Corinna S Martarelli

List of Publications by Year in descending order

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39 659 13 23 papers citations h-index g-index

54 54 54 463
all docs docs citations times ranked citing authors

#	Article	IF	CITATIONS
1	High Boredom Proneness and Low Trait Self-Control Impair Adherence to Social Distancing Guidelines during the COVID-19 Pandemic. International Journal of Environmental Research and Public Health, 2020, 17, 5420.	1.2	96
2	Bored Into Depletion? Toward a Tentative Integration of Perceived Self-Control Exertion and Boredom as Guiding Signals for Goal-Directed Behavior. Perspectives on Psychological Science, 2020, 15, 1272-1283.	5.2	62
3	Eye movements during mental time travel follow a diagonal line. Consciousness and Cognition, 2014, 30, 201-209.	0.8	53
4	Too bored to bother? Boredom as a potential threat to the efficacy of pandemic containment measures. Humanities and Social Sciences Communications, 2020, 7, .	1.3	44
5	Eye movements during long-term pictorial recall. Psychological Research, 2013, 77, 303-309.	1.0	42
6	Eye Movements Reveal Mental Looking Through Time. Cognitive Science, 2016, 40, 1648-1670.	0.8	22
7	A Primer on the Role of Boredom in Self-Controlled Sports and Exercise Behavior. Frontiers in Psychology, 2021, 12, 637839.	1.1	21
8	A Personality Trait-Based Network of Boredom, Spontaneous and Deliberate Mind-Wandering. Assessment, 2021, 28, 1915-1931.	1.9	20
9	Preschool children's eyeâ€movements during pictorial recall. British Journal of Developmental Psychology, 2011, 29, 425-436.	0.9	19
10	High Trait Self-Control and Low Boredom Proneness Help COVID-19 Homeschoolers. Frontiers in Psychology, 2021, 12, 594256.	1.1	19
11	The advantage of distributed practice in a blended learning setting. Education and Information Technologies, 2021, 26, 3097-3113.	3.5	18
12	The Fantasy Questionnaire: A Measure to Assess Creative and Imaginative Fantasy. Journal of Personality Assessment, 2018, 100, 431-443.	1.3	16
13	Does a smartphone on the desk drain our brain? No evidence of cognitive costs due to smartphone presence in a short-term and prospective memory task. Consciousness and Cognition, 2020, 86, 103033.	0.8	16
14	Is It Real or Is It Fiction? Children's Bias Toward Reality. Journal of Cognition and Development, 2013, 14, 141-153.	0.6	15
15	When looking back to nothing goes back to nothing. Cognitive Processing, 2016, 17, 105-114.	0.7	15
16	Using space to represent categories: insights from gaze position. Psychological Research, 2017, 81, 721-729.	1.0	15
17	Eye movements to absent objects during mental imagery and visual memory in immersive virtual reality. Virtual Reality, 2021, 25, 655-667.	4.1	15
18	Daydreams and trait affect: The role of the listener's state of mind in the emotional response to music. Consciousness and Cognition, 2016, 46, 27-35.	0.8	14

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19	If-then planning, self-control, and boredom as predictors of adherence to social distancing guidelines: Evidence from a two-wave longitudinal study with a behavioral intervention. Current Psychology, 2023, 42, 9095-9108.	1.7	14
20	The distinction between real and fictional worlds: Investigating individual differences in fantasy understanding. Cognitive Development, 2015, 36, 111-126.	0.7	13
21	Time in the eye of the beholder: Gaze position reveals spatial-temporal associations during encoding and memory retrieval of future and past. Memory and Cognition, 2017, 45, 40-48.	0.9	11
22	Testing the validity of the attention control video: An eye-tracking approach of the ego depletion effect. PLoS ONE, 2019, 14, e0211181.	1.1	9
23	Profiles of executive functions and social skills in the transition to school: A personâ€centred approach. Infant and Child Development, 2018, 27, e2114.	0.9	8
24	Bored by bothering? A cost-value approach to pandemic boredom. Humanities and Social Sciences Communications, 2021, 8, .	1.3	8
25	A single item measure of self-control $\hat{a}\in$ " validation and location in a nomological network of self-control, boredom, and if-then planning. Social Psychological Bulletin, 0, 17, .	2.8	8
26	Database of virtual objects to be used in psychological research. PLoS ONE, 2020, 15, e0238041.	1.1	7
27	School-age children show a bias toward fantasy classifications after playing a platform game Psychology of Popular Media Culture, 2015, 4, 351-359.	2.6	6
28	Disrupting frontal eye-field activity impairs memory recall. NeuroReport, 2016, 27, 374-378.	0.6	6
29	Vertical Head Movements Influence Memory Performance for Words With Emotional Content. Frontiers in Psychology, 2019, 10, 672.	1.1	5
30	Early is left and up: Saccadic responses reveal horizontal and vertical spatial associations of serial order in working memory. Cognition, 2021, 217, 104908.	1.1	4
31	The influence of parent's body mass index on peer selection: An experimental approach using virtual reality. Psychiatry Research, 2015, 230, 5-12.	1.7	3
32	The prioritization of visuo-spatial associations during mental imagery. Cognitive Processing, 2021, 22, 227-237.	0.7	3
33	A Trait-Based Network Perspective on the Validation of the French Short Boredom Proneness Scale. European Journal of Psychological Assessment, 2023, 39, 390-399.	1.7	1
34	On the link between phenomenal causality and personality dominance. Cognitive Processing, 2019, 20, 117-123.	0.7	0
35	Pictorial low-level features in mental images: evidence from eye fixations. Psychological Research, 2021, , 1.	1.0	0
36	Database of virtual objects to be used in psychological research. , 2020, 15, e0238041.		0

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37	Database of virtual objects to be used in psychological research. , 2020, 15, e0238041.		0
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