

Gokce Nur Yilmaz

List of Publications by Year in descending order

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#	ARTICLE	IF	CITATIONS
1	Low Light Image Enhancement on Mobile Devices by Using Dehazing. Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering, 2022, , 57-67.	0.3	1
2	Context and content based scalable video adaptation for ubiquitous multimedia communication services. Multimedia Tools and Applications, 2021, 80, 7987-8013.	3.9	1
3	Blind video quality assessment via spatiotemporal statistical analysis of adaptive cube size 3D-DCT coefficients. IET Image Processing, 2020, 14, 845-852.	2.5	5
4	A novel depth perception prediction metric for advanced multimedia applications. Multimedia Systems, 2019, 25, 723-730.	4.7	0
5	A depth perception evaluation metric for immersive user experience towards 3D multimedia services. Multimedia Systems, 2019, 25, 253-261.	4.7	3
6	Depth perception prediction of 3D video QoE for future internet services. , 2018, , .		2
7	DEPTH PERCEPTION PREDICTION OF 3D VIDEO FOR ENSURING ADVANCED MULTIMEDIA SERVICES. , 2018, , .		2
8	A depth perception evaluation metric for immersive 3D video services. , 2017, , .		3
9	Structural Depth estimation via Depth Maps of 3 Dimensional videos. , 2016, , .		0
10	A bit rate adaptation model for 3D video. Multidimensional Systems and Signal Processing, 2016, 27, 201-215.	2.6	3
11	A no reference depth perception assessment metric for 3D video. Multimedia Tools and Applications, 2015, 74, 6937-6950.	3.9	13
12	Seamless video access for mobile devices by content-aware utility-based adaptation. Multimedia Tools and Applications, 2014, 70, 689-719.	3.9	6
13	3D video bit rate adaptation decision taking using ambient illumination context. Engineering Science and Technology, an International Journal, 2014, 17, 105-115.	3.2	2