

Timothy F Cribbin

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/2268633/publications.pdf>

Version: 2024-02-01

18
papers

344
citations

1162367

8
h-index

1058022

14
g-index

19
all docs

19
docs citations

19
times ranked

295
citing authors

#	ARTICLE	IF	CITATIONS
1	Detecting psychological change through mobilizing interactions and changes in extremist linguistic style. <i>Computers in Human Behavior</i> , 2020, 108, 106298.	5.1	18
2	Doing social media analytics. <i>Big Data and Society</i> , 2016, 3, 205395171665806.	2.6	66
3	Have We Even Solved the First “Big Data Challenge”?™ Practical Issues Concerning Data Collection and Visual Representation for Social Media Analytics. , 2016, , 34-50.		9
4	An Interactive Method for Inferring Demographic Attributes in Twitter. , 2015, , .		15
5	Facilitating insight into a simulation model using visualization and dynamic model previews. <i>Journal of Visual Languages and Computing</i> , 2012, 23, 344-353.	1.8	2
6	Discovering latent topical structure by second-order similarity analysis. <i>Journal of the Association for Information Science and Technology</i> , 2011, 62, 1188-1207.	2.6	6
7	Citation chain aggregation. , 2011, , .		9
8	Human assessments of document similarity. <i>Journal of the Association for Information Science and Technology</i> , 2010, 61, 1535-1542.	2.6	1
9	Visualising the Structure of Document Search Results: A Comparison of Graph Theoretic Approaches. <i>Information Visualization</i> , 2010, 9, 83-97.	1.2	2
10	Browsing a document collection represented in two- and three-dimensional virtual information space. <i>International Journal of Human Computer Studies</i> , 2005, 62, 713-736.	3.7	31
11	Visualizing and tracking the growth of competing paradigms: Two case studies. <i>Journal of the Association for Information Science and Technology</i> , 2002, 53, 678-689.	2.6	69
12	An Investigation of Visual Cues used to Create and Support Frames of Reference and Visual Search Tasks in Desktop Virtual Environments. <i>Virtual Reality</i> , 2002, 6, 140-150.	4.1	6
13	Footprints of information foragers: behaviour semantics of visual exploration. <i>International Journal of Human Computer Studies</i> , 2002, 57, 139-163.	3.7	14
14	<title>Visual-spatial exploration of thematic spaces: a comparative study of three visualization models</title>. , 2001, , .		5
15	Virtual information space navigation: Evaluating the use of head tracking. <i>Behaviour and Information Technology</i> , 2001, 20, 419-426.	2.5	19
16	Mapping semantic information in virtual space: dimensions, variance and individual differences. <i>International Journal of Human Computer Studies</i> , 2000, 53, 765-787.	3.7	50
17	Cognitive ability and information retrieval: When less is more. <i>Virtual Reality</i> , 2000, 5, 1-7.	4.1	6
18	Individual differences in the use of depth cues: implications for computer- and video-based tasks. <i>Acta Psychologica</i> , 1998, 99, 293-310.	0.7	16