Luis M L Teixeira

List of Publications by Year
in descending order

14	38	2258059	2272923
papers	citations	3	4
		h-index	g-index

15	15	15	20
all docs	docs citations	times ranked	citing authors

#	Article	IF	Citations
1	Minecraft for Remote Learning of Computational Thinking in Pandemic Times. Advances in Early Childhood and K-12 Education, 2022, , 316-336.	0.2	0
2	eXtended Reality (XR) Experiences in Museums for Cultural Heritage: A Systematic Review. Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering, 2022, , 58-79.	0.3	4
3	Developing an eXtended Reality platform for Immersive and Interactive Experiences for Cultural Heritage: Serralves Museum and Coa Archeologic Park. , 2020, , .		9
4	The Presence of the Uncanny Valley Between Animation and Cinema. Advances in Media, Entertainment and the Arts, 2020, , 97-118.	0.1	1
5	Aplicações móveis para o turismo cultural: Caminhos de Santiago. Revista Lusófona De Estudos Culturais, 2020, 7, 165-184.	0.2	1
6	Mobile Applications in Cultural Heritage Context. Advances in Media, Entertainment and the Arts, 2020, , 189-216.	0.1	0
7	Art in the Digital during and after Covid: Aura and Apparatus of Online Exhibitions. Rupkatha Journal on Interdisciplinary Studies in Humanities, 2020, 12, .	0.1	6
8	Viabilidade da monitorização da intervenção psicoterapêutica com adolescentes com recurso a aplicações móveis. Analise Psicologica, 2016, 34, 1-14.	0.2	2
9	Rate-Distortion Analysis for H.264/AVC Video Statistics. , 2011, , .		5
10	H.264 Rate-Distortion Analysis Using Subjective Quality Metric. Lecture Notes in Computer Science, 2009, , 248-253.	1.3	3
11	Joint Coding of Multiple H.264 Video Programs. Lecture Notes in Computer Science, 2008, , 741-748.	1.3	2
12	Dynamic multiplexing for digital TV broadcasting. Lecture Notes in Computer Science, 1997, , 293-308.	1.3	0
13	The ATLANTIC news studio: Reference model and field trial. Lecture Notes in Computer Science, 1997, , 67-78.	1.3	2
14	<title>Dynamic bandwidth allocation for an MPEG-2 multiencoder video system</title>. , 1996, 2952, 555.		3