

Vincenzo Pallotta

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/2737815/publications.pdf>

Version: 2024-02-01

17
papers

135
citations

2258059

3
h-index

1474206

9
g-index

19
all docs

19
docs citations

19
times ranked

129
citing authors

#	ARTICLE	IF	CITATIONS
1	Use cases for Blockchain in the Energy Industry Opportunities of emerging business models and related risks. Computers and Industrial Engineering, 2019, 137, 106002.	6.3	77
2	STarmac. Industry and Higher Education, 2018, 32, 269-280.	2.2	2
3	Interaction Mining: The New Frontier of Customer Interaction Analytics. Studies in Computational Intelligence, 2013, , 91-111.	0.9	3
4	Opinion Mining and Sentiment Analysis Need Text Understanding. Studies in Computational Intelligence, 2011, , 81-95.	0.9	12
5	Automatic argumentative analysis for interaction mining. Argument and Computation, 2011, 2, 77-106.	1.1	12
6	Content-Based Retrieval of Distributed Multimedia Conversational Data. Studies in Computational Intelligence, 2010, , 183-212.	0.9	2
7	Smart heating systems: Optimizing heating systems by kinetic-awareness. , 2008, , .		9
8	Kinetic User Interfaces. , 2008, , 201-228.		6
9	Kinetic User Interfaces for Flexible Mobile Collaboration. , 2007, , .		2
10	Robust methods in analysis of natural language data. Natural Language Engineering, 2002, 8, 93-96.	2.5	3
11	Agent-Oriented Language Engineering for Robust NLP. Lecture Notes in Computer Science, 2001, , 86-104.	1.3	1
12	Special Issue on Robust Methods in Analysis of Natural Language Data. Natural Language Engineering, 2001, 7, 189-190.	2.5	0
13	Weighted Semantic Parsing: A Robust Approach to Interpretation of Natural Language Queries. , 2001, , 243-254.		0
14	A Meta-logical Semantics for Features and Fluents Based on Compositional Operators over Normal Logic Programs. Lecture Notes in Computer Science, 2000, , 777-791.	1.3	1
15	Interaction Mining. Advances in Business Information Systems and Analytics Book Series, 0, , 122-146.	0.4	1
16	Interaction Mining. , 0, , 688-709.		0
17	Unobtrusive Interaction with Mobile and Ubiquitous Computing Systems through Kinetic User Interfaces. , 0, , 689-702.		2