

Ruimin Hu

List of Publications by Year in descending order

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papers

2,128
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213
all docs

213
docs citations

213
times ranked

1570
citing authors

#	ARTICLE	IF	CITATIONS
1	Noise Robust Face Hallucination via Locality-Constrained Representation. IEEE Transactions on Multimedia, 2014, 16, 1268-1281.	5.2	252
2	Face Super-Resolution via Multilayer Locality-Constrained Iterative Neighbor Embedding and Intermediate Dictionary Learning. IEEE Transactions on Image Processing, 2014, 23, 4220-4231.	6.0	202
3	Zero-Shot Person Re-identification via Cross-View Consistency. IEEE Transactions on Multimedia, 2016, 18, 260-272.	5.2	133
4	SRLSP: A Face Image Super-Resolution Algorithm Using Smooth Regression With Local Structure Prior. IEEE Transactions on Multimedia, 2017, 19, 27-40.	5.2	126
5	Face Hallucination Via Weighted Adaptive Sparse Regularization. IEEE Transactions on Circuits and Systems for Video Technology, 2014, 24, 802-813.	5.6	86
6	Person re-identification with content and context re-ranking. Multimedia Tools and Applications, 2015, 74, 6989-7014.	2.6	70
7	Position-Patch Based Face Hallucination via Locality-Constrained Representation. , 2012, , .		64
8	CDMMA: Coupled discriminant multi-manifold analysis for matching low-resolution face images. Signal Processing, 2016, 124, 162-172.	2.1	64
9	Person Reidentification via Discrepancy Matrix and Matrix Metric. IEEE Transactions on Cybernetics, 2018, 48, 3006-3020.	6.2	64
10	Multi-Correlation Filters With Triangle-Structure Constraints for Object Tracking. IEEE Transactions on Multimedia, 2019, 21, 1122-1134.	5.2	52
11	Knowledge-Based Coding of Objects for Multisource Surveillance Video Data. IEEE Transactions on Multimedia, 2016, 18, 1691-1706.	5.2	38
12	Sparse Support Regression for Image Super-Resolution. IEEE Photonics Journal, 2015, 7, 1-11.	1.0	35
13	Locality-constraint iterative neighbor embedding for face hallucination. , 2013, , .		30
14	Fast Synopsis for Moving Objects Using Compressed Video. IEEE Signal Processing Letters, 2014, 21, 834-838.	2.1	29
15	Super-resolution Person re-identification with semi-coupled low-rank discriminant dictionary learning. , 2015, , .		29
16	Rethinking data collection for person re-identification: active redundancy reduction. Pattern Recognition, 2021, 113, 107827.	5.1	28
17	Intraspectrum Discrimination and Interspectrum Correlation Analysis Deep Network for Multispectral Face Recognition. IEEE Transactions on Cybernetics, 2020, 50, 1009-1022.	6.2	26
18	Efficient single image super-resolution via graph-constrained least squares regression. Multimedia Tools and Applications, 2014, 72, 2573-2596.	2.6	22

#	ARTICLE	IF	CITATIONS
19	Exploiting global redundancy in big surveillance video data for efficient coding. Cluster Computing, 2015, 18, 531-540.	3.5	21
20	Virtual Background Reference Frame Based Satellite Video Coding. IEEE Signal Processing Letters, 2018, 25, 1445-1449.	2.1	20
21	Semisupervised Discriminant Multimanifold Analysis for Action Recognition. IEEE Transactions on Neural Networks and Learning Systems, 2019, 30, 2951-2962.	7.2	20
22	TCP-Friendly Rate Control for Streaming Service Over 3G Network. , 2006, , .		19
23	Geometrically Based Linear Iterative Clustering for Quantitative Feature Correspondence. Computer Graphics Forum, 2016, 35, 1-10.	1.8	19
24	Camera Network Based Person Re-identification by Leveraging Spatial-Temporal Constraint and Multiple Cameras Relations. Lecture Notes in Computer Science, 2016, , 174-186.	1.0	19
25	Bidirectional ranking for person re-identification. , 2013, , .		18
26	Action recognition by saliency-based dense sampling. Neurocomputing, 2017, 236, 82-92.	3.5	16
27	Artist-Net: Decorating the Inferred Content With Unified Style for Image Inpainting. IEEE Access, 2019, 7, 36921-36933.	2.6	16
28	Ensemble Super-Resolution With a Reference Dataset. IEEE Transactions on Cybernetics, 2020, 50, 4694-4708.	6.2	16
29	High quality audio object coding framework based on non-negative matrix factorization. China Communications, 2017, 14, 32-41.	2.0	15
30	Efficient Single Image Super-Resolution via Graph Embedding. , 2012, , .		14
31	Modeling and Optimizing of the Multi-Layer Nearest Neighbor Network for Face Image Super-Resolution. IEEE Transactions on Circuits and Systems for Video Technology, 2020, 30, 4513-4525.	5.6	14
32	Temporal color Just Noticeable Distortion model and its application for video coding. , 2010, , .		13
33	Adaptive FMO selection strategy for error resilient H.264 coding. , 2008, , .		12
34	An algorithm of echo steganalysis based on Bayes classifier. , 2008, , .		12
35	A shot boundary detection method based on color feature. , 2011, , .		12
36	Audio object coding based on optimal parameter frequency resolution. Multimedia Tools and Applications, 2019, 78, 20723-20738.	2.6	12

