Quanyan Zhu

List of Publications by Year
in descending order

185 papers	4,617 citations	136950 32 h-index	149698 56 g-index
198 all docs	198 docs citations	198 times ranked	3945 citing authors

#	Article	IF	Citations
1	Dependable Demand Response Management in the Smart Grid: A Stackelberg Game Approach. IEEE Transactions on Smart Grid, 2013, 4, 120-132.	9.0	687
2	Coding Schemes for Securing Cyber-Physical Systems Against Stealthy Data Injection Attacks. IEEE Transactions on Control of Network Systems, 2017, 4, 106-117.	3.7	160
3	Dynamic Differential Privacy for ADMM-Based Distributed Classification Learning. IEEE Transactions on Information Forensics and Security, 2017, 12, 172-187.	6.9	130
4	Robust and resilient control design for cyber-physical systems with an application to power systems. , 2011, , .		129
5	Dynamic Service Placement in Geographically Distributed Clouds. IEEE Journal on Selected Areas in Communications, 2013, 31, 762-772.	14.0	121
6	Risk-Sensitive Mean-Field Games. IEEE Transactions on Automatic Control, 2014, 59, 835-850.	5.7	119
7	Distributed Privacy-Preserving Collaborative Intrusion Detection Systems for VANETs. IEEE Transactions on Signal and Information Processing Over Networks, 2018, 4, 148-161.	2.8	116
8	Dynamic Resource Allocation for Spot Markets in Cloud Computing Environments. , 2011, , .		97
9	A Game-Theoretic Framework for Resilient and Distributed Generation Control of Renewable Energies in Microgrids. IEEE Transactions on Smart Grid, 2017, 8, 285-295.	9.0	81
10	A dynamic games approach to proactive defense strategies against Advanced Persistent Threats in cyber-physical systems. Computers and Security, 2020, 89, 101660.	6.0	81
11	A Game-theoretic Taxonomy and Survey of Defensive Deception for Cybersecurity and Privacy. ACM Computing Surveys, 2020, 52, 1-28.	23.0	76
12	Security as a Service for Cloud-Enabled Internet of Controlled Things Under Advanced Persistent Threats: A Contract Design Approach. IEEE Transactions on Information Forensics and Security, 2017, 12, 2736-2750.	6.9	73
13	Game-Theoretic Approach to Feedback-Driven Multi-stage Moving Target Defense. Lecture Notes in Computer Science, 2013, , 246-263.	1.3	71
14	Resilient control of cyber-physical systems against Denial-of-Service attacks. , 2013, , .		70
15	Dynamic Service Placement in Geographically Distributed Clouds. , 2012, , .		62
16	On the Secure and Reconfigurable Multi-Layer Network Design for Critical Information Dissemination in the Internet of Battlefield Things (IoBT). IEEE Transactions on Wireless Communications, 2018, 17, 2618-2632.	9.2	60
17	Resilient control in the presence of DoS attack: Switched system approach. International Journal of Control, Automation and Systems, 2015, 13, 1423-1435.	2.7	59
18	A hybrid stochastic game for secure control of cyber-physical systems. Automatica, 2018, 93, 55-63.	5.0	59

