascular Responses to Threat: Effects of the Difficulty and Availability of a Cognitive Avoidant Task. Basic and Applied Social Psychology, 1989, 10, 161-171.	2.1	24
166	Immersed in violence: Presence mediates the effect of 3D violent video gameplay on angry feelings Psychology of Popular Media Culture, 2016, 5, 133-144.	2.4	24
167	Effects of playing a violent video game as male versus female avatar on subsequent aggression in male and female players. Aggressive Behavior, 2014, 40, 537-541.	2.4	23
168	Effects of violent and nonviolent sexualized media on aggressionâ€related thoughts, feelings, attitudes, and behaviors: A metaâ€analytic review. Aggressive Behavior, 2022, 48, 111-136.	2.4	23
169	Mirror, mirror on the wall, who's the thinnest one of all? Effects of self-awareness on consumption of full-fat, reduced-fat, and no-fat products Journal of Applied Psychology, 1998, 83, 944-949.	5.3	21
170	The big, the bad, and the boozed-up: Weight moderates the effect of alcohol on aggression. Journal of Experimental Social Psychology, 2010, 46, 619-623.	2.2	21
171	The Disguise of Sobriety: Unveiled by Alcohol in Persons With an Aggressive Personality. Journal of Personality, 2012, 80, 163-185.	3.2	21
172	Dominance and prestige: Meta-analytic review of experimentally induced body position effects on behavioral, self-report, and physiological dependent variables Psychological Bulletin, 2022, 148, 67-85.	6.1	21
173	Is the curve relating temperature to aggression linear or curvilinear? A response to Bell (2005) and to Cohn and Rotton (2005) Journal of Personality and Social Psychology, 2005, 89, 74-77.	2.8	20
174	"There Is No Such Thing as an Accident,―Especially When People Are Drunk. Personality and Social Psychology Bulletin, 2010, 36, 1301-1304.	3.0	20
175	Support for harmful treatment and reduction of empathy toward blacks: "Remnants―of stereotype activation involving Hurricane Katrina and "Lil' Kim― Journal of Experimental Social Psychology, 2008, 44, 1506-1513.	2.2	19
176	A procedure for combining sample standardized mean differences and vote counts to estimate the population standardized mean difference in fixed event models Psychological Methods, 1996, 1, 66-80.	3.5	18
177	If the Television Program Bleeds, Memory for the Advertisement Recedes. Current Directions in Psychological Science, 2001, 10, 43-47.	5.3	18
178	Are People More Aggressive When They Are Worse Off or Better Off Than Others?. Social Psychological and Personality Science, 2012, 3, 754-759.	3.9	17
179	My Child Redeems My Broken Dreams: On Parents Transferring Their Unfulfilled Ambitions onto Their Child. PLoS ONE, 2013, 8, e65360.	2.5	17
180	Climate, aggression, and violence (CLASH): a cultural-evolutionary approach. Current Opinion in Psychology, 2018, 19, 113-118.	4.9	17

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181	"Don't you know I own the road?―The link between narcissism and aggressive driving. Transportation Research Part F: Traffic Psychology and Behaviour, 2018, 52, 14-20.	3.7	17
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