

Chong Liu

List of Publications by Year in descending order

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#	ARTICLE	IF	CITATIONS
1	Dual Heuristic Programming for Optimal Control of Continuous-Time Nonlinear Systems Using Single Echo State Network. IEEE Transactions on Cybernetics, 2022, 52, 1701-1712.	6.2	14
2	Dissipativity-Based Intermittent Fault Detection and Tolerant Control for Multiple Delayed Uncertain Switched Fuzzy Stochastic Systems With Unmeasurable Premise Variables. IEEE Transactions on Cybernetics, 2022, 52, 8766-8780.	6.2	23
3	Echo State Network-Based Decentralized Control of Continuous-Time Nonlinear Large-Scale Interconnected Systems. IEEE Transactions on Systems, Man, and Cybernetics: Systems, 2021, 51, 6293-6303.	5.9	45
4	Decentralized Tracking Optimization Control for Partially Unknown Fuzzy Interconnected Systems via Reinforcement Learning Method. IEEE Transactions on Fuzzy Systems, 2021, 29, 917-926.	6.5	39
5	Online H_∞ control for continuous-time nonlinear large-scale systems via single echo state network. Neurocomputing, 2021, 448, 353-363.	3.5	8
6	Echo state network-based online optimal control for discrete-time nonlinear systems. Applied Mathematics and Computation, 2021, 409, 126324.	1.4	3
7	Fuzzy adaptive dynamic programming-based optimal leader-following consensus for heterogeneous nonlinear multi-agent systems. Neural Computing and Applications, 2020, 32, 8763-8781.	3.2	18
8	A Novel Approach to Observer-Based Fault Estimation and Fault-Tolerant Controller Design for S-Fuzzy Systems With Multiple Time Delays. IEEE Transactions on Fuzzy Systems, 2020, 28, 1679-1693.	6.5	32
9	Event-Driven Guaranteed Cost Control Design for Nonlinear Systems With Actuator Faults via Reinforcement Learning Algorithm. IEEE Transactions on Systems, Man, and Cybernetics: Systems, 2020, 50, 4135-4150.	5.9	82
10	Online Dual-Network-Based Adaptive Dynamic Programming for Solving Partially Unknown Multi-Player Non-Zero-Sum Games With Control Constraints. IEEE Access, 2020, 8, 182295-182306.	2.6	9
11	Decentralized Event-Triggered Online Adaptive Control of Unknown Large-Scale Systems Over Wireless Communication Networks. IEEE Transactions on Neural Networks and Learning Systems, 2020, 31, 4907-4919.	7.2	36
12	Fully Distributed Adaptive Event-Triggered Leaderless Consensus Protocol for Physically Interconnected Multi-agent Systems. , 2020, , .		0
13	Integral reinforcement learning off-policy method for solving nonlinear multi-player nonzero-sum games with saturated actuator. Neurocomputing, 2019, 335, 96-104.	3.5	25
14	An Analysis of IRL-Based Optimal Tracking Control of Unknown Nonlinear Systems with Constrained Input. Neural Processing Letters, 2019, 50, 2681-2700.	2.0	6
15	Integral reinforcement learning based decentralized optimal tracking control of unknown nonlinear large-scale interconnected systems with constrained-input. Neurocomputing, 2019, 323, 1-11.	3.5	47
16	Data-driven optimal control for a class of unknown continuous-time nonlinear system using a novel ADP method. , 2016, , .		0
17	Echo state networks with double-reservoir for time-series prediction. , 2016, , .		4