#	Article	IF	Citations
19	A hierarchical security architecture for cyber-physical systems. , 2011, , .		58
20	GUIDEX: A Game-Theoretic Incentive-Based Mechanism for Intrusion Detection Networks. IEEE Journal on Selected Areas in Communications, 2012, 30, 2220-2230.	14.0	58
21	Modeling, Analysis, and Mitigation of Dynamic Botnet Formation in Wireless IoT Networks. IEEE Transactions on Information Forensics and Security, 2019, 14, 2412-2426.	6.9	58
22	Dynamic policy-based IDS configuration. , 2009, , .		54
23	Strategic Trust in Cloud-Enabled Cyber-Physical Systems With an Application to Glucose Control. IEEE Transactions on Information Forensics and Security, 2017, 12, 2906-2919.	6.9	54
24	On Multi-Phase and Multi-Stage Game-Theoretic Modeling of Advanced Persistent Threats. IEEE Access, 2018, 6, 13958-13971.	4.2	54
25	Coding sensor outputs for injection attacks detection. , 2014, , .		49
26	Manipulating Adversary's Belief: A Dynamic Game Approach to Deception by Design for Proactive Network Security. Lecture Notes in Computer Science, 2017, , 273-294.	1.3	48
27	A differential game approach to distributed demand side management in smart grid. , 2012, , .		47
28	A Bi-Level Game Approach to Attack-Aware Cyber Insurance of Computer Networks. IEEE Journal on Selected Areas in Communications, 2017, 35, 779-794.	14.0	47
29	A Stackelberg Game Approach for Two-Level Distributed Energy Management in Smart Grids. IEEE Transactions on Smart Grid, 2018, 9, 6554-6565.	9.0	44
30	Interdependent Strategic Security Risk Management With Bounded Rationality in the Internet of Things. IEEE Transactions on Information Forensics and Security, 2019, 14, 2958-2971.	6.9	43
31	Modeling and Analysis of Leaky Deception Using Signaling Games With Evidence. IEEE Transactions on Information Forensics and Security, 2019, 14, 1871-1886.	6.9	43
32	Interference Aware Routing Game for Cognitive Radio Multi-Hop Networks. IEEE Journal on Selected Areas in Communications, 2012, 30, 2006-2015.	14.0	42
33	Promoting resilience for food, energy, and water interdependencies. Journal of Environmental Studies and Sciences, 2016, 6, 50-61.	2.0	42
34	Conceptual Modeling Framework to Integrate Resilient and Interdependent Infrastructure in Extreme Weather. Journal of Infrastructure Systems, 2017, 23, .	1.8	39
35	iSTRICT: An Interdependent Strategic Trust Mechanism for the Cloud-Enabled Internet of Controlled Things. IEEE Transactions on Information Forensics and Security, 2019, 14, 1654-1669.	6.9	39
36	Prices of Anarchy, Information, and Cooperation in Differential Games. Dynamic Games and Applications, 2011, 1, 50-73.	1.9	38

#	Article	IF	Citations
37	Epidemic Protection Over Heterogeneous Networks Using Evolutionary Poisson Games. IEEE Transactions on Information Forensics and Security, 2017, 12, 1786-1800.	6.9	38
38	FACID: A trust-based collaborative decision framework for intrusion detection networks. Ad Hoc Networks, 2016, 53, 17-31.	5.5	37
39	A Dynamic Game Approach to Strategic Design of Secure and Resilient Infrastructure Network. IEEE Transactions on Information Forensics and Security, 2020, 15, 462-474.	6.9	35
40	$\mathtt{FlipIn}$: A Game-Theoretic Cyber Insurance Framework for Incentive-Compatible Cyber Risk Management of Internet of Things. IEEE Transactions on Information Forensics and Security, 2020, 15, 2026-2041.	6.9	35
41	Physical Intrusion Games—Optimizing Surveillance by Simulation and Game Theory. IEEE Access, 2017, 5, 8394-8407.	4.2	32
42	Bayesian decision aggregation in collaborative intrusion detection networks. , 2010, , .		31
43	Deceptive routing games. , 2012, , .		31
44	Optimal information disclosure policies in strategic queueing games. Operations Research Letters, 2016, 44, 109-113.	0.7	31
45	Optimal Secure Two-Layer IoT Network Design. IEEE Transactions on Control of Network Systems, 2020, 7, 398-409.	3.7	31
46	A Differential Game Approach to Decentralized Virus-Resistant Weight Adaptation Policy Over Complex Networks. IEEE Transactions on Control of Network Systems, 2020, 7, 944-955.	3.7	30
47	Deceptive Routing in Relay Networks. Lecture Notes in Computer Science, 2012, , 171-185.	1.3	28
48	Reinforcement Learning for feedback-enabled cyber resilience. Annual Reviews in Control, 2022, 53, 273-295.	7.9	28
49	Resilient and decentralized control of multi-level cooperative mobile networks to maintain connectivity under adversarial environment. , 2016, , .		26
50	Dynamic games for secure and resilient control system design. National Science Review, 2020, 7, 1125-1141.	9.5	26
51	Finite-horizon semi-Markov game for time-sensitive attack response and probabilistic risk assessment in nuclear power plants. Reliability Engineering and System Safety, 2020, 201, 106878.	8.9	26
52	A game-theoretical approach to incentive design in collaborative intrusion detection networks. , 2009, , .		25
53	Optimal control of influenza epidemic model with virus mutations. , 2013, , .		25
54	PHY-layer location privacy-preserving access point selection mechanism in next-generation wireless networks. , 2015, , .		25

