Timothy F Cribbin

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/2268633/publications.pdf

Version: 2024-02-01

		1162367	1058022
18	344	8	14
papers	citations	h-index	g-index
19	19	19	295
all docs	docs citations	times ranked	citing authors

#	Article	IF	CITATIONS
1	Visualizing and tracking the growth of competing paradigms: Two case studies. Journal of the Association for Information Science and Technology, 2002, 53, 678-689.	2.6	69
2	Doing social media analytics. Big Data and Society, 2016, 3, 205395171665806.	2.6	66
3	Mapping semantic information in virtual space: dimensions, variance and individual differences. International Journal of Human Computer Studies, 2000, 53, 765-787.	3.7	50
4	Browsing a document collection represented in two- and three-dimensional virtual information space. International Journal of Human Computer Studies, 2005, 62, 713-736.	3.7	31
5	Virtual information space navigation: Evaluating the use of head tracking. Behaviour and Information Technology, 2001, 20, 419-426.	2.5	19
6	Detecting psychological change through mobilizing interactions and changes in extremist linguistic style. Computers in Human Behavior, 2020, 108, 106298.	5.1	18
7	Individual differences in the use of depth cues: implications for computer- and video-based tasks. Acta Psychologica, 1998, 99, 293-310.	0.7	16
8	An Interactive Method for Inferring Demographic Attributes in Twitter. , 2015, , .		15
9	Footprints of information foragers: behaviour semantics of visual exploration. International Journal of Human Computer Studies, 2002, 57, 139-163.	3.7	14
10	Citation chain aggregation. , 2011, , .		9
10			9
	Citation chain aggregation. , 2011, , . Have We Even Solved the First †Big Data Challenge?' Practical Issues Concerning Data Collection and	4.1	
11	Citation chain aggregation. , 2011, , . Have We Even Solved the First †Big Data Challenge?' Practical Issues Concerning Data Collection and Visual Representation for Social Media Analytics. , 2016, , 34-50.	4.1	9
11 12	Citation chain aggregation., 2011,,. Have We Even Solved the First †Big Data Challenge?' Practical Issues Concerning Data Collection and Visual Representation for Social Media Analytics., 2016,, 34-50. Cognitive ability and information retrieval: When less is more. Virtual Reality, 2000, 5, 1-7. An Investigation of Visual Cues used to Create and Support Frames of Reference and Visual Search		6
11 12 13	Citation chain aggregation., 2011, , . Have We Even Solved the First †Big Data Challenge?' Practical Issues Concerning Data Collection and Visual Representation for Social Media Analytics., 2016, , 34-50. Cognitive ability and information retrieval: When less is more. Virtual Reality, 2000, 5, 1-7. An Investigation of Visual Cues used to Create and Support Frames of Reference and Visual Search Tasks in Desktop Virtual Environments. Virtual Reality, 2002, 6, 140-150. Discovering latent topical structure by second-order similarity analysis. Journal of the Association	4.1	6
11 12 13	Citation chain aggregation., 2011, , . Have We Even Solved the First †Big Data Challenge?†Practical Issues Concerning Data Collection and Visual Representation for Social Media Analytics., 2016, , 34-50. Cognitive ability and information retrieval: When less is more. Virtual Reality, 2000, 5, 1-7. An Investigation of Visual Cues used to Create and Support Frames of Reference and Visual Search Tasks in Desktop Virtual Environments. Virtual Reality, 2002, 6, 140-150. Discovering latent topical structure by second-order similarity analysis. Journal of the Association for Information Science and Technology, 2011, 62, 1188-1207. <title>Visual-spatial exploration of thematic spaces: a comparative study of three visualization</td><td>4.1</td><td>9
6
6</td></tr><tr><td>11
12
13
14</td><td>Citation chain aggregation., 2011, , . Have We Even Solved the First â©Big Data Challenge?â©™ Practical Issues Concerning Data Collection and Visual Representation for Social Media Analytics., 2016, , 34-50. Cognitive ability and information retrieval: When less is more. Virtual Reality, 2000, 5, 1-7. An Investigation of Visual Cues used to Create and Support Frames of Reference and Visual Search Tasks in Desktop Virtual Environments. Virtual Reality, 2002, 6, 140-150. Discovering latent topical structure by second-order similarity analysis. Journal of the Association for Information Science and Technology, 2011, 62, 1188-1207. <title>Visual-spatial exploration of thematic spaces: a comparative study of three visualization models < /title>., 2001, , . Visualising the Structure of Document Search Results: A Comparison of Graph Theoretic Approaches.</td><td>4.1
2.6</td><td>9665</td></tr></tbody></table></title>		