

Nasser mozayani

List of Publications by Year in descending order

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Version: 2024-02-01

81
papers

655
citations

1040056

9
h-index

794594

19
g-index

85
all docs

85
docs citations

85
times ranked

540
citing authors

#	ARTICLE	IF	CITATIONS
1	Lip reading using external viseme decoding. , 2022, , .		3
2	Improving demand response scheme in smart grids using reinforcement learning. International Journal of Energy Research, 2021, 45, 21082-21095.	4.5	4
3	Acquiring reusable skills in intrinsically motivated reinforcement learning. Journal of Intelligent Manufacturing, 2020, , 1.	7.3	4
4	Developing and Evaluating A Real time and Energy Efficient Architecture for An Internet of Health Things. , 2020, , .		2
5	Evaluating skills in hierarchical reinforcement learning. International Journal of Machine Learning and Cybernetics, 2020, 11, 2407-2420.	3.6	2
6	Optimizing Dynamic Pricing Demand Response Algorithm Using Reinforcement Learning in Smart Grid. , 2020, , .		0
7	Gene Regulatory Networks Full Observable Cbased on Batch Reinforcement Learning: An Improved Policy. , 2019, , .		1
8	A hierarchical, scalable architecture for a real-time monitoring system for an electrocardiography, using context-aware computing. Journal of Biomedical Informatics, 2019, 96, 103251.	4.3	14
9	Automatic construction and evaluation of macro-actions in reinforcement learning. Applied Soft Computing Journal, 2019, 82, 105574.	7.2	4
10	Towards Topological Analysis of Networked Holonic Multi-agent Systems. Lecture Notes in Computer Science, 2019, , 42-54.	1.3	2
11	Utilizing an Agent Based Negotiation Mechanism to Defend Against Jamming Attack in Smart Grid Power Market. , 2018, , .		2
12	A Flexible and Efficient Reconfigurable Architecture based on Multi-Agent Systems. , 2018, , .		0
13	Constructing and Evaluating Options in Reinforcement Learning. , 2018, , .		0
14	A Holonification Model Using Random Forest for Crowd Simulation. , 2018, , .		0
15	The pedagogical agent enhances mathematics learning in ADHD students. Education and Information Technologies, 2018, 23, 2299-2308.	5.7	34
16	Overload management with regard to fairness in session initiation protocol networks by holonic multiagent systems. International Journal of Network Management, 2017, 27, e1969.	2.2	3
17	A socially-based distributed self-organizing algorithm for holonic multi-agent systems: Case study in a task environment. Cognitive Systems Research, 2017, 43, 21-44.	2.7	23
18	An optimized bandwidth allocation in broadband digital economy. , 2016, , .		0

#	ARTICLE	IF	CITATIONS
19	A deep structure for option discovery in reinforcement learning. , 2016, , .		0
20	Dialogue strategy for horizontal communication in MAS organization. Computational and Mathematical Organization Theory, 2016, 22, 161-183.	2.0	4
21	The impact of diversity on performance of holonic multi-agent systems. Engineering Applications of Artificial Intelligence, 2016, 55, 186-201.	8.1	13
22	A simple interaction model for learner agents: An evolutionary approach. Journal of Intelligent and Fuzzy Systems, 2016, 30, 2713-2726.	1.4	3
23	A dynamic distributed overload control mechanism in SIP networks with holonic multi-agent systems. Telecommunication Systems, 2016, 63, 437-455.	2.5	6
24	Extracting bottlenecks for reinforcement learning agent by holonic concept clustering and attentional functions. Expert Systems With Applications, 2016, 54, 61-77.	7.6	5
25	Negotiations in Holonic Multi-agent Systems. Studies in Computational Intelligence, 2016, , 107-118.	0.9	2
26	Using reinforcement learning to make smart energy storage sources in microgrid. , 2015, , .		4
27	A heuristic method to bias protein's primary sequence in protein structure prediction. , 2015, , .		0
28	Towards reinforcement learning for holonic multi-agent systems. Intelligent Data Analysis, 2015, 19, 211-232.	0.9	7
29	Enhancing Nash Q-learning and Team Q-learning mechanisms by using bottlenecks. Journal of Intelligent and Fuzzy Systems, 2014, 26, 2771-2783.	1.4	9
30	An EDA-based community detection in complex networks. , 2014, , .		3
31	A new dialogue strategy in multi-agent systems. Journal of Intelligent and Fuzzy Systems, 2014, 27, 641-653.	1.4	3
32	HOMAN, a learning based negotiation method for holonic multi-agent systems. Journal of Intelligent and Fuzzy Systems, 2014, 26, 655-666.	1.4	5
33	Agent dialogue strategy based on priority of goals. , 2014, , .		0
34	Multi-level holonification of multi-agent networks. , 2014, , .		6
35	Hierarchical control of traffic signals using Q-learning with tile coding. Applied Intelligence, 2014, 40, 201-213.	5.3	50
36	Automatic abstraction controller in reinforcement learning agent via automata. Applied Soft Computing Journal, 2014, 25, 118-128.	7.2	9