#	Article	IF	Citations
55	Secure and reconfigurable network design for critical information dissemination in the Internet of battlefield things (IoBT). , 2017, , .		23
56	A Game-Theoretic Approach to Design Secure and Resilient Distributed Support Vector Machines. IEEE Transactions on Neural Networks and Learning Systems, 2018, 29, 5512-5527.	11.3	23
57	A network framework for dynamic models of urban food, energy and water systems (FEWS). Environmental Progress and Sustainable Energy, 2018, 37, 122-131.	2.3	23
58	A Multi-Layer Feedback System Approach to Resilient Connectivity of Remotely Deployed Mobile Internet of Things. IEEE Transactions on Cognitive Communications and Networking, 2018, 4, 422-432.	7.9	23
59	A Dynamic Game Analysis and Design of Infrastructure Network Protection and Recovery. Performance Evaluation Review, 2017, 45, 128.	0.6	23
60	Game-theoretic analysis of node capture and cloning attack with multiple attackers in wireless sensor networks. , 2012, , .		22
61	Compliance signaling games: toward modeling the deterrence of insider threats. Computational and Mathematical Organization Theory, 2016, 22, 318-349.	2.0	22
62	Interference-aware QoS multicast routing for smart grid. Ad Hoc Networks, 2014, 22, 13-26.	5.5	21
63	A cyber-physical game framework for secure and resilient multi-agent autonomous systems. , 2015, , .		21
64	Deceptive Reinforcement Learning Under Adversarial Manipulations on Cost Signals. Lecture Notes in Computer Science, 2019, , 217-237.	1.3	21
65	Agent-based cyber control strategy design for resilient control systems: Concepts, architecture and methodologies. , 2012, , .		19
66	An impact-aware defense against Stuxnet. , 2013, , .		19
67	Game-Theoretic Frameworks for Epidemic Spreading and Human Decision-Making: A Review. Dynamic Games and Applications, 2022, 12, 7-48.	1.9	19
68	A Game-Theoretic Approach to Secure Control of Communication-Based Train Control Systems Under Jamming Attacks. , 2017, , .		18
69	Duplicity Games for Deception Design With an Application to Insider Threat Mitigation. IEEE Transactions on Information Forensics and Security, 2021, 16, 4843-4856.	6.9	18
70	Dynamic Interference Minimization Routing Game for On-Demand Cognitive Pilot Channel. , 2010, , .		17
71	Control of Multilayer Mobile Autonomous Systems in Adversarial Environments: A Games-in-Games Approach. IEEE Transactions on Control of Network Systems, 2020, 7, 1056-1068.	3.7	17
72	A Lagrangian approach to constrained potential games: Theory and examples. , 2008, , .		16

