

# Siming Liu

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/1918494/publications.pdf>

Version: 2024-02-01

18  
papers

93  
citations

2681738

2  
h-index

2917219

2  
g-index

18  
all docs

18  
docs citations

18  
times ranked

47  
citing authors

#	ARTICLE	IF	CITATIONS
1	Using CIGAR for finding effective group behaviors in RTS game. , 2013, , .		12
2	Evolving Effective Microbehaviors in Real-Time Strategy Games. IEEE Transactions on Games, 2016, 8, 351-362.	1.7	10
3	Evolutionary Multi-objective Optimization of Real-Time Strategy Micro. , 2018, , .		10
4	Evolving effective micro behaviors in RTS game. , 2014, , .		8
5	Neuroevolution for RTS Micro. , 2018, , .		8
6	Comparing heuristic search methods for finding effective group behaviors in RTS game. , 2013, , .		6
7	Co-evolving Real-Time Strategy Game Micro. , 2018, , .		6
8	Multi-Objective Evolution for 3D RTS Micro. , 2018, , .		6
9	Comparing Two Representations for Evolving Micro in 3D RTS Games. , 2016, , .		5
10	Evolving micro for 3D Real-Time Strategy games. , 2016, , .		4
11	Comparing Three Approaches to Micro in RTS Games. , 2019, , .		4
12	Multi-objective cooperative co-evolution of micro for RTS games. , 2019, , .		4
13	Coevolving Robust Build-Order Iterative Lists for Real-Time Strategy Games. IEEE Transactions on Games, 2016, 8, 363-376.	1.7	2
14	Parameter estimation of nonlinear nitrate prediction model using genetic algorithm. , 2017, , .		2
15	Increasing physics realism when evolving micro behaviors for 3D RTS games. , 2017, , .		2
16	Towards a Hybrid Approach for Evolving Bayesian Networks Using Genetic Algorithms. , 2019, , .		2
17	Bayesian Network Structure Learning Using Case-Injected Genetic Algorithms. , 2020, , .		2
18	Evolving defensive strategies against iterated induction attacks in cognitive radio networks. , 2015, , .		0