

Gregor Kennedy

List of Publications by Year in descending order

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Version: 2024-02-01

43
papers

1,687
citations

471509

17
h-index

330143

37
g-index

43
all docs

43
docs citations

43
times ranked

1533
citing authors

| # | ARTICLE | IF | CITATIONS |
|----|---|-----|-----------|
| 1 | Identifying the components of effective learner-centred feedback information. <i>Teaching in Higher Education</i> , 2023, 28, 1565-1582. | 2.6 | 6 |
| 2 | Designing learner-centred text-based feedback: a rapid review and qualitative synthesis. <i>Assessment and Evaluation in Higher Education</i> , 2021, 46, 894-912. | 5.6 | 13 |
| 3 | Self-regulation in open-ended online assignment tasks: the importance of initial task interpretation and goal setting. <i>Studies in Higher Education</i> , 2021, 46, 821-835. | 4.5 | 23 |
| 4 | Beyond the Iron Triangle: improving the quality of teaching and learning at scale. <i>Studies in Higher Education</i> , 2021, 46, 1383-1394. | 4.5 | 14 |
| 5 | The importance and meaning of session behaviour in a MOOC. <i>Computers and Education</i> , 2020, 146, 103772. | 8.3 | 47 |
| 6 | Moments of Confusion in Simulation-Based Learning Environments. <i>Journal of Learning Analytics</i> , 2020, 7, 118-137. | 2.4 | 6 |
| 7 | Analysis of Task Difficulty Sequences in a Simulation-Based POE Environment. <i>Lecture Notes in Computer Science</i> , 2020, , 423-436. | 1.3 | 4 |
| 8 | The role of social cues in supporting students to overcome challenges in online multi-stage assignments. <i>Internet and Higher Education</i> , 2019, 42, 25-33. | 6.5 | 9 |
| 9 | Detecting Academic Misconduct Using Learning Analytics. <i>Journal of Learning Analytics</i> , 2019, 6, . | 2.4 | 14 |
| 10 | Seeking optimal confusion: a review on epistemic emotion management in interactive digital learning environments. <i>Interactive Learning Environments</i> , 2019, 27, 200-210. | 6.4 | 42 |
| 11 | Do experts practice what they profess?. <i>PLoS ONE</i> , 2018, 13, e0190611. | 2.5 | 1 |
| 12 | Supporting skill acquisition in cochlear implant surgery through virtual reality simulation. <i>Cochlear Implants International</i> , 2017, 18, 89-96. | 1.2 | 17 |
| 13 | Comparison of Experts and Residents Performing a Complex Procedure in a Temporal Bone Surgery Simulator. <i>Otology and Neurotology</i> , 2017, 38, e85-e91. | 1.3 | 11 |
| 14 | Reassessing the value of university lectures. <i>Teaching in Higher Education</i> , 2017, 22, 639-654. | 2.6 | 58 |
| 15 | Inside Out. <i>Journal of Educational Computing Research</i> , 2017, 55, 526-551. | 5.5 | 57 |
| 16 | Design and Evaluation of a Virtual Reality Simulation Module for Training Advanced Temporal Bone Surgery. , 2017, , . | | 20 |
| 17 | Simulation for Training Cochlear Implant Electrode Insertion. , 2017, , . | | 6 |
| 18 | Eye tracking and early detection of confusion in digital learning environments: Proof of concept. <i>Australasian Journal of Educational Technology</i> , 2016, 32, . | 3.5 | 22 |

