

# Rui Patricio

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/204592/publications.pdf>

Version: 2024-02-01

9  
papers

226  
citations

1478505

6  
h-index

1720034

7  
g-index

10  
all docs

10  
docs citations

10  
times ranked

96  
citing authors

#	ARTICLE	IF	CITATIONS
1	Gamification approaches to the early stage of innovation. Creativity and Innovation Management, 2018, 27, 499-511.	3.3	79
2	Co-creation of new solutions through gamification: A collaborative innovation practice. Creativity and Innovation Management, 2020, 29, 146-160.	3.3	62
3	Enhancing design thinking approaches to innovation through gamification. European Journal of Innovation Management, 2021, 24, 1569-1594.	4.6	38
4	Case studies on collaboration, technology and performance factors in business networks. International Journal of Computer Integrated Manufacturing, 2013, 26, 101-116.	4.6	17
5	A gamified approach for engaging teams in corporate innovation and entrepreneurship. World Journal of Science Technology and Sustainable Development, 2017, 14, 254-262.	2.0	15
6	Gamification in innovation teams. International Journal of Innovation Studies, 2022, 6, 156-168.	3.6	11
7	Supporting a Sustainable and Engaging Online Transition for Co-Design through Gamification. Sustainability, 2022, 14, 6716.	3.2	4
8	Embrace gamification for co-designing new solutions: a framework of "game principles", 2021, , .		0
9	7 Pá€™s of Gamification: A Strategic Design Tool for Ideation of Gamified Solutions. Lecture Notes in Computer Science, 2020, , 146-156.	1.3	0