#	Article	IF	Citations
73	Optimizing mission critical data dissemination in massive IoT networks. , 2017, , .		16
74	Optimal Control of Heterogeneous Mutating Viruses. Games, 2018, 9, 103.	0.6	16
75	Mixed integer optimal compensation: Decompositions and mean-field approximations. , 2012, , .		15
76	A game-theoretic analysis of label flipping attacks on distributed support vector machines. , 2017, , .		15
77	A game-theoretic defense against data poisoning attacks in distributed support vector machines. , 2017, , .		14
78	QoE Based Revenue Maximizing Dynamic Resource Allocation and Pricing for Fog-Enabled Mission-Critical IoT Applications. IEEE Transactions on Mobile Computing, 2021, 20, 3395-3408.	5.8	14
79	A moving-horizon hybrid stochastic game for secure control of cyber-physical systems. , 2014, , .		13
80	Dynamic Resilient Network Games With Applications to Multiagent Consensus. IEEE Transactions on Control of Network Systems, 2021, 8, 246-259.	3.7	13
81	Value of demand response in the smart grid. , 2013, , .		12
82	A Factored MDP Approach to Optimal Mechanism Design for Resilient Large-Scale Interdependent Critical Infrastructures. , 2017, , .		12
83	A mean-field stackelberg game approach for obfuscation adoption in empirical risk minimization. , 2017, , .		12
84	DISTRIBUTED AND OPTIMAL RESILIENT PLANNING OF LARGE-SCALE INTERDEPENDENT CRITICAL INFRASTRUCTURES. , 2018, , .		12
85	Optimal Curing Strategy for Competing Epidemics Spreading Over Complex Networks. IEEE Transactions on Signal and Information Processing Over Networks, 2021, 7, 294-308.	2.8	12
86	Resilient and secure network design for cyber attack-induced cascading link failures in critical infrastructures. , 2015, , .		11
87	I-SCRAM: A Framework for IoT Supply Chain Risk Analysis and Mitigation Decisions. IEEE Access, 2021, 9, 29827-29840.	4.2	11
88	Distributed correlated Q-learning for dynamic transmission control of sensor networks. , 2010, , .		10
89	A hierarchical multi-agent dynamical system architecture for resilient control systems. , 2013, , .		10
90	SELINDA: A secure, scalable and light-weight data collection protocol for smart grids. , 2013, , .		10

#	Article	IF	Citations
91	Optimal Impulsive Control of Epidemic Spreading of Heterogeneous Malware. IFAC-PapersOnLine, 2017, 50, 15038-15043.	0.9	10
92	Heterogeneous Multi-Layer Adversarial Network Design for the IoT-Enabled Infrastructures. , 2017, , .		10
93	Interdependent strategic cyber defense and robust switching control design for wind energy systems. , 2017, , .		10
94	Secure and practical output feedback control for cloud-enabled cyber-physical systems. , 2017, , .		10
95	Subgame Perfect Equilibrium Analysis for Jamming Attacks on Resilient Graphs. , 2019, , .		10
96	Interdependent network formation games with an application to critical infrastructures. , 2016, , .		9
97	Enabling differentiated services using generalized power control model in optical networks. IEEE Transactions on Communications, 2009, 57, 2570-2575.	7.8	8
98	A game-theoretic framework for control of distributed renewable-based energy resources in smart grids. , 2012, , .		8
99	Learning from experience: A dynamic closed-loop QoE optimization for video adaptation and delivery. , 2017, , .		8
100	Controlling Fake News by Collective Tagging: A Branching Process Analysis. , 2021, 5, 2108-2113.		8
101	A Cross-Layer Design Approach to Strategic Cyber Defense and Robust Switching Control of Cyber-Physical Wind Energy Systems. IEEE Transactions on Automation Science and Engineering, 2023, 20, 624-635.	5.2	8
102	ADVERT: An Adaptive and Data-Driven Attention Enhancement Mechanism for Phishing Prevention. IEEE Transactions on Information Forensics and Security, 2022, 17, 2585-2597.	6.9	8
103	Evolutionary Games for Hybrid Additive White Gaussian Noise Multiple Access Control. , 2009, , .		7
104	Network Security Configurations: A Nonzero-Sum Stochastic Game Approach. , 2010, , .		7
105	Multi-Resolution Large Population Stochastic Differential Games and Their Application to Demand Response Management in the Smart Grid. Dynamic Games and Applications, 2013, 3, 68-88.	1.9	7
106	Optimal impulse control of bi-virus SIR epidemics with application to heterogeneous Internet of Things. , 2017, , .		7
107	Security investment under cognitive constraints: A Gestalt Nash equilibrium approach. , 2018, , .		7
108	A Dynamic Game Approach to Designing Secure Interdependent IoT-Enabled Infrastructure Network. IEEE Transactions on Network Science and Engineering, 2021, 8, 2601-2612.	6.4	7

