

Mohamed Sahbi Benlamine

List of Publications by Year in descending order

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Version: 2024-02-01

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2682572

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citing authors

#	ARTICLE	IF	CITATIONS
1	BARGAIN: behavioral affective rule-based games adaptation interface“towards emotionally intelligent games: application on a virtual reality environment for socio-moral development. User Modeling and User-Adapted Interaction, 2021, 31, 287-321.	3.8	10
2	Game Scenes Evaluation and Player’s Dominant Emotion Prediction. Lecture Notes in Computer Science, 2018, , 54-65.	1.3	2
3	Game Experience and Brain Based Assessment of Motivational Goal Orientations in Video Games. Lecture Notes in Computer Science, 2017, , 118-132.	1.3	1
4	Physiology-based Recognition of Facial Micro-expressions using EEG and Identification of the Relevant Sensors by Emotion. , 2016, , .		11