

Maria Hatzigianni

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/2097165/publications.pdf>

Version: 2024-02-01

19
papers

392
citations

840119

11
h-index

839053

18
g-index

22
all docs

22
docs citations

22
times ranked

318
citing authors

#	ARTICLE	IF	CITATIONS
1	Understanding K-12 STEM Education: a Framework for Developing STEM Literacy. Journal of Science Education and Technology, 2020, 29, 369-385.	2.4	62
2	The combined effects of teacher-child and peer relationships on children's social-emotional adjustment. Journal of School Psychology, 2016, 59, 1-11.	1.5	50
3	By design: Professional learning ecologies to develop primary school teachers'™ makerspaces pedagogical capabilities. British Journal of Educational Technology, 2019, 50, 1260-1274.	3.9	50
4	Early childhood educators'™ attitudes and beliefs around the use of touchscreen technologies by children under three years of age. British Journal of Educational Technology, 2018, 49, 883-895.	3.9	40
5	“I am very good at computers”™: young children's computer use and their computer self-esteem. European Early Childhood Education Research Journal, 2012, 20, 3-20.	1.2	29
6	Using tablets in free play: The implementation of the digital play framework in Greece. British Journal of Educational Technology, 2018, 49, 928-942.	3.9	19
7	Parents' Beliefs and Evaluations of Young Children's Computer Use. Australasian Journal of Early Childhood, 2014, 39, 114-122.	0.8	18
8	An Analysis of the Nature of Young Students'™ STEM Learning in 3D Technology-Enhanced Makerspaces. Early Education and Development, 2021, 32, 172-187.	1.6	16
9	STEM in the Making? Investigating STEM Learning in Junior School Makerspaces. Research in Science Education, 2022, 52, 511-537.	1.4	15
10	Computer use at schools and associations with social-emotional outcomes “ A holistic approach. Findings from the longitudinal study of Australian Children. Computers and Education, 2016, 95, 134-150.	5.1	13
11	Children'™s views on making and designing. European Early Childhood Education Research Journal, 2020, 28, 286-300.	1.2	13
12	Young children'™s design thinking skills in makerspaces. International Journal of Child-Computer Interaction, 2021, 27, 100216.	2.5	13
13	Why can't I find quality apps for my child? A model to understand all stakeholders'™ perspectives on quality learning through digital play. Early Child Development and Care, 2020, 190, 2612-2626.	0.7	11
14	A cross-cultural exploration of early childhood educators'™ beliefs and experiences around the use of touchscreen technologies with children under 3 years of age. European Early Childhood Education Research Journal, 2020, 28, 272-285.	1.2	10
15	Transforming early childhood experiences with digital technologies. Global Studies of Childhood, 2018, 8, 173-183.	0.2	9
16	Digital Childhoods Across Contexts and Countries. International Perspectives on Early Childhood Education and Development, 2018, , 1-14.	0.2	7
17	Makerspaces pedagogy “ supports and constraints during 3D design and 3D printing activities in primary schools. Educational Media International, 2020, 57, 1-28.	0.9	7
18	The use of Internet of Things devices in early childhood education: A systematic review. Education and Information Technologies, 2022, 27, 6333-6352.	3.5	4

#	ARTICLE	IF	CITATIONS
19	Toward a conceptualization of the internet of toys. <i>Australasian Journal of Early Childhood</i> , 2021, 46, 249-262.	0.8	1