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37	Spatial parameters for audio coding: MDCT domain analysis and synthesis. <i>Multimedia Tools and Applications</i> , 2010, 48, 225-246.	2.6	11
38	A novel face super resolution approach for noisy images using contour feature and standard deviation prior. <i>Multimedia Tools and Applications</i> , 2017, 76, 2467-2493.	2.6	11
39	Towards Real-Time Service from Remote Sensing: Compression of Earth Observatory Video Data via Long-Term Background Referencing. <i>Remote Sensing</i> , 2018, 10, 876.	1.8	11
40	Graph discriminant analysis on multi-manifold (GDAMM): A novel super-resolution method for face recognition. , 2012, , .		9
41	Global Coding of Multi-source Surveillance Video Data. , 2015, , .		9
42	A sensitive object-oriented approach to big surveillance data compression for social security applications in smart cities. <i>Software - Practice and Experience</i> , 2017, 47, 1061-1080.	2.5	9
43	TLR: Transfer Latent Representation for Unsupervised Domain Adaptation. , 2018, , .		9
44	An algorithm of echo steganalysis based on power cepstrum and pattern classification. , 2008, , .		8
45	Video coding using dynamic texture synthesis. , 2010, , .		8
46	Manifold regularized sparse support regression for single image super-resolution. , 2013, , .		8
47	Heteroskedasticity tuned mixed-norm sparse regularization for face hallucination. <i>Multimedia Tools and Applications</i> , 2016, 75, 17273-17301.	2.6	8
48	A Lossless Recompression Approach for Video Streaming Transmission. <i>IEEE Access</i> , 2019, 7, 35162-35172.	2.6	8
49	Coupled Discriminant Multi-Manifold Analysis with Application to Low-Resolution Face Recognition. <i>Lecture Notes in Computer Science</i> , 2015, , 37-48.	1.0	8
50	Intra coding and refresh based on video epitomic analysis. , 2010, , .		7
51	Enhanced Principal Component Using Polar Coordinate PCA for Stereo Audio Coding. , 2012, , .		7
52	Low-Resolution and Low-Quality Face Super-Resolution in Monitoring Scene via Support-Driven Sparse Coding. <i>Journal of Signal Processing Systems</i> , 2014, 75, 245-256.	1.4	7
53	Object tracking via online trajectory optimization with multi-feature fusion. , 2017, , .		7
54	VCF: Velocity Correlation Filter, Towards Space-Borne Satellite Video Tracking. , 2018, , .		7

