

Pieter M Desmet

List of Publications by Year in descending order

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Version: 2024-02-01

18
papers

593
citations

1307594

7
h-index

1125743

13
g-index

20
all docs

20
docs citations

20
times ranked

474
citing authors

#	ARTICLE	IF	CITATIONS
1	Apples and oranges: three criteria for positive emotion typologies. <i>Current Opinion in Behavioral Sciences</i> , 2021, 39, 119-124.	3.9	5
2	Spatial design factors associated with creative work: a systematic literature review. <i>Artificial Intelligence for Engineering Design, Analysis and Manufacturing: AIEDAM</i> , 2020, 34, 300-314.	1.1	6
3	An Inventory of Creative Spaces: Innovative Organizations and their Workspace. <i>Proceedings of the Design Society International Conference on Engineering Design</i> , 2019, 1, 39-48.	0.6	2
4	Creative Space: A Systematic Review of the Literature. <i>Proceedings of the Design Society International Conference on Engineering Design</i> , 2019, 1, 299-308.	0.6	5
5	Creative environments for design education and practice: A typology of creative spaces. <i>Design Studies</i> , 2018, 56, 54-83.	3.1	43
6	Measuring Emotion: Development and Application of an Instrument to Measure Emotional Responses to Products. <i>Human-computer Interaction Series</i> , 2018, , 391-404.	0.6	51
7	Long-Term Goals or Immediate Desires? Introducing a Toolset for Designing with Self-Control Dilemmas. <i>Design Journal</i> , 2017, 20, 219-238.	0.8	8
8	The "You and I" of Happiness: Investigating the Long-Term Impact of Self- and Other-Focused Happiness-Enhancing Activities. <i>Psychology and Marketing</i> , 2017, 34, 623-630.	8.2	6
9	Is this a design-worthy dilemma? Identifying relevant and inspiring concern conflicts as input for user-centred design. <i>Journal of Design Research</i> , 2017, 15, 17.	0.1	0
10	Developing 14 animated characters for non-verbal self-report of categorical emotions. <i>Journal of Design Research</i> , 2017, 15, 214.	0.1	10
11	Emotion-Driven Product Design. , 2016, , 405-426.		10
12	The effects of the experience recommendation on short- and long-term happiness. <i>Marketing Letters</i> , 2016, 27, 675-686.	2.9	15
13	Measuring product happiness. , 2014, , .		13
14	Slow design for meaningful interactions. , 2013, , .		85
15	Darker Shades of Joy: The Role of Negative Emotion in Rich Product Experiences. <i>Design Issues</i> , 2012, 28, 42-56.	0.4	73
16	Towards Happiness: Possibility-Driven Design. <i>Studies in Computational Intelligence</i> , 2012, , 3-27.	0.9	53
17	PMRI. , 2011, , .		20
18	PRODUCT EMOTION. , 2008, , 379-397.		34