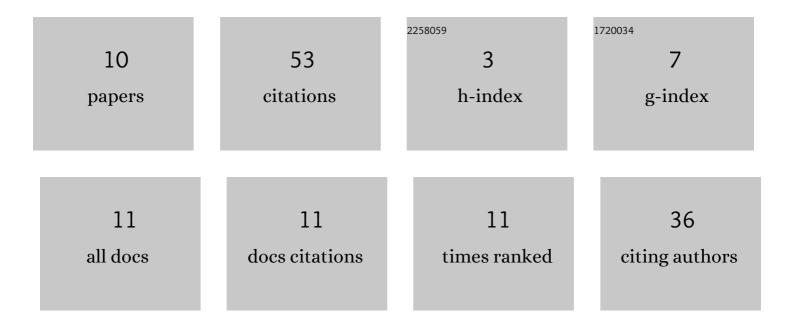
## Manfred Dangelmaier

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/2323185/publications.pdf Version: 2024-02-01



#	Article	IF	CITATIONS
1	User Centered Design of Interaction Techniques for VR-Based Automotive Design Reviews. Frontiers in Robotics and AI, 2019, 6, 13.	3.2	15
2	Emotion induction in virtual environments. , 2017, , .		2
3	Interaction Techniques for Virtual Reality Based Automotive Design Reviews. Lecture Notes in Computer Science, 2017, , 39-48.	1.3	5
4	Work and Workout - How to Introduce Healthy Workload at Workplaces. Procedia Manufacturing, 2015, 3, 4971-4977.	1.9	2
5	Virtual User Models for Designing and Using of Inclusive Products: Introduction to the Special Thematic Session. Lecture Notes in Computer Science, 2012, , 284-287.	1.3	0
6	Towards a Holistic Workflow Pattern for Using VR for Design Decisions: Learning From Other Disciplines. , 2011, , .		1
7	Introducing an innovative and efficient seat user interface for professional drivers. IET Intelligent Transport Systems, 2007, 1, 37.	3.0	2
8	SAFEGUARD seat/compartment evaluation methodology for vehicles with suspended seats. Measurement Science and Technology, 2004, 15, 1742-1755.	2.6	3
9	Virtual prototyping and testing of in-vehicle interfaces. Ergonomics, 2003, 46, 41-51.	2.1	21
10	Conceptualisation of the Human-Machine Interface of an Integrated Driver Monitoring and Emergency	0.1	9

Handling System. Journal of Intelligent Transportation Systems, 2000, 5, 279-291.