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55	Kullback-Leibler Divergence Frequency Warping Scale for Acoustic Scene Classification Using Convolutional Neural Network. , 2019, , .		7
56	Learned Representation of Satellite Image Series for Data Compression. Remote Sensing, 2020, 12, 497.	1.8	7
57	Rank-in-Rank Loss for Person Re-identification. ACM Transactions on Multimedia Computing, Communications and Applications, 2022, 18, 1-21.	3.0	7
58	A novel SYN Cookie method for TCP layer DDoS attack. , 2009, , .		6
59	Audio steganalysis of spread spectrum information hiding based on statistical moment and distance metric. Multimedia Tools and Applications, 2011, 55, 525-556.	2.6	6
60	Benefit-Cost Analysis of Security Systems for Multiple Protected Assets Based on Information Entropy. Entropy, 2012, 14, 571-580.	1.1	6
61	Sound intensity and particle velocity based three-dimensional panning methods by five loudspeakers. , 2013, , .		6
62	A near-end listening enhancement system by RNN-based noise cancellation and speech modification. Multimedia Tools and Applications, 2019, 78, 15483-15505.	2.6	6
63	A mapping model of spectral tilt in normal-to-Lombard speech conversion for intelligibility enhancement. Multimedia Tools and Applications, 2020, 79, 19471-19491.	2.6	6
64	Trajectory Association for Person Re-identification. Neural Processing Letters, 2021, 53, 3267.	2.0	6
65	Multi-step Coding Structure of Spatial Audio Object Coding. Lecture Notes in Computer Science, 2020, , 666-678.	1.0	6
66	A novel algorithm for sub-pixel block motion estimation. , 0, , .		5
67	Estimating spatial cues for audio coding in MDCT domain. , 2009, , .		5
68	Surveillance face hallucination via variable selection and manifold learning. , 2012, , .		5
69	From local representation to global face hallucination: A novel super-resolution method by nonnegative feature transformation. , 2013, , .		5
70	Multiple feature fusion in convolutional neural networks for action recognition. Wuhan University Journal of Natural Sciences, 2017, 22, 73-78.	0.2	5
71	SIST: Online Scale-Adaptive Object tracking with Stepwise Insight. Neurocomputing, 2020, 384, 200-212.	3.5	5
72	Efficient virtual data search for annotation-free vehicle reidentification. International Journal of Intelligent Systems, 2022, 37, 2988-3005.	3.3	5

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73	An effective method of deblocking filter for H.264/AVC. , 2007, , .		4
74	The effectiveness evaluation for security system based on risk entropy model and Bayesian network theory. , 2010, , .		4
75	A face super-resolution approach using shape semantic mode regularization. , 2010, , .		4
76	A super-resolution method for low-quality face image through RBF-PLS regression and neighbor embedding. , 2012, , .		4
77	Radon transform and DWT based audio watermarking algorithm against DA/AD conversion. , 2012, , .		4
78	A spatial priority based scalable audio coding. , 2014, , .		4
79	Robust face super-resolution via position-patch neighborhood preserving. , 2014, , .		4
80	3D hybrid just noticeable distortion modeling for depth image-based rendering. Multimedia Tools and Applications, 2015, 74, 10457-10478.	2.6	4
81	A Block-Based Background Model for Surveillance Video Coding. , 2015, , .		4
82	Locally regularized Anchored Neighborhood Regression for fast Super-Resolution. , 2015, , .		4
83	Multiple instance discriminative dictionary learning for action recognition. , 2016, , .		4
84	Tell The Truth From The Front: Anti-Disguise Vehicle Re-Identification. , 2020, , .		4
85	Normal-To-Lombard Speech Conversion by LSTM Network and BGMM for Intelligibility Enhancement of Telephone Speech. , 2020, , .		4
86	Estimation of spherical harmonic coefficients in sound field recording using feed-forward neural networks. Multimedia Tools and Applications, 2021, 80, 6187-6202.	2.6	4
87	Occluded suspect search via channel-guided mechanism. Neural Computing and Applications, 2021, 33, 961-971.	3.2	4
88	Audio object coding based on N-step residual compensating. Multimedia Tools and Applications, 2021, 80, 18717-18733.	2.6	4
89	From Semantic to Spatial Awareness: Vehicle Reidentification With Multiple Attention Mechanisms. IEEE MultiMedia, 2021, 28, 32-41.	1.5	4
90	Low Bitrates Audio Object Coding Using Convolutional Auto-Encoder and Densenet Mixture Model. , 2021, , .		4

