Chunxiao Liu

List of Publications by Year
in descending order

8 papers	47 citations	1937685 4 h-index	1720034 7 g-index
8 all docs	8 docs citations	8 times ranked	52 citing authors

#	Article	IF	Citations
1	Non-homogeneous haze data synthesis based real-world image dehazing with enhancement-and-restoration fused CNNs. Computers and Graphics, 2022, 106, 45-57.	2.5	5
2	Texture-aware and structure-preserving superpixel segmentation. Computers and Graphics, 2021, 94, 152-163.	2.5	12
3	Bézier curve-based saturation-aided optimal brightness adjustment for dark image clearness enhancement with image fusion. Signal, Image and Video Processing, 2020, 14, 1625-1633.	2.7	1
4	Multi-scale inherent variation features-based texture filtering. Visual Computer, 2017, 33, 769-778.	3.5	3
5	Sky detection and texture smoothing based high-visibility haze removal from images and videos. Computer Animation and Virtual Worlds, 2017, 28, e1776.	1.2	2
6	Texture filtering based physically plausible image dehazing. Visual Computer, 2016, 32, 911-920.	3.5	15
7	Relighting abstracted image via salient edge-guided luminance field optimization. Computer Animation and Virtual Worlds, 2013, 24, 265-274.	1.2	0
8	Adaptive tone-preserved image detail enhancement. Visual Computer, 2012, 28, 733-742.	3.5	9