

Domna Banakou

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/2861754/publications.pdf>

Version: 2024-02-01

20
papers

1,517
citations

840119

11
h-index

839053

18
g-index

20
all docs

20
docs citations

20
times ranked

755
citing authors

#	ARTICLE	IF	CITATIONS
1	Illusory ownership of a virtual child body causes overestimation of object sizes and implicit attitude changes. <i>Proceedings of the National Academy of Sciences of the United States of America</i> , 2013, 110, 12846-12851.	3.3	517
2	Virtual Embodiment of White People in a Black Virtual Body Leads to a Sustained Reduction in Their Implicit Racial Bias. <i>Frontiers in Human Neuroscience</i> , 2016, 10, 601.	1.0	267
3	Body ownership causes illusory self-attribution of speaking and influences subsequent real speaking. <i>Proceedings of the National Academy of Sciences of the United States of America</i> , 2014, 111, 17678-17683.	3.3	152
4	Virtually Being Einstein Results in an Improvement in Cognitive Task Performance and a Decrease in Age Bias. <i>Frontiers in Psychology</i> , 2018, 9, 917.	1.1	148
5	Embodiment in a Child-Like Talking Virtual Body Influences Object Size Perception, Self-Identification, and Subsequent Real Speaking. <i>Scientific Reports</i> , 2017, 7, 9637.	1.6	99
6	The Rocketbox Library and the Utility of Freely Available Rigged Avatars. <i>Frontiers in Virtual Reality</i> , 2020, 1, .	2.5	69
7	Reducing risk and improving maternal perspective-taking and empathy using virtual embodiment. <i>Scientific Reports</i> , 2018, 8, 2975.	1.6	53
8	Virtual body ownership and its consequences for implicit racial bias are dependent on social context. <i>Royal Society Open Science</i> , 2020, 7, 201848.	1.1	51
9	A Separate Reality: An Update on Place Illusion and Plausibility in Virtual Reality. <i>Frontiers in Virtual Reality</i> , 0, 3, .	2.5	37
10	Embodiment in a virtual body that speaks produces agency over the speaking but does not necessarily influence subsequent real speaking. <i>Scientific Reports</i> , 2017, 7, 14227.	1.6	29
11	A mechanistic account of bodily resonance and implicit bias. <i>Cognition</i> , 2019, 184, 1-10.	1.1	25
12	Exploring the Effect of Cooperation in Reducing Implicit Racial Bias and Its Relationship With Dispositional Empathy and Political Attitudes. <i>Frontiers in Psychology</i> , 2020, 11, 510787.	1.1	21
13	Avatars' Appearance and Social Behavior in Online Virtual Worlds. , 2009, , .		11
14	The Golden Rule as a Paradigm for Fostering Prosocial Behavior With Virtual Reality. <i>Current Directions in Psychological Science</i> , 2021, 30, 503-509.	2.8	8
15	Evaluating participant responses to a virtual reality experience using reinforcement learning. <i>Royal Society Open Science</i> , 2021, 8, 210537.	1.1	6
16	Computer Based Video and Virtual Environments in the Study of the Role of Emotions in Moral Behavior. <i>Lecture Notes in Computer Science</i> , 2011, , 52-61.	1.0	6
17	Social Conformity in Immersive Virtual Environments: The Impact of Agents'™ Gaze Behavior. <i>Frontiers in Psychology</i> , 2020, 11, 2254.	1.1	5
18	Editorial: Neuropsychological and Cognitive-Behavioral Assessment of Neurodegenerative Disease and Rehabilitation Using New Technologies and Virtual Reality. <i>Frontiers in Psychology</i> , 2021, 12, 691909.	1.1	5

#	ARTICLE	IF	CITATIONS
19	Self-observation of a virtual body-double engaged in social interaction reduces persecutory thoughts. <i>Scientific Reports</i> , 2021, 11, 23923.	1.6	5
20	The Influence of Embodiment as a Cartoon Character on Public Speaking Anxiety. <i>Frontiers in Virtual Reality</i> , 2021, 2, .	2.5	3