#	ARTICLE	IF	CITATIONS
91	Intra Refreshment Algorithm for ROI over Packet Loss Networks. , 2008, , .		3
92	Subjective Evaluation of Sound Quality for Mobile Spatial Digital Audio. , 2008, , .		3
93	Steganalysis of Spread Spectrum Hiding Based on DWT and GMM. , 2009, , .		3
94	Intracoding and Refresh With Compression-Oriented Video Epitomic Priors. IEEE Transactions on Circuits and Systems for Video Technology, 2012, 22, 714-726.	5.6	3
95	LBP-Guided Depth Image Filter. , 2013, , .		3
96	A joint learning based face hallucination approach for low quality face image. , 2013, , .		3
97	Face hallucination via weighted sparse representation. , 2013, , .		3
98	Comments on "Algorithmic Aspectsof Hardware/Software Partitioning:1D Search Algorithms" IEEE Transactions on Computers, 2014, 63, 1055-1056.	2.4	3
99	Face hallucination via re-identified K-nearest neighbors embedding. , 2014, , .		3
100	A down-mixing method for 22.2 multichannel system reproduction. , 2015, , .		3
101	Effective utilisation of JND for spatial parameters quantisation in 3D multichannel audio. Electronics Letters, 2016, 52, 1074-1076.	0.5	3
102	Unequal error protection based on expanding window fountain for object-based 3D audio. Wuhan University Journal of Natural Sciences, 2017, 22, 323-328.	0.2	3
103	Sound physical property matching between non central listening point and central listening point for NHK 22.2 system reproduction. , 2017, , .		3
104	Action recognition with gradient boundary convolutional network. , 2017, , .		3
105	Low-resolution pedestrian detection via a novel resolution-score discriminative surface. , 2017, , .		3
106	Multi-speakers Speech Separation Based on Modified Attractor Points Estimation and GMM Clustering. , 2019, , .		3
107	Multisource surveillance video data coding with hierarchical knowledge library. Multimedia Tools and Applications, 2019, 78, 14705-14731.	2.6	3
108	Three-dimensional sound reproduction in vehicle based on data mining technique. Concurrency Computation Practice and Experience, 2019, 31, e4936.	1.4	3

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109	Learning To See Faces In The Dark. , 2020, , .		3
110	Intelligibility Enhancement Via Normal-to-Lombard Speech Conversion With Long Short-Term Memory Network and Bayesian Gaussian Mixture Model. IEEE Transactions on Multimedia, 2021, 23, 3035-3047.	5.2	3
111	Efficient Multi-Step Audio Object Coding with Limited Residual Information. , 2021, , .		3
112	Stacked Sparse Autoencoder for Audio Object Coding. Lecture Notes in Computer Science, 2021, , 50-61.	1.0	3
113	On Gleaning Knowledge from Multiple Domains for Active Learning. , 2017, , .		3
114	Distortion Reduction via CAE and DenseNet Mixture Network for Low Bitrate Spatial Audio Object Coding. IEEE MultiMedia, 2022, 29, 55-64.	1.5	3
115	Multi-scale Interest Dynamic Hierarchical Transformer for sequential recommendation. Neural Computing and Applications, 2022, 34, 16643-16654.	3.2	3
116	A distributed multimedia network information service system of talent market. , 0, , .		2
117	Embedded video surveillance system for vehicle over WLAN and CDMA1X. , 0, , .		2
118	Scalable Audio Coding Based on Integer Transform. , 2006, , .		2
119	Fast Inter Mode Selection Algorithm in MPEG-2-to-AVS Transcoder. , 0, , .		2
120	Spatial audio cues based surveillance audio attention model. , 2010, , .		2
121	A bottom-up audio attention model for surveillance. , 2010, , .		2
122	A Novel Frame Error Concealment Algorithm Based on Dynamic Texture Synthesis. , 2010, , .		2
123	A face super-resolution method based on illumination invariant feature. , 2011, , .		2
124	A super-resolution method based on local sparse and global gradient. , 2011, , .		2
125	Nearest feature line embedding for face hallucination. Electronics Letters, 2013, 49, 536-538.	0.5	2
126	Person reâ€¢identification based on contextual characteristic. Electronics Letters, 2013, 49, 1074-1076.	0.5	2

