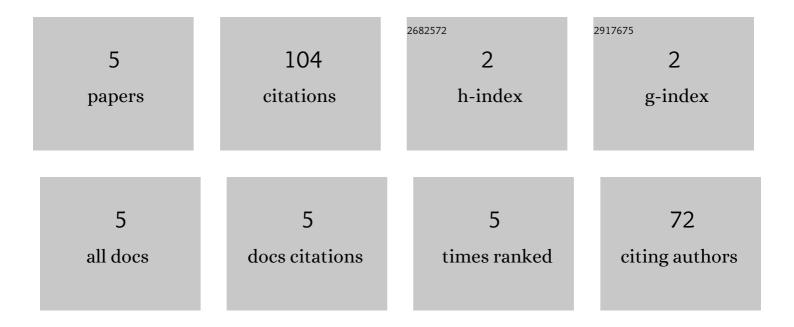
## Xavier de Tinguy

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/2198599/publications.pdf Version: 2024-02-01



#	Article	IF	CITATIONS
1	Altering the Stiffness, Friction, and Shape Perception of Tangible Objects in Virtual Reality Using Wearable Haptics. IEEE Transactions on Haptics, 2020, 13, 167-174.	2.7	49
2	How Different Tangible and Virtual Objects Can Be While Still Feeling the Same?. , 2019, , .		20
3	Enhancing the Stiffness Perception of Tangible Objects in Mixed Reality Using Wearable Haptics. , 2018, , .		18
4	Toward Universal Tangible Objects: Optimizing Haptic Pinching Sensations in 3D Interaction. , 2019, , .		11
5	Capacitive Sensing for Improving Contact Rendering With Tangible Objects in VR. IEEE Transactions on Visualization and Computer Graphics, 2021, 27, 2481-2487.	4.4	6