

Chunxiao Liu

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/2703959/publications.pdf>

Version: 2024-02-01

8
papers

47
citations

1937685

4
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1720034

7
g-index

8
all docs

8
docs citations

8
times ranked

52
citing authors

#	ARTICLE	IF	CITATIONS
1	Texture filtering based physically plausible image dehazing. Visual Computer, 2016, 32, 911-920.	3.5	15
2	Texture-aware and structure-preserving superpixel segmentation. Computers and Graphics, 2021, 94, 152-163.	2.5	12
3	Adaptive tone-preserved image detail enhancement. Visual Computer, 2012, 28, 733-742.	3.5	9
4	Non-homogeneous haze data synthesis based real-world image dehazing with enhancement-and-restoration fused CNNs. Computers and Graphics, 2022, 106, 45-57.	2.5	5
5	Multi-scale inherent variation features-based texture filtering. Visual Computer, 2017, 33, 769-778.	3.5	3
6	Sky detection and texture smoothing based high-visibility haze removal from images and videos. Computer Animation and Virtual Worlds, 2017, 28, e1776.	1.2	2
7	BÃ©zier curve-based saturation-aided optimal brightness adjustment for dark image clearness enhancement with image fusion. Signal, Image and Video Processing, 2020, 14, 1625-1633.	2.7	1
8	Relighting abstracted image via salient edge-guided luminance field optimization. Computer Animation and Virtual Worlds, 2013, 24, 265-274.	1.2	0