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127	Efficient learning based face hallucination approach via facial standard deviation prior. , 2014, , .		2
128	Spatial perception reproduction of sound event based on sound properties. Wuhan University Journal of Natural Sciences, 2015, 20, 34-38.	0.2	2
129	HRM graph constrained dictionary learning for face image super-resolution. Multimedia Tools and Applications, 2017, 76, 3139-3162.	2.6	2
130	Transferring clothing parsing from fashion dataset to surveillance. , 2017, , .		2
131	Structural superpixel descriptor for visual tracking. , 2017, , .		2
132	Multisource Surveillance Video Coding by Exploiting 3D and 2D Knowledge. , 2019, , .		2
133	Structure Preserving Convolutional Attention for Image Captioning. Applied Sciences (Switzerland), 2019, 9, 2888.	1.3	2
134	Loudspeaker triplet selection based on low distortion within head for multichannel conversion of smart 3D home theater. Concurrency Computation Practice and Experience, 2020, 32, e4796.	1.4	2
135	Social-IFD: Personalized Influential Friends Discovery Based on Semantics in LBSN. , 2020, , .		2
136	Fake Identity Attributes Detection Based on Analysis of Natural and Human Behaviors. IEEE Access, 2020, 8, 78901-78911.	2.6	2
137	Optimization of sound fields reproduction based Higher-Order Ambisonics (HOA) using the Generative Adversarial Network (GAN). Multimedia Tools and Applications, 2021, 80, 2205-2220.	2.6	2
138	Intelligent cloud computing platform for three-dimensional sound reproduction. Concurrency Computation Practice and Experience, 2021, 33, e6021.	1.4	2
139	Multi-level Graph Attention Network based Unsupervised Network Alignment. , 2021, , .		2
140	Driving Behavior-Aware Network for 3D Object Tracking in Complex Traffic Scenes. IEEE Access, 2021, 9, 51550-51560.	2.6	2
141	Spectral Tilt Estimation for Speech Intelligibility Enhancement Using RNN Based on All-Pole Model. Lecture Notes in Computer Science, 2019, , 144-156.	1.0	2
142	High Parameter Frequency Resolution Encoding Scheme for Spatial Audio Objects Using Stacked Sparse Autoencoder. Neural Processing Letters, 2022, 54, 817-833.	2.0	2
143	Face Hallucination Based on Degradation Analysis for Robust Manifold. Neurocomputing, 2021, 482, 116-116.	3.5	2
144	A Lightweight Efficient Person Re-Identification Method Based on Multi-Attribute Feature Generation. Applied Sciences (Switzerland), 2022, 12, 4921.	1.3	2

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145	Self-Supervised Learning on A Lightweight Low-Light Image Enhancement Model with Curve Refinement. , 2022, , .		2
146	Research on the model of synchronization and delay of a multimedia communication system. , 0, , .		1
147	Mouth Shape Sequence Recognition Based on Speech Phoneme Recognition. , 2006, , .		1
148	MPEG-2 to AVS-M Transcoder with Mode Decision Optimization for Mobile Video Communication. , 2006, , .		1
149	Analysis and Application of Perceptual Weighting for Avs-M Audio Coder. , 2007, , .		1
150	Macroblock Layer Rate Control in MPEG-2 to AVS-M Transcoder for Mobile Communication. , 2007, , .		1
151	Adaptive Dual-Cross-Diamond-Hexagon Search Algorithm for Fast Block Motion Estimation. , 2007, , .		1
152	An effective video temporal error concealment method. , 2009, , .		1
153	Distributed system for virtual conference audio synthesis. , 2009, , .		1
154	Analysis and Synthesis of Spatial Parameters Using MDCT. , 2009, , .		1
155	Constructing fixed-ratio superpeer-based overlay. , 2010, , .		1
156	Spatially Scalable Video Coding Based on Hybrid Epitomic Resizing. , 2010, , .		1
157	Multi-Service Overlay System Model for Multimedia Content Distribution. , 2011, , .		1
158	Support-driven sparse coding for face hallucination. , 2013, , .		1
159	Robust super-resolution for face images via principle component sparse representation and least squares regression. , 2013, , .		1
160	Camera compensation using feature projection matrix for person re-identification. , 2013, , .		1
161	Pedestrian detection from salient regions. , 2014, , .		1
162	An Inter-frame Correlation Based Error Concealment of Immittance Spectral Coefficients for Mobile Speech and Audio Codecs. , 2014, , .		1

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163	How much bandwidth does surveillance system require?. , 2015, , .		1
164	Stable and salient patch-based appearance model for robust object tracking. Electronics Letters, 2016, 52, 1522-1524.	0.5	1
165	Structural iMoSIFT for human action recognition. Wuhan University Journal of Natural Sciences, 2016, 21, 262-266.	0.2	1
166	Taichi distance for person re-identification. , 2017, , .		1
167	Long Term Background Reference Based Satellite Video Coding. , 2019, , .		1
168	Single Channel multi-speaker speech Separation based on quantized ratio mask and residual network. Multimedia Tools and Applications, 2020, 79, 32225-32241.	2.6	1
169	Long-Term Background Redundancy Reduction for Earth Observatory Video Coding. IEEE Transactions on Circuits and Systems for Video Technology, 2020, 30, 4309-4320.	5.6	1
170	Spatial Audio Object Coding Based on Time-Frequency Shifting and Scheduling. , 2021, , .		1
171	Person Retrieval in Physical World. , 2021, , .		1
172	Dual-focus: person search from Coarse-Grained Focus to Fine-Grained Focus. Multimedia Systems, 2023, 29, 3105-3114.	3.0	1
173	Embedded wireless video surveillance system for vehicle. , 0, , .		0
174	Adapted routing algorithm in the overlay multicast. , 2007, , .		0
175	E-touch: Overlay-based video surveillance system for urban security. , 2007, , .		0
176	A distributed dynamic clustering algorithm for wireless sensor networks. Wuhan University Journal of Natural Sciences, 2008, 13, 148-152.	0.2	0
177	Optimal Unicast Path Selection Algorithm in the Overlay Multicast. , 2008, , .		0
178	The research and implement of tamper-proof in surveillance audio coding. , 2008, , .		0
179	An Experimental Overlay Network Simulation Platform Based On Object-Event Mechanism. , 2008, , .		0
180	Audio Segmentation in AAC Domain for Content Analysis. , 2009, , .		0

