Hao Gao

List of Publications by Year
in descending order

6 papers	66 citations	1937685 4 h-index	2272923 4 g-index
6 all docs	6 docs citations	6 times ranked	70 citing authors

#	Article	IF	Citations
1	Mean Field Game Guided Deep Reinforcement Learning for Task Placement in Cooperative Multiaccess Edge Computing. IEEE Internet of Things Journal, 2020, 7, 9330-9340.	8.7	34
2	Mean Field Evolutionary Dynamics in Dense-User Multi-Access Edge Computing Systems. IEEE Transactions on Wireless Communications, 2020, 19, 7825-7835.	9.2	15
3	Energy-Efficient Velocity Control for Massive Numbers of UAVs: A Mean Field Game Approach. IEEE Transactions on Vehicular Technology, 2022, 71, 6266-6278.	6.3	9
4	Modeling and Analysis of Opinion Dynamics in Social Networks Using Multiple-Population Mean Field Games. IEEE Transactions on Signal and Information Processing Over Networks, 2022, 8, 301-316.	2.8	7
5	Belief and Opinion Evolution in Social Networks: A High-Dimensional Mean Field Game Approach. , 2021, , .		1
6	Opinion Evolution in Social Networks: Connecting Mean Field Games to Generative Adversarial Nets. IEEE Transactions on Network Science and Engineering, 2022, 9, 2734-2746.	6.4	0