| # | ARTICLE | IF | CITATIONS |
|----|---|-----|-----------|
| 19 | Correlations of External Landmarks With Internal Structures of the Temporal Bone. <i>Otology and Neurotology</i> , 2015, 36, 1366-1373. | 1.3 | 7 |
| 20 | Region-Specific Automated Feedback in Temporal Bone Surgery Simulation. , 2015, , . | | 5 |
| 21 | Developing Effective Automated Feedback in Temporal Bone Surgery Simulation. <i>Otolaryngology - Head and Neck Surgery</i> , 2015, 152, 1082-1088. | 1.9 | 34 |
| 22 | The Construct Validity and Reliability of an Assessment Tool for Competency in Cochlear Implant Surgery. <i>BioMed Research International</i> , 2014, 2014, 1-8. | 1.9 | 20 |
| 23 | The effect of fidelity: How expert behavior changes in a virtual reality environment. <i>Laryngoscope</i> , 2014, 124, 2144-2150. | 2.0 | 11 |
| 24 | The impact of students'™ exploration strategies on discovery learning using computer-based simulations. <i>Educational Media International</i> , 2014, 51, 310-329. | 1.7 | 16 |
| 25 | A temporal bone surgery simulator with real-time feedback for surgical training. <i>Studies in Health Technology and Informatics</i> , 2014, 196, 462-8. | 0.3 | 1 |
| 26 | Adaptation of marching cubes for the simulation of material removal from segmented volume data. , 2013, , . | | 2 |
| 27 | Constructive Real Time Feedback for a Temporal Bone Simulator. <i>Lecture Notes in Computer Science</i> , 2013, 16, 315-322. | 1.3 | 9 |
| 28 | Making science real: photo-sharing in biology and chemistry. <i>Research in Learning Technology</i> , 2012, 20, 16151. | 2.3 | 6 |
| 29 | Implementing Web 2.0 technologies in higher education: A collective case study. <i>Computers and Education</i> , 2012, 59, 524-534. | 8.3 | 254 |
| 30 | Measurement and evidence of computer-based task switching and multitasking by 'Net Generation'™ students. <i>Computers and Education</i> , 2011, 56, 625-631. | 8.3 | 70 |
| 31 | Expediency-based practice? Medical students' reliance on Google and Wikipedia for biomedical inquiries. <i>British Journal of Educational Technology</i> , 2011, 42, 351-360. | 6.3 | 81 |
| 32 | Can Virtual reality simulator be used as a training aid to improve cadaver temporal bone dissection? Results of a randomized blinded control trial. <i>Laryngoscope</i> , 2011, 121, 831-837. | 2.0 | 77 |
| 33 | Digital divides? Student and staff perceptions of information and communication technologies. <i>Computers and Education</i> , 2010, 54, 1202-1211. | 8.3 | 240 |
| 34 | A five-year study of on-campus Internet use by undergraduate biomedical students. <i>Computers and Education</i> , 2010, 55, 1564-1571. | 8.3 | 86 |
| 35 | Medical students'™ use of Facebook to support learning: Insights from four case studies. <i>Medical Teacher</i> , 2010, 32, 971-976. | 1.8 | 160 |
| 36 | Validation of a Networked Virtual Reality Simulation of Temporal Bone Surgery. <i>Laryngoscope</i> , 2008, 118, 1040-1046. | 2.0 | 83 |

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|----|--|-----|-----------|
| 37 | Staying with the text: the contribution of gender, achievement orientations, and interest to students' performance on a literacy task. <i>Educational Psychology</i> , 2008, 28, 757-776. | 2.7 | 20 |
| 38 | 'Net Generation' medical students: technological experiences of pre-clinical and clinical students. <i>Medical Teacher</i> , 2008, 30, 10-16. | 1.8 | 63 |
| 39 | Coping with Concerns: An Exploratory Comparison of Australian, Colombian, German, and Palestinian Adolescents. <i>Journal of Youth and Adolescence</i> , 2003, 32, 59-66. | 3.5 | 49 |
| 40 | An institutional approach to the evaluation of educational technology. <i>Educational Media International</i> , 2003, 40, 187-199. | 1.7 | 3 |
| 41 | Adolescent concern with social issues: An exploratory comparison between Australian, Colombian, and Northern Irish students.. <i>Peace and Conflict</i> , 2001, 7, 59-76. | 0.4 | 17 |
| 42 | How Difficult is the Task for you? Modelling and Analysis of Students' Task Difficulty Sequences in a Simulation-Based POE Environment. <i>International Journal of Artificial Intelligence in Education</i> , 0, , 1. | 5.5 | 1 |
| 43 | Feedback in higher education: aligning academic intent and student sensemaking. <i>Teaching in Higher Education</i> , 0, , 1-16. | 2.6 | 2 |