Sachchida Nand Chaurasia

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/2698694/publications.pdf

Version: 2024-02-01

1478505 1199594 13 135 12 6 citations g-index h-index papers 13 13 13 137 docs citations times ranked citing authors all docs

#	Article	IF	CITATIONS
1	Hybrid evolutionary approaches for the single machine order acceptance and scheduling problem. Applied Soft Computing Journal, 2017, 52, 725-747.	7.2	37
2	A hybrid swarm intelligence approach to the registration area planning problem. Information Sciences, 2015, 302, 50-69.	6.9	26
3	A hybrid evolutionary algorithm with guided mutation for minimum weight dominating set. Applied Intelligence, 2015, 43, 512-529.	5.3	18
4	A hybrid heuristic for dominating tree problem. Soft Computing, 2016, 20, 377-397.	3.6	13
5	An evolutionary algorithm based hyper-heuristic framework for the set packing problem. Information Sciences, 2019, 505, 1-31.	6.9	10
6	A hybrid evolutionary approach to the registration area planning problem. Applied Intelligence, 2014, 41, 1127-1149.	5.3	8
7	A hybrid evolutionary approach for set packing problem. Opsearch, 2015, 52, 271-284.	1.8	5
8	Hybrid metaheuristic approaches for the single machine total stepwise tardiness problem with release dates. Operational Research, 2017, 17, 275-295.	2.0	5
9	An Evolutionary Algorithm Based Hyper-heuristic for the Job-Shop Scheduling Problem with No-Wait Constraint. Advances in Intelligent Systems and Computing, 2019, , 249-257.	0.6	4
10	An Artificial Bee Colony Based Hyper-heuristic for the Single Machine Order Acceptance and Scheduling Problem. Asset Analytics, 2019, , 51-63.	0.5	4
11	An Evolutionary Algorithm Based Hyper-heuristic for the Set Packing Problem. Advances in Intelligent Systems and Computing, 2019, , 259-268.	0.6	3
12	Comparison of Parameter-Setting-Free and Self-adaptive Harmony Search. Advances in Intelligent Systems and Computing, 2019, , 105-112.	0.6	2
13	An Ant Colony Optimization Approach for the Dominating Tree Problem. Lecture Notes in Computer Science, 2016, , 143-153.	1.3	O