## Paulo Villegas

List of Publications by Year in descending order

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1937685 2272923 16 84 4 4 citations h-index g-index papers 17 17 17 71 docs citations times ranked citing authors all docs

#	Article	lF	CITATIONS
1	Location-Aware Computing, Virtual Networks. IEEE Pervasive Computing, 2009, 8, 28-32.	1.3	5
2	A model for adapting 3D graphics based on scalable coding, real-time simplification and remote rendering. Visual Computer, 2008, 24, 881-888.	3.5	11
3	Visual scene classification for image and video home content. , 2008, , .		O
4	3D Game Content Distributed Adaptation in Heterogeneous Environments. Eurasip Journal on Advances in Signal Processing, 2007, 2007, .	1.7	7
5	Adaptive 3D Content for Multi-Platform On-Line Games., 2007,,.		1
6	Recursive partitional-hierarchical clustering for navigation in large media databases. , 2007, , .		3
7	Automatic Recommendations for Machine-Assisted Multimedia Annotation: A Knowledge-Mining Approach., 2007,, 95-98.		2
8	An architecture for multimedia content management. , 2005, , .		O
9	Creating a MESH of multimedia news feeds. , 2005, , .		1
10	Perceptually-Weighted Evaluation Criteria for Segmentation Masks in Video Sequences. IEEE Transactions on Image Processing, 2004, 13, 1092-1103.	9.8	50
11	AN ENVIRONMENT FOR EFFICIENT HANDLING OF DIGITAL ASSETS., 2003,,.		2
12	<title>Multimedia contents production system (MM-CPS)</title> ., 1996,,.		0
13	<title>Motion estimation optimization in a MPEG-1-like video coding scheme for low-bit-rate applications</title> ., 1994, 2187, 333.		O
14	<title>Extrapolation of a MPEG1 video-coding scheme for low-bit-rate applications</title> ., 1993,,.		0
15	General approach to output rate control in video coding. , 1993, 1903, 246.		1
16	Bringing user satisfaction to media access: the 1st BUSMAN project. , 0, , .		1