#	ARTICLE	IF	CITATIONS
37	Holonic multi-agent system for traffic signals control. Engineering Applications of Artificial Intelligence, 2013, 26, 1575-1587.	8.1	121
38	A Novel Information Exchange Model in IT Infrastructure of Smart Grid. Research Journal of Applied Sciences, Engineering and Technology, 2013, 6, 4399-4404.	0.1	5
39	Urban Traffic Control Using Adjusted Reinforcement Learning in a Multi-agent System. Research Journal of Applied Sciences, Engineering and Technology, 2013, 6, 2943-2950.	0.1	2
40	Cell Number Optimization for Quantum Cellular Automata Based on AND-OR-INVERTER. Journal of Computational and Theoretical Nanoscience, 2012, 9, 627-630.	0.4	3
41	A genetic programming based learning system to derive multipole and local expansions for the fast multipole method. AI Communications, 2012, 25, 305-319.	1.2	0
42	Automatic dynamics simplification in Fast Multipole Method: application to large flocking systems. Journal of Supercomputing, 2012, 62, 1537-1559.	3.6	2
43	A fast image registration approach based on SIFT key-points applied to super-resolution. Imaging Science Journal, 2012, 60, 185-201.	0.5	11
44	Emergent holonic organization by stigmergy. , 2012, , .		1
45	Holonification of a Network of Agents Based on Graph Theory. Lecture Notes in Computer Science, 2012, , 379-388.	1.3	10
46	An Automatic Learning System to Derive Multipole and Local Expansions for the Fast Multipole Method. Lecture Notes in Computer Science, 2012, , 1-10.	1.3	0
47	Traffic light control in non-stationary environments based on multi agent Q-learning. , 2011, , .		122
48	A street lighting control system based on holonic structures and traffic system. , 2011, , .		8
49	Multi-agent based simulations using fast multipole method: application to large scale simulations of flocking dynamical systems. Artificial Intelligence Review, 2011, 35, 53-72.	15.7	12
50	Video enhancement through image registration based on structural similarity. Imaging Science Journal, 2011, 59, 238-250.	0.5	6
51	A New Mechanism for Negotiations in Multi-Agent Systems Based on ARTMAP Artificial Neural Network. Lecture Notes in Computer Science, 2011, , 311-320.	1.3	1
52	A Classifier Ensemble for Face Recognition Using Gabor Wavelet Features. Lecture Notes in Computer Science, 2011, , 301-307.	1.3	0
53	Improving Multi-agent Negotiations Using Multi-Objective PSO Algorithm. Lecture Notes in Computer Science, 2010, , 92-101.	1.3	6
54	On the hardness of negotiations in multi-agent systems. , 2009, , .		2

#	ARTICLE	IF	CITATIONS
55	Secure Safety Messages Broadcasting in Vehicular Network. , 2009, , .		3
56	A secure architecture for mobility management in heterogeneous networks in IMS. , 2009, , .		0
57	Regional Varying Image Super-Resolution. , 2009, , .		5
58	A framework to evaluate multi-objective optimization algorithms in multi-agent negotiations. , 2009, , .		1
59	Predicting Opponents Offers in Multi-agent Negotiations Using ARTMAP Neural Network. , 2009, , .		4
60	A new criterion to distinguish stochastic and deterministic time series with the Poincaré section and fractal dimension. Chaos, 2009, 19, 013137.	2.5	12
61	Adjusting the parameters of radial basis function networks using Particle Swarm Optimization. , 2009, , .		9
62	A new similarity difference measure in multi agent systems. , 2009, , .		0
63	Reinforcement Learning for Soccer Multi-agents System. , 2009, , .		1
64	Evaluating Feature Selection Techniques in Simulated Soccer Multi Agents System. , 2009, , .		4
65	Incorporating expert knowledge in Q-learning by means of fuzzy rules. , 2009, , .		1
66	Evolutionary-Reduced Ordered Binary Decision Diagram. , 2009, , .		4
67	Precise Image Registration with Structural Similarity Error Measurement Applied to Superresolution. Eurasip Journal on Advances in Signal Processing, 2009, 2009, .	1.7	6
68	Divide & Conquer Classification and Optimization by Genetic Algorithm. , 2008, , .		14
69	Real time prediction of time delays in a networked control system. , 2008, , .		7
70	A novel, fast and accurate approach for coupling factor computation between square open loop resonators using fuzzy inference method. , 2008, , .		1
71	CSMD: Centralized Surface Matching Degree, a New Approach for Determining Matching Degree in Fuzzy Systems. , 2008, , .		2
72	Vehicle Ad-Hoc Networks Clustering. , 2008, , .		4

#	ARTICLE	IF	CITATIONS
73	A genetic-based input variable selection algorithm using mutual information and wavelet network for time series prediction. Conference Proceedings IEEE International Conference on Systems, Man, and Cybernetics, 2008, , .	0.0	3
74	A new on-line signature verification by Spatio-Temporal neural network. , 2008, , .		3
75	Learning through Decision Tree in Simulated Soccer Environment. , 2008, , .		2
76	The Study of Handover in Mobile IPv6 Networks. , 2008, , .		1
77	A New Centralized Group Key Distribution and Revocation in Sensor Network. , 2007, , .		1
78	A new multi-objective evolutionary approach for creating ensemble of classifiers. , 2007, , .		5
79	QR Decomposition-Based Algorithm for Background Subtraction. , 2007, , .		5
80	A Qualitative Model for Input Impedance and Coupling of Microstrip Patch Antennas by Means of Fuzzy Inference Method. , 2007, , .		3
81	A Combined Feature for Fingerprint Recognition. , 2007, , .		3