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181	A Novel Low Bit Rate Audio Bandwidth Extension Method. , 2009, , .		0
182	Fast gossip-based overlay construction by adaptive membership exchange. , 2010, , .		0
183	Adaptive routing for P2P networks using reinforcement learning. , 2010, , .		0
184	Measurement and Analysis of Just Noticeable Difference of Interaural Level Difference Cue. , 2010, , .		0
185	A higher-order prediction method of spatial cues based on Bayesian Gradient model. , 2010, , .		0
186	A Low Latency Resource Location Algorithm for Unstructured P2P Networks. , 2010, , .		0
187	Low bitrates audio coding using lattice vector quantization based on scalable and high order codebook extension scheme. , 2010, , .		0
188	A Method to Measure the Discriminability of Spatial Cues. , 2010, , .		0
189	Audio Watermarking Based on Statistical Moment in Wavelet Domain. , 2011, , .		0
190	An optimized overlay multicast sub-tree rearrangement algorithm. , 2011, , .		0
191	Implementation of G.729A on Embedded SIMD Processor. , 2011, , .		0
192	Mobile audio coding using lattice vector quantization based on Gaussian mixture model. , 2011, , .		0
193	Face hallucination based on stepwise sparse reconstruction. , 2013, , .		0
194	An expanded Mid/Side coding for 3D audio signal compression. , 2013, , .		0
195	Risk Assessment of Security Systems Based on Entropy Theory and Neyman-Pearson Criterion. , 2013, , .		0
196	Protection Intensity Evaluation for a Security System Based on Entropy Theory. Entropy, 2013, 15, 2766-2787.	1.1	0
197	Structure tensor based in-loop filter for depth video coding. Electronics Letters, 2014, 50, 274-276.	0.5	0
198	Gabor-based patch covariance matrix for face sketch synthesis. , 2014, , .		0

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199	Robust tracking via saliency-based appearance model. , 2014, , .		0
200	Cloud Model-Based Dynamic Texture Synthesis for Video Coding. , 2014, , .		0
201	AVS2 speech and audio coding scheme for high quality at low bitrates. , 2014, , .		0
202	Adaptive Learning Based View Synthesis Prediction for Multi-View Video Coding. Journal of Signal Processing Systems, 2014, 74, 115-126.	1.4	0
203	A novel frame error concealment scheme based on gain control for TCX audio codec. Wuhan University Journal of Natural Sciences, 2016, 21, 133-138.	0.2	0
204	Structural sparse representation for object detection. Wuhan University Journal of Natural Sciences, 2017, 22, 318-322.	0.2	0
205	Non-central zone 3D sound field reproduction for multichannel system. Wuhan University Journal of Natural Sciences, 2017, 22, 498-502.	0.2	0
206	Three-dimensional sound reproduction in vehicle based on data mining technique. Concurrency Computation Practice and Experience, 2020, 32, e5912.	1.4	0
207	Vulnerability assessment of security systems based on risk entropy and Neyman-Pearson criterion. , 2015, , .		0
208	3D sound field reproduction in arbitrary listening zone for multichannel system. Electronics Letters, 2016, 52, 2013-2015.	0.5	0
209	Perceptual Localization of Virtual Sound Source Based on Loudspeaker Triplet. Lecture Notes in Computer Science, 2020, , 189-200.	1.0	0
210	Deep Structural Feature Learning. , 2019, , .		0
211	Multi-network Embedding for Missing Point-of-Interest Identification. , 2021, , .		0
212	Unsupervised Person Re-identification via Diversity and Saliency Clustering. , 2021, , .		0
213	Cover: International Journal of Intelligent Systems, Volume 37 Issue 5 May 2022. International Journal of Intelligent Systems, 2022, 37, .	3.3	0