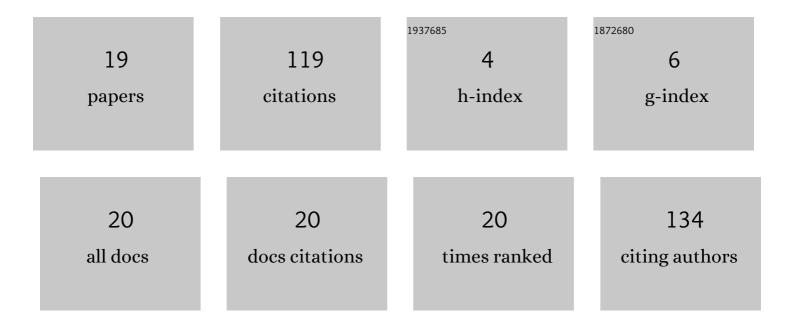
## Per-Olof Hedvall

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/2855804/publications.pdf Version: 2024-02-01



#	Article	IF	CITATIONS
1	A real-world study of an audio-tactile tourist guide. , 2012, , .		28
2	Navigating the world and learning to like it. , 2011, , .		20
3	Ideation and ability. , 2012, , .		16
4	Feeling controlled or <i>being in control</i> ? Apps for self-management among older people with neurological disability. Disability and Rehabilitation: Assistive Technology, 2021, 16, 603-608.	2.2	10
5	Language that Supports Sustainable Development: How to Write about People in Universal Design Policy. Sustainability, 2020, 12, 9561.	3.2	7
6	Bringing the mobile context into industrial design and development. , 2012, , .		6
7	Towards the Era of Mixed Reality: Accessibility Meets Three Waves of HCI. Lecture Notes in Computer Science, 2009, , 264-278.	1.3	6
8	Co-designing together with Persons with Visual Impairments. , 2018, , 411-434.		5
9	Young, Mobile, and Highly Educated Cyclists: How Urban Planning and Policy Dis/able Users. Scandinavian Journal of Disability Research, 2021, 23, 124-135.	1.6	5
10	An Activity Systemic Approach to Augmentative and Alternative Communication. AAC: Augmentative and Alternative Communication, 2010, 26, 230-241.	1.4	4
11	Universal Design as Guiding, Striving and Unifying: A Qualitative Study about how Universal Design is Understood, Practised and Realised in Contemporary Sweden. Scandinavian Journal of Disability Research, 2021, 23, 158-168.	1.6	4
12	New Challenges for Participation in Participatory Design in Family, Clinical and Other Asymmetrical, Non-work Settings. Lecture Notes in Computer Science, 2009, , 971-972.	1.3	4
13	Demo hour. Interactions, 2019, 26, 8-11.	1.0	1
14	Towards a More Inclusive University - Supporting Teachers Through Universal Design for Learning. Studies in Health Technology and Informatics, 2018, 256, 98-106.	0.3	1
15	Bringing Human Diversity into Design Processes Through Empathic Modelling. Studies in Health Technology and Informatics, 2018, 256, 128-136.	0.3	1
16	Demonstration of an audio-tactile tourist guide. , 2012, , .		0
17	Dynamic multimodal drawing in school: Exploring technology support of drawing skills development in children with visual impairments. Technology and Disability, 2019, 31, 83-99.	0.6	0
18	Design for Me?. Lecture Notes in Computer Science, 2018, , 93-99.	1.3	0

#	Article	IF	CITATIONS
19	Let us move beyond word battles and separatism: strategies and concerns regarding universal design in Sweden. Equality, Diversity and Inclusion, 2022, 41, 15-29.	1.4	0