#	Article	IF	Citations
109	Stuck on a phishing lure: differential use of base rates in self and social judgments of susceptibility to cyber risk. Comprehensive Results in Social Psychology, 2020, 4, 25-52.	1.8	7
110	Herd Behaviors in Epidemics: A Dynamics-Coupled Evolutionary Games Approach. Dynamic Games and Applications, 2022, 12, 183-213.	1.9	7
111	Optimal control of diffusion processes pertaining to an opioid epidemic dynamical model with random perturbations. Journal of Mathematical Biology, 2019, 78, 1425-1438.	1.9	6
112	RIoTS: Risk Analysis of IoT Supply Chain Threats. , 2020, , .		6
113	A Dynamic Game Framework for Rational and Persistent Robot Deception With an Application to Deceptive Pursuit-Evasion. IEEE Transactions on Automation Science and Engineering, 2022, 19, 2918-2932.	5.2	6
114	A constrained evolutionary Gaussian multiple access channel game. , 2009, , .		5
115	Consensus-Based Distributed Discrete Optimal Transport for Decentralized Resource Matching. IEEE Transactions on Signal and Information Processing Over Networks, 2019, 5, 511-524.	2.8	5
116	Generic Variance Bounds on Estimation and Prediction Errors in Time Series Analysis: An Entropy Perspective. , 2019, , .		5
117	Feedback Nash Equilibrium for Randomly Switching Differential–Algebraic Games. IEEE Transactions on Automatic Control, 2020, 65, 3286-3301.	5.7	5
118	Dynamic Contract Design for Systemic Cyber Risk Management of Interdependent Enterprise Networks. Dynamic Games and Applications, 2021, 11, 294-325.	1.9	5
119	Modeling and Assessment of IoT Supply Chain Security Risks: The Role of Structural and Parametric Uncertainties. , 2020, , .		5
120	Optimal Timing in Dynamic and Robust Attacker Engagement During Advanced Persistent Threats. , 2019, , .		5
121	Optimal Control of Joint Multi-Virus Infection and Information Spreading. IFAC-PapersOnLine, 2020, 53, 6650-6655.	0.9	5
122	End–to–end DWDM optical link power–control via a Stackelberg revenue–maximizing model. International Journal of Network Management, 2008, 18, 505-520.	2.2	4
123	Dynamic Secure Routing Game in Distributed Cognitive Radio Networks. , 2011, , .		4
124	Cross-layer secure cyber-physical control system design for networked 3D printers. , 2016, , .		4
125	Cognitive Connectivity Resilience in Multi-Layer Remotely Deployed Mobile Internet of Things. , 2017, , .		4
126	Cross-Layer Secure and Resilient Control of Delay-Sensitive Networked Robot Operating Systems. , 2018, , .		4

