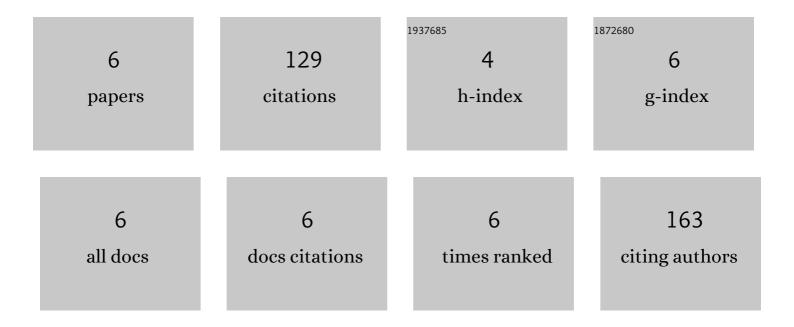
## Andrei Jalba

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/2308649/publications.pdf Version: 2024-02-01



ANDDELLAIRA

#	Article	IF	CITATIONS
1	Data Assimilation for Full 4D PCâ€MRI Measurements: Physicsâ€Based Denoising and Interpolation. Computer Graphics Forum, 2020, 39, 496-512.	3.0	1
2	Feature preserving noise removal for binary voxel volumes using 3D surface skeletons. Computers and Graphics, 2020, 87, 30-42.	2.5	3
3	Computing refined skeletal features from medial point clouds. Pattern Recognition Letters, 2016, 76, 13-21.	4.2	9
4	Robust Segmentation of Multiple Intersecting Manifolds from Unoriented Noisy Point Clouds. Computer Graphics Forum, 2014, 33, 73-87.	3.0	11
5	Comparison of curve and surface skeletonization methods for voxel shapes. Pattern Recognition Letters, 2014, 47, 147-156.	4.2	95
6	Finsler Streamline Tracking with Single Tensor Orientation Distribution Function for High Angular Resolution Diffusion Imaging. Journal of Mathematical Imaging and Vision, 2011, 41, 170-181.	1.3	10