Krzysztof Klimaszewski

List of Publications by Year
in descending order

		2257263	2272555
18 papers	110 citations	3 h-index	4 g-index
18 all docs	18 docs citations	18 times ranked	77 citing authors

#	Article	IF	Citations
1	Analysis of Video Quality Losses in Homogeneous HEVC Video Transcoding. IEEE Access, 2019, 7, 96764-96774.	2.6	3
2	Efficient Depth-Based Coding. Signals and Communication Technology, 2019, , 97-114.	0.4	3
3	System Architecture for Real-Time Comparison of Audio Streams for Broadcast Supervision. Advances in Intelligent Systems and Computing, 2019, , 245-252.	0.5	0
4	Algorithm for Real-Time Comparison of Audio Streams for Broadcast Supervision. , 2018, , .		1
5	Fast mode selection in the high-efficiency video coding intravideo encoder based on statistics of modes. Journal of Electronic Imaging, 2018, 27, 1.	0.5	0
6	Homogenous HEVC video transcoding by transform coefficient removal. , 2017, , .		2
7	Encoding mode selection in HEVC with the use of noise reduction. , 2017, , .		44
8	20 Years of Progress in Video Compression â€" from MPEG-1 to MPEG-H HEVC. General View on the Path of Video Coding Development. Advances in Intelligent Systems and Computing, 2017, , 3-15.	0.5	3
9	Demonstration of a simple free viewpoint television system. , 2017, , .		5
10	Analysis of the complexity of the HEVC motion estimation. , 2016, , .		5
11	Computational complexity tradeoffs in HEVC motion estimation. , 2016, , .		0
12	Analysis of Compressed Data Stream Content in HEVC Video Encoder. International Journal of Electronics and Telecommunications, 2015, 61, 121-127.	0.6	5
13	Bitrate distribution of syntax elements in the HEVC encoded video. , 2014, , .		10
14	Quantization optimization in multiview plus depth video coding. , 2014, , .		10
15	Vehicle dimensions estimation scheme using AAM on stereoscopic video. , 2013, , .		3
16	Efficient Transmission of 3D Video Using MPEG-4 AVC/H.264 Compression Technology. Lecture Notes in Computer Science, 2010, , 145-156.	1.0	0
17	Application of Epipolar Rectification Algorithm in 3D Television. Advances in Intelligent and Soft Computing, 2010, , 345-352.	0.2	1
18	Distortions of synthesized views caused by compression of views and depth maps. , 2009, , .		15