#	Article	IF	Citations
127	Consensus-based transfer linear support vector machines for decentralized multi-task multi-agent learning. , 2018, , .		4
128	A Data-Driven Distributionally Robust Game Using Wasserstein Distance. Lecture Notes in Computer Science, 2020, , 405-421.	1.3	4
129	Dynamic Resilient Network Games Considering Connectivity. , 2020, , .		4
130	Evolutionary Poisson games for controlling large population behaviors. , 2015, , .		3
131	On solving large-scale low-rank zero-sum security games of incomplete information. , 2016, , .		3
132	Decomposition and Mean-Field Approach to Mixed Integer Optimal Compensation Problems. Journal of Optimization Theory and Applications, 2016, 169, 606-630.	1.5	3
133	HIV-1-infected T-cells dynamics and prognosis: An evolutionary game model. Computer Methods and Programs in Biomedicine, 2017, 152, 1-14.	4.7	3
134	CONGRESS: A Hybrid Reputation System for Coping with Rating Subjectivity. IEEE Transactions on Computational Social Systems, 2017, 4, 163-178.	4.4	3
135	Minimax robust optimal control of multiscale linear-quadratic systems. , 2017, , .		3
136	Game-Theoretic Approach to Group Learning Enhancement Through Peer-to-Peer Explanation and Competition. IEEE Access, 2018, 6, 53684-53697.	4.2	3
137	Optimal dynamic contract for spectrum reservation in mission-critical UNB-IoT systems. , 2018, , .		3
138	Experiments on a Real-Time Energy Management System for Islanded Prosumer Microgrids. Electronics (Switzerland), 2019, 8, 925.	3.1	3
139	On Convergence Rate of Adaptive Multiscale Value Function Approximation for Reinforcement Learning. , 2019, , .		3
140	Achieving Social Optimum in Dynamic Weight Adaptation for Virus Mitigation: A Potential Differential Game Approach. IFAC-PapersOnLine, 2019, 52, 241-246.	0.9	3
141	Effective Utilization of Licensed and Unlicensed Spectrum in Large Scale Ad Hoc Networks. IEEE Transactions on Cognitive Communications and Networking, 2020, 6, 618-630.	7.9	3
142	Sequential Hypothesis Testing Game. , 2020, , .		3
143	Optimal Cyber-Insurance Contract Design for Dynamic Risk Management and Mitigation. IEEE Transactions on Computational Social Systems, 2022, 9, 1087-1100.	4.4	3
144	Dynamic Resilient Graph Games for State-Dependent Jamming Attacks Analysis on Multi-Agent Systems. IFAC-PapersOnLine, 2020, 53, 3421-3426.	0.9	3

#	Article	IF	Citations
145	Coalitional Stochastic Differential Games for Networks. , 2022, 6, 2707-2712.		3
146	Nonlinear Quadratic Pricing for Concavifiable Utilities in Network Rate Control. , 2008, , .		2
147	Price of anarchy and price of information in N-person linear-quadratic differential games. , 2010, , .		2
148	Deployment and exploitation of deceptive honeybots in social networks. , 2013, , .		2
149	Environment-aware power generation scheduling in smart grids. , 2015, , .		2
150	Student research highlight: Secure and resilient distributed machine learning under adversarial environments. IEEE Aerospace and Electronic Systems Magazine, 2016, 31, 34-36.	1.3	2
151	Adaptive and Resilient Revenue Maximizing Dynamic Resource Allocation and Pricing for Cloud-Enabled IoT Systems. , 2018, , .		2
152	Simulation for Cyber Risk Management â€" Where are we, and Where do we Want to Go?. , 2019, , .		2
153	Game-Theoretic Analysis of Optimal Control and Sampling for Linear Stochastic Systems. , 2019, , .		2
154	Distributed Stabilization of Two Interdependent Markov Jump Linear Systems With Partial Information. , 2021, 5, 713-718.		2
155	A games-in-games approach to mosaic command and control design of dynamic network-of-networks for secure and resilient multi-domain operations. , 2019, , .		2
156	MASAGE: Model-Agnostic Sequential and Adaptive Game Estimation. Lecture Notes in Computer Science, 2020, , 365-384.	1.3	2
157	Rolling horizon games of resilient networks with non-uniform horizons. European Journal of Control, 2022, 68, 100693.	2.6	2
158	Stackelberg Strategic Guidance for Heterogeneous Robots Collaboration. , 2022, , .		2
159	Distributed strategic mode selection for large-scale D2D communications based on Queue State Information. , 2015, , .		1
160	Optimal allocation of robotic wind turbine inspectors in a wind farm. , 2015, , .		1
161	A Secure Data Assimilation for Large-Scale Sensor Networks Using an Untrusted Cloud. IFAC-PapersOnLine, 2017, 50, 2609-2614.	0.9	1
162	Minimax game-theoretic approach to multiscale H-infinity optimal filtering. , 2017, , .		1

