

Hayder A A Al-Kashoash

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/2242018/publications.pdf>

Version: 2024-02-01

22
papers

548
citations

933447

10
h-index

940533

16
g-index

23
all docs

23
docs citations

23
times ranked

517
citing authors

#	ARTICLE	IF	CITATIONS
1	RPL-Based Routing Protocols in IoT Applications: A Review. IEEE Sensors Journal, 2019, 19, 5952-5967.	4.7	155
2	A Game Theoretic Optimization of RPL for Mobile Internet of Things Applications. IEEE Sensors Journal, 2018, 18, 2520-2530.	4.7	55
3	Comparison of 6LoWPAN and LPWAN for the Internet of Things. Australian Journal of Electrical and Electronics Engineering, 2016, 13, 268-274.	1.2	52
4	Congestion Control for 6LoWPAN Networks: A Game Theoretic Framework. IEEE Internet of Things Journal, 2017, 4, 760-771.	8.7	48
5	Congestion control in wireless sensor and 6LoWPAN networks: toward the Internet of Things. Wireless Networks, 2019, 25, 4493-4522.	3.0	41
6	Dynamic RPL for multi-hop routing in IoT applications. , 2017, , .		31
7	Optimization Based Hybrid Congestion Alleviation for 6LoWPAN Networks. IEEE Internet of Things Journal, 2017, , 1-1.	8.7	31
8	Congestion-aware RPL for 6LOWPAN networks. , 2016, , .		30
9	Centralized simulated annealing for alleviating vehicular congestion in smart cities. Technological Forecasting and Social Change, 2019, 142, 235-248.	11.6	17
10	Analytical modelling of congestion for 6LoWPAN networks. ICT Express, 2018, 4, 209-215.	4.8	15
11	Non-cooperative game based congestion control for data rate optimization in vehicular ad hoc networks. Ad Hoc Networks, 2020, 107, 102181.	5.5	15
12	Adaptive Control Synchronization of a Novel Memristive Chaotic System for Secure Communication Applications. Inventions, 2019, 4, 30.	2.5	13
13	Coalition Game for Emergency Vehicles Re-Routing in Smart Cities. , 2018, , .		10
14	Game theoretic handover optimisation for dense small cells heterogeneous networks. IET Communications, 2019, 13, 2395-2402.	2.2	10
15	Congestion analysis for low power and lossy networks. , 2016, , .		8
16	Hybrid game approach based channel congestion control for the Internet of Vehicles. IET Wireless Sensor Systems, 2021, 11, 32-44.	1.7	5
17	Energy and RSSI based fuzzy inference system for cluster head selection in wireless sensor networks. , 2019, , .		3
18	Congestion-Aware Routing Protocol for 6LoWPANs. Springer Theses, 2020, , 95-107.	0.1	3

#	ARTICLE	IF	CITATIONS
19	Optimization-Based Hybrid Congestion Alleviation. Springer Theses, 2020, , 135-156.	0.1	3
20	Game Theory Based Congestion Control Framework. Springer Theses, 2020, , 109-133.	0.1	1
21	Background and Literature Review. Springer Theses, 2020, , 17-62.	0.1	0
22	Comprehensive Congestion Analysis for 6LoWPANs. Springer Theses, 2020, , 63-94.	0.1	0