

# Alvaro Salinas

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/2229642/publications.pdf>

Version: 2024-02-01

14  
papers

327  
citations

1478505

6  
h-index

1372567

10  
g-index

14  
all docs

14  
docs citations

14  
times ranked

276  
citing authors

#	ARTICLE	IF	CITATIONS
1	Secondary vocational education students' expressed experiences of and approaches to information interaction activities within digital environments: a Phenomenographic study. <i>Education and Information Technologies</i> , 2021, 26, 1955-1975.	5.7	7
2	What do preservice teachers learn by reflecting upon their emotional experiences during their training? A qualitative approach into four emotions. <i>Reflective Practice</i> , 2021, 22, 844-859.	1.4	1
3	Teaching in a Digital Environment (TIDE): Defining and measuring teachers' capacity to develop students' digital information and communication skills. <i>Computers and Education</i> , 2018, 121, 162-174.	8.3	108
4	Factores asociados a la pr�ctica reflexiva en estudiantes de pedagog�a. <i>Magis</i> , 2018, 11, 95-114.	0.6	2
5	El foco y la profundidad de la reflexi�n docente en estudiantes de pedagog�a en Chile. <i>Perfiles Educativos</i> , 2018, 40, 87-106.	0.4	3
6	Factors affecting the adoption of information and communication technologies in teaching. <i>Education and Information Technologies</i> , 2017, 22, 2175-2196.	5.7	21
7	Validaci�n de un instrumento cuantitativo para medir la pr�ctica reflexiva de docentes en formaci�n. <i>Estudios Pedagogicos</i> , 2017, 43, 289-309.	0.3	4
8	Does the New Digital Generation of Learners Exist? A Qualitative Study. <i>British Journal of Educational Technology</i> , 2011, 42, 543-556.	6.3	41
9	Education with ICT in South Korea and Chile. <i>International Journal of Educational Development</i> , 2011, 31, 126-148.	2.7	39
10	Digital inclusion in Chile: Internet in rural schools. <i>International Journal of Educational Development</i> , 2009, 29, 573-582.	2.7	29
11	ICT & learning in Chilean schools: Lessons learned. <i>Computers and Education</i> , 2008, 51, 1621-1633.	8.3	44
12	Science problem solving learning through mobile gaming. , 2008, , .		9
13	Mobile Game-Based Methodology for Science Learning. , 2007, , 322-331.		17
14	Instructional techniques and tools reported as being used by teachers within empirical research focusing on in-class digital ability development: a literature review. <i>Journal of Computers in Education</i> , 0, , 1.	8.3	2