

Per-Olof Hedvall

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/2855804/publications.pdf>

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19
papers

119
citations

1937685

4
h-index

1872680

6
g-index

20
all docs

20
docs citations

20
times ranked

134
citing authors

| # | ARTICLE | IF | CITATIONS |
|----|--|-----|-----------|
| 1 | Let us move beyond word battles and separatism: strategies and concerns regarding universal design in Sweden. Equality, Diversity and Inclusion, 2022, 41, 15-29. | 1.4 | 0 |
| 2 | Feeling controlled or <i>being in control</i>? Apps for self-management among older people with neurological disability. Disability and Rehabilitation: Assistive Technology, 2021, 16, 603-608. | 2.2 | 10 |
| 3 | Young, Mobile, and Highly Educated Cyclists: How Urban Planning and Policy Disable Users. Scandinavian Journal of Disability Research, 2021, 23, 124-135. | 1.6 | 5 |
| 4 | Universal Design as Guiding, Striving and Unifying: A Qualitative Study about how Universal Design is Understood, Practised and Realised in Contemporary Sweden. Scandinavian Journal of Disability Research, 2021, 23, 158-168. | 1.6 | 4 |
| 5 | Language that Supports Sustainable Development: How to Write about People in Universal Design Policy. Sustainability, 2020, 12, 9561. | 3.2 | 7 |
| 6 | Dynamic multimodal drawing in school: Exploring technology support of drawing skills development in children with visual impairments. Technology and Disability, 2019, 31, 83-99. | 0.6 | 0 |
| 7 | Demo hour. Interactions, 2019, 26, 8-11. | 1.0 | 1 |
| 8 | Co-designing together with Persons with Visual Impairments. , 2018, , 411-434. | | 5 |
| 9 | Design for Me?. Lecture Notes in Computer Science, 2018, , 93-99. | 1.3 | 0 |
| 10 | Towards a More Inclusive University - Supporting Teachers Through Universal Design for Learning. Studies in Health Technology and Informatics, 2018, 256, 98-106. | 0.3 | 1 |
| 11 | Bringing Human Diversity into Design Processes Through Empathic Modelling. Studies in Health Technology and Informatics, 2018, 256, 128-136. | 0.3 | 1 |
| 12 | Ideation and ability. , 2012, , . | | 16 |
| 13 | A real-world study of an audio-tactile tourist guide. , 2012, , . | | 28 |
| 14 | Demonstration of an audio-tactile tourist guide. , 2012, , . | | 0 |
| 15 | Bringing the mobile context into industrial design and development. , 2012, , . | | 6 |
| 16 | Navigating the world and learning to like it. , 2011, , . | | 20 |
| 17 | An Activity Systemic Approach to Augmentative and Alternative Communication. AAC: Augmentative and Alternative Communication, 2010, 26, 230-241. | 1.4 | 4 |
| 18 | New Challenges for Participation in Participatory Design in Family, Clinical and Other Asymmetrical, Non-work Settings. Lecture Notes in Computer Science, 2009, , 971-972. | 1.3 | 4 |

| # | ARTICLE | IF | CITATIONS |
|----|---|-----|-----------|
| 19 | Towards the Era of Mixed Reality: Accessibility Meets Three Waves of HCI. Lecture Notes in Computer Science, 2009, , 264-278. | 1.3 | 6 |