

ChanMin Kim

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/2099882/publications.pdf>

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20
papers

1,100
citations

1163117

8
h-index

839539

18
g-index

20
all docs

20
docs citations

20
times ranked

840
citing authors

#	ARTICLE	IF	CITATIONS
1	Promoting Survivor Safety in Immigrant Communities: Online Simulation Training for Korean American Faith Leaders. <i>Journal of Interpersonal Violence</i> , 2023, 38, 2387-2409.	2.0	1
2	Prevention of partner violence: virtual case simulation for religious leaders of Korean American immigrant communities. <i>Health Promotion International</i> , 2022, 37, .	1.8	0
3	Debugging behaviors of early childhood teacher candidates with or without scaffolding. <i>International Journal of Educational Technology in Higher Education</i> , 2022, 19, .	7.6	6
4	Preservice science teachers coding science simulations: epistemological understanding, coding skills, and lesson design. <i>Educational Technology Research and Development</i> , 2022, 70, 1517-1549.	2.8	3
5	An Ethnomethodological Study of Abductive Reasoning While Tinkering. <i>AERA Open</i> , 2021, 7, 233285842110081.	2.1	4
6	Using Process and Motivation Data to Predict the Quality With Which Preservice Teachers Debugged Higher and Lower Complexity Programs. <i>IEEE Transactions on Education</i> , 2021, , 1-9.	2.4	1
7	Coding in scientific modeling lessons (CS-Model). <i>Educational Technology Research and Development</i> , 2020, 68, 1247-1273.	2.8	9
8	Design of gamified asynchronous online discussions. <i>Technology, Pedagogy and Education</i> , 2020, 29, 631-647.	5.4	7
9	Preparing preservice teachers to use block-based coding in scientific modeling lessons. <i>Instructional Science</i> , 2020, 48, 765-797.	2.0	8
10	Design guidelines for scaffolding pre-service teachers' reflection in action toward culturally responsive teaching. <i>Reflective Practice</i> , 2020, 21, 587-603.	1.4	5
11	Robotics and Coding in Primary Grades. <i>Communications in Computer and Information Science</i> , 2019, , 458-467.	0.5	1
12	Studying the Usability of an Intervention to Promote Teachers' Use of Robotics in STEM Education. <i>Journal of Educational Computing Research</i> , 2019, 56, 1179-1212.	5.5	11
13	Debugging during block-based programming. <i>Instructional Science</i> , 2018, 46, 767-787.	2.0	51
14	Episode-centered guidelines for teacher belief change toward technology integration. <i>Educational Technology Research and Development</i> , 2017, 65, 1041-1065.	2.8	13
15	Studies of student engagement in gamified online discussions. <i>Computers and Education</i> , 2017, 115, 126-142.	8.3	110
16	Robotics to promote elementary education pre-service teachers' STEM engagement, learning, and teaching. <i>Computers and Education</i> , 2015, 91, 14-31.	8.3	196
17	Virtual Tutee System: a potential tool for enhancing academic reading engagement. <i>Educational Technology Research and Development</i> , 2014, 62, 71-97.	2.8	12
18	Emotions and Motivation in Learning and Performance. , 2014, , 65-75.		60

#	ARTICLE	IF	CITATIONS
19	A Framework for Designing Scaffolds That Improve Motivation and Cognition. Educational Psychologist, 2013, 48, 243-270.	9.0	176
20	Teacher beliefs and technology integration. Teaching and Teacher Education, 2013, 29, 76-85.	3.2	426