#	Article	IF	Citations
163	Feedback Nash Equilibrium for Markov Jump Games under Differential-Algebraic Constraints with Application to Robust Control. , 2018, , .		1
164	Generic Bounds On The Maximum Deviations In Sequential Prediction: An Information-Theoretic Analysis. , 2019, , .		1
165	Robust and Stochastic Optimization With a Hybrid Coherent Risk Measure With an Application to Supervised Learning. , 2021, 5, 965-970.		1
166	On Incentive Compatibility in Dynamic Mechanism Design With Exit Option in a Markovian Environment. Dynamic Games and Applications, 0, , 1.	1.9	1
167	On Optimal Control of Discounted Cost Infnite-Horizon Markov Decision Processes Under Local State Information Structures. IFAC-PapersOnLine, 2020, 53, 6881-6886.	0.9	1
168	Cluster Formation in Multiagent Consensus via Dynamic Resilient Graph Games. , 2021, , .		1
169	Preface to Special Issue on Dynamic Games for Modeling and Control of Epidemics. Dynamic Games and Applications, 2022, 12, 1-6.	1.9	1
170	Introduction to the special section on learning and security for multi-agent systems. Annual Reviews in Control, 2022, 53, 249-251.	7.9	1
171	Efficient Episodic Learning of Nonstationary and Unknown Zero-Sum Games Using Expert Game Ensembles. , 2021, , .		1
172	$\mathcal{L}_1$ adaptive control for positive LTI systems. , 2011, , .		0
173	A game-theoretic framework for resilient and distributed generation control of renewable energies in microgrids. , 2017, , .		0
174	Meta-Network Modeling and Resilience Analysis. Springer Briefs in Electrical and Computer Engineering, 2020, , 13-48.	0.5	0
175	Interdependent Decision-Making on Complex Networks. Springer Briefs in Electrical and Computer Engineering, 2020, , 49-73.	0.5	0
176	Optimal Secure Interdependent Infrastructure Network Design. Springer Briefs in Electrical and Computer Engineering, 2020, , 75-102.	0.5	0
177	Distributed Multi-Battery Coordination for Cooperative Energy Management via ADMM-based Iterative Learning. , 2020, , .		0
178	PhD Forum: Enabling Autonomic IoT for Smart Urban Services. , 2020, , .		0
179	Fundamental Limitations in Sequential Prediction and Recursive Algorithms: Lp Bounds via an Entropic Analysis. , 2020, , .		0
180	Locally-Aware Constrained Games on Networks. , 2021, , .		0

#	Article	IF	Citations
181	Cross-Layer Framework for CPSs. Advances in Information Security, 2020, , 9-15.	1.2	0
182	A Game-Theoretic Approach to Secure Control of 3D Printers. Advances in Information Security, 2020, , 71-90.	1.2	0
183	Types of Games. Advanced Sciences and Technologies for Security Applications, 2020, , 79-97.	0.5	0
184	Rolling Horizon Games for Cluster Formation of Resilient Multiagent Systems. , 2021, , .		0
185	Transactive Resilience in Renewable Microgrids: A Contract-Theoretic Approach. , 2022, , .		0