Philip Kortum

List of Publications by Year in descending order

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#	Article	IF	CITATIONS
1	The Usability of Face Coverings Used to Prevent the Spread of COVID-19. Human Factors, 2023, 65, 1702-1717.	3.5	1
2	Summative Usability Assessments of STAR-Vote: A Cryptographically Secure e2e Voting System That Has Been Empirically Proven to Be Easy to Use. Human Factors, 2022, 64, 866-889.	3.5	8
3	Is It Time to Go Positive? Assessing the Positively Worded System Usability Scale (SUS). Human Factors, 2021, 63, 987-998.	3.5	21
4	Preface to the Special Section on the Science Behind Usability and UX. Human Factors, 2021, 63, 733-735.	3.5	0
5	How Human Factors Can Help Preserve Democracy in the Age of Pandemics. Human Factors, 2020, 62, 1077-1086.	3.5	8
6	Multi-Language Toolkit for the System Usability Scale. International Journal of Human-Computer Interaction, 2020, 36, 1883-1901.	4.8	49
7	Usability Assessments of Mobile Applications as a Function of Geographic Location. International Journal of Mobile Human Computer Interaction, 2019, 11, 1-15.	0.4	1
8	An Investigation of Different Methodologies for Rating Product Satisfaction. Proceedings of the Human Factors and Ergonomics Society, 2019, 63, 1259-1263.	0.3	2
9	The Impact of Geographic Location on the Subjective Assessment of System Usability. International Journal of Human-Computer Interaction, 2019, 35, 123-130.	4.8	8
10	Does the type of presentation medium impact assessments of the built environment? An examination of environmental usability ratings across three modes of presentation. Journal of Environmental Psychology, 2018, 56, 30-35.	5.1	6
11	The Impact of Personality on the Subjective Assessment of Usability. International Journal of Human-Computer Interaction, 2018, 34, 177-186.	4.8	34
12	Using the SUS: Lessons Learned & Forward Looking Research. Proceedings of the Human Factors and Ergonomics Society, 2018, 62, 2037-2040.	0.3	0
13	Measuring the Usability of Home Healthcare Devices Using Retrospective Measures. Proceedings of the Human Factors and Ergonomics Society, 2017, 61, 1281-1285.	0.3	8
14	The Importance of Psychological Science in a Voter's Ability to Cast a Vote. Current Directions in Psychological Science, 2016, 25, 467-473.	5.3	2
15	The Relationship between Subjective and Objective Usability Metrics for Home Healthcare Devices. Proceedings of the Human Factors and Ergonomics Society, 2015, 59, 1001-1005.	0.3	4
16	You can lead a horse to water but you cannot make him learn: Smartphone use in higher education. British Journal of Educational Technology, 2015, 46, 713-724.	6.3	86
17	Measuring the Usability of Mobile Applications for Phones and Tablets. International Journal of Human-Computer Interaction, 2015, 31, 518-529.	4.8	143
18	Users' Mental Models for Three End-to-End Voting Systems: Helios, Prêt à Voter, and Scantegrity II. Lecture Notes in Computer Science, 2015, , 463-474.	1.3	13

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19	Evaluation of Home Health Care Devices: Remote Usability Assessment. JMIR Human Factors, 2015, 2, e10.	2.0	31
20	Toward More Usable Electronic Voting. Human Factors, 2014, 56, 973-985.	3.5	8
21	The Relationship Between System Effectiveness and Subjective Usability Scores Using the System Usability Scale. International Journal of Human-Computer Interaction, 2014, 30, 575-584.	4.8	48
22	Benefits of a physician-facing tablet presentation of patient symptom data: comparing paper and electronic formats. BMC Medical Informatics and Decision Making, 2013, 13, 99.	3.0	12
23	Usability Ratings for Everyday Products Measured With the System Usability Scale. International Journal of Human-Computer Interaction, 2013, 29, 67-76.	4.8	203
24	The Relationship Between Levels of User Experience with a Product and Perceived System Usability. Proceedings of the Human Factors and Ergonomics Society, 2013, 57, 197-201.	0.3	18
25	Increasing Accuracy of Video Quality Ratings through Direction of Attention and Training. Applied Cognitive Psychology, 2013, 27, 600-610.	1.6	Ο
26	An empirical analysis of smartphone personalisation: measurement and user variability. Behaviour and Information Technology, 2012, 31, 995-1010.	4.0	35
27	Exploring iPhone usage. , 2012, , .		61
28	Getting Real: A Naturalistic Methodology for Using Smartphones to Collect Mediated Communications. Advances in Human-Computer Interaction, 2012, 2012, 1-10.	2.8	17
29	A longitudinal study of emoticon use in text messaging from smartphones. Computers in Human Behavior, 2012, 28, 659-663.	8.5	150
30	Voting on a Smartphone: Evaluating the Usability of an Optimized Voting System for Handheld Mobile Devices. Proceedings of the Human Factors and Ergonomics Society, 2011, 55, 1100-1104.	0.3	13
31	Extensible Auditory Progress Bar Design: Performance and Aesthetics. International Journal of Human-Computer Interaction, 2011, 27, 864-884.	4.8	4
32	The impact of voice characteristics on user response in an interactive voice response system. Interacting With Computers, 2010, 22, 606-614.	1.5	23
33	The Effect of Content Desirability on Subjective Video Quality Ratings. Human Factors, 2010, 52, 105-118.	3.5	45
34	An Empirical Evaluation of the System Usability Scale. International Journal of Human-Computer Interaction, 2008, 24, 574-594.	4.8	2,961
35	The Impact of Inaccurate Internet Health Information in a Secondary School Learning Environment. Journal of Medical Internet Research, 2008, 10, e17.	4.3	87
36	Content <i>is</i> King: The Effect of Content on the Perception of Video Quality. Proceedings of the Human Factors and Ergonomics Society, 2004, 48, 1910-1914.	0.3	12