

Xueqin Liang

List of Publications by Year in descending order

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Version: 2024-02-01

10
papers

153
citations

1478505

6
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1588992

8
g-index

10
all docs

10
docs citations

10
times ranked

138
citing authors

#	ARTICLE	IF	CITATIONS
1	Network traffic fusion and analysis against DDoS flooding attacks with a novel reversible sketch. Information Fusion, 2019, 51, 100-113.	19.1	63
2	A survey on game theoretical methods in Human-Machine Networks. Future Generation Computer Systems, 2019, 92, 674-693.	7.5	27
3	How Can Incentive Mechanisms and Blockchain Benefit with Each Other? A Survey. ACM Computing Surveys, 2023, 55, 1-38.	23.0	20
4	Game Theoretical Analysis on Encrypted Cloud Data Deduplication. IEEE Transactions on Industrial Informatics, 2019, 15, 5778-5789.	11.3	14
5	Game theoretical study on client-controlled cloud data deduplication. Computers and Security, 2020, 91, 101730.	6.0	11
6	Investigating the Adoption of Hybrid Encrypted Cloud Data Deduplication With Game Theory. IEEE Transactions on Parallel and Distributed Systems, 2021, 32, 587-600.	5.6	11
7	Trusted Cooperation Among Virtual Base Stations in C-RAN. IEEE Access, 2018, 6, 57787-57801.	4.2	5
8	Game Theoretical Study on a Client-Controlled Deduplication Scheme. , 2019, , .		1
9	Game Theoretical Analysis on System Adoption and Acceptance: A Review. Lecture Notes in Computer Science, 2016, , 155-167.	1.3	1
10	Game-theoretic analysis of encrypted cloud data deduplication. , 2021, , 335-356.		0