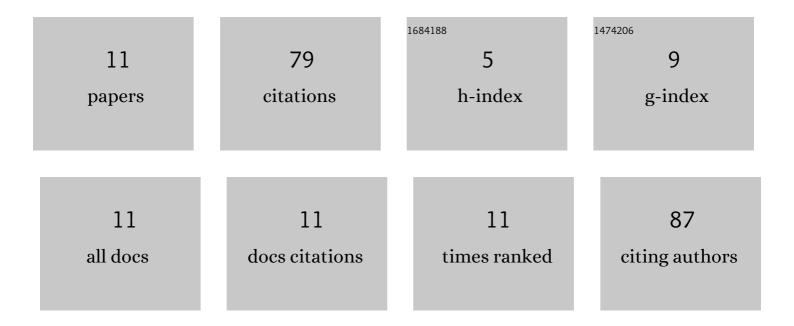
Sergio Alvarez-Napagao

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/2369102/publications.pdf Version: 2024-02-01



| # | Article | IF | CITATIONS |
|----|---|-----|-----------|
| 1 | The ethical use of high-performance computing and artificial intelligence: fighting COVID-19 at Barcelona Supercomputing Center. Al and Ethics, 2022, 2, 325-340. | 6.8 | 7 |
| 2 | Large scale prediction of sick leave duration with nonlinear survival analysis algorithms. Expert Systems With Applications, 2022, 198, 116760. | 7.6 | 1 |
| 3 | Comparative Analysis of Geolocation Information through Mobile-Devices under Different COVID-19 Mobility Restriction Patterns in Spain. ISPRS International Journal of Geo-Information, 2021, 10, 73. | 2.9 | 23 |
| 4 | Situated Agents and Humans in Social Interaction for Elderly Healthcare: From Coaalas to AVICENA. Journal of Medical Systems, 2016, 40, 38. | 3.6 | 5 |
| 5 | Towards the Norm-Aware Agent: Bridging the Cap Between Deontic Specifications and Practical Mechanisms for Norm Monitoring and Norm-Aware Planning. Lecture Notes in Computer Science, 2014, , 346-363. | 1.3 | 11 |
| 6 | Towards the Norm-Aware Agent: Bridging the Gap Between Deontic Specifications and Practical Mechanisms for Norm Monitoring and Norm-Aware Planning. Lecture Notes in Computer Science, 2014, , 346-363. | 1.3 | 6 |
| 7 | Socially-Aware Emergent Narrative. Lecture Notes in Computer Science, 2012, , 139-150. | 1.3 | 2 |
| 8 | Normative Monitoring: Semantics and Implementation. Lecture Notes in Computer Science, 2011, , 321-336. | 1.3 | 15 |
| 9 | Making Games ALIVE: An Organisational Approach. Lecture Notes in Computer Science, 2011, , 179-191. | 1.3 | 3 |
| 10 | Engineering Social Reality with Inheritance Relations. Lecture Notes in Computer Science, 2009, , 116-131. | 1.3 | 5 |
| 11 | Using SOA Provenance to Implement Norm Enforcement in e-Institutions. Lecture Notes in Computer | 1.3 | 1 |