Mauro Jorge Guerreiro Figueiredo

List of Publications by Year
in descending order

14	77	1684188	1720034
papers	citations	5	7
		h-index	g-index

15	15	15	74
all docs	docs citations	times ranked	citing authors

#	Article	IF	Citations
1	MILAGE LEARN+: A Mobile Learning App to Aid the Students in the Study of Organic Chemistry. Journal of Chemical Education, 2021, 98, 1017-1023.	2.3	8
2	PROMOTING AUTONOMOUS WORK OF STUDENTS WITH THE MILAGE LEARN+ APP. , 2017, , .		1
3	MILAGE APP â€" MOBILE LEARNING OF MATHEMATICS. , 2016, , .		2
4	Developments of Serious Games in Education. Advances in Human and Social Aspects of Technology Book Series, 2016, , 392-419.	0.3	2
5	The Development of a Gamebook for Education. Procedia Computer Science, 2015, 67, 322-331.	2.0	7
6	Interactive Design and Gamification of eBooks for Mobile and Contextual Learning. International Journal of Interactive Mobile Technologies, 2015, 9, 24.	1.2	18
7	High-resolution digital 3D models of Algar do Penico Chamber: limitations, challenges, and potential. International Journal of Speleology, 2015, 44, 25-35.	1.0	14
8	A Topological Framework for Interactive Queries on 3D Models in the Web. Scientific World Journal, The, 2014, 2014, 1-10.	2.1	5
9	Augmented Reality Tools and Learning Practice in Mobile-Learning. Lecture Notes in Computer Science, 2014, , 301-312.	1.3	4
10	Designing ebook interaction for mobile and contextual learning. , 2014, , .		7
11	Web3D Visualization of High Detail and Complex 3D-mesh Caves Models. , 2014, , .		2
12	Framework for 3D data modeling and web visualization of underground caves using open source tools. , 2013, , .		3
13	The development of an Online TV system's architecture. Proceedings / International Conference on Information Visualisation, 2007, , .	0.0	0
14	Adjustable Approach for Collision Detection in Virtual Prototype Environments. , 2007, , .		4