

Merijke Coenraad

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/2650805/publications.pdf>

Version: 2024-02-01

9
papers

116
citations

1937685

4
h-index

2053705

5
g-index

9
all docs

9
docs citations

9
times ranked

35
citing authors

#	ARTICLE	IF	CITATIONS
1	Enacting Identities. , 2019, , .		22
2	Scratch Encore. , 2020, , .		22
3	Experiencing Cybersecurity One Game at a Time: A Systematic Review of Cybersecurity Digital Games. Simulation and Gaming, 2020, 51, 586-611.	1.9	19
4	The Teacher Accessibility, Equity, and Content (TEC) Rubric for Evaluating Computing Curricula. ACM Transactions on Computing Education, 2020, 20, 1-30.	3.5	18
5	An Analysis of Use-Modify-Create Pedagogical Approach's Success in Balancing Structure and Student Agency. , 2020, , .		16
6	Using participatory design to integrate stakeholder voices in the creation of a culturally relevant computing curriculum. International Journal of Child-Computer Interaction, 2022, 31, 100353.	3.5	6
7	Helping teachers make equitable decisions: effects of the TEC Rubric on teachersâ€™ evaluations of a computing curriculum. Computer Science Education, 2021, 31, 400-429.	3.7	5
8	Identifying Youthsâ€™ Spheres of Influence through Participatory Design. Designs for Learning, 2021, 13, 20-34.	0.8	5
9	Supporting Teachers to Integrate Computational Thinking Equitably. , 2020, , .		3