## Enrui Liu

## List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/2477017/publications.pdf

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		1684188	1872680	
9	254	5	6	
papers	citations	h-index	g-index	
9	9	9	152	
all docs	docs citations	times ranked	citing authors	

#	Article	IF	CITATIONS
1	Tabletâ€based AR technology: Impacts on students' conceptions and approaches to learning mathematics according to their selfâ€efficacy. British Journal of Educational Technology, 2019, 50, 248-263.	6.3	79
2	Effects of learning physics using Augmented Reality on students' selfâ€efficacy and conceptions of learning. British Journal of Educational Technology, 2021, 52, 235-251.	6.3	62
3	Probability learning in mathematics using augmented reality: impact on student's learning gains and attitudes. Interactive Learning Environments, 2020, 28, 560-573.	6.4	47
4	A case study of gesture-based games in enhancing the fine motor skills and recognition of children with autism. Interactive Learning Environments, 2018, 26, 1039-1052.	6.4	19
5	A Series of Leap Motion-Based Matching Games for Enhancing the Fine Motor Skills of Children with Autism. , 2015, , .		18
6	The Effect of Augmented Reality in Solid Geometry Class on Students' Learning Performance and Attitudes. Lecture Notes in Networks and Systems, 2019, , 549-558.	0.7	18
7	Design and Implementation of an Augmented Reality Application with an English Learning Lesson. , 2018, , .		8
8	The Hotspots and Trends on Augmented Reality Studies in Education: Based on CiteSpace. , 2018, , .		2
9	Design and Implementation of Learning Management Platform for Aviation Flight Training Based on SCORM/AICC Standard—A Case Study of K Airline Company Flight Training Learning Platform. Advanced Science Letters, 2018, 24, 5194-5198.	0.2	1