Lu Li

List of Publications by Year
in descending order

11 papers	**151** citations	**4** h-index	**6** g-index
12 all docs	**12** docs citations	**12** times ranked	**155** citing authors

#	Article	IF	Citations
1	Content-augmented feature pyramid network with light linear spatial transformers for object detection. IET Image Processing, 2022, 16, 3567-3578.	2.5	1
2	Leveraging access mode declarations in a model for memory consistency in heterogeneous systems. Journal of Logical and Algebraic Methods in Programming, 2020, 110, 100498.	0.5	0
3	SkePUÂ2: Flexible and Type-Safe Skeleton Programming for Heterogeneous Parallel Systems. International Journal of Parallel Programming, 2018, 46, 62-80.	1.5	51
4	MeterPU: a generic measurement abstraction API. Journal of Supercomputing, 2018, 74, 5643-5658.	3.6	5
5	Lazy Allocation and Transfer Fusion Optimization for GPU-Based Heterogeneous Systems. , 2018, , .		2
6	Benchmarking OpenCL, OpenACC, OpenMP, and CUDA. , 2017, , .		58
7	VectorPU. , 2017, , .		7
8	Pruning strategies in adaptive off-line tuning for optimized composition of components on heterogeneous systems. Parallel Computing, 2016, 51, 37-45.	2.1	3
9	MeterPU: A Generic Measurement Abstraction API Enabling Energy-Tuned Skeleton Backend Selection. , 2015, , .		4
10	The PEPPHER composition tool: performance-aware composition for GPU-based systems. Computing (Vienna/New York), 2014, 96, 1195-1211.	4.8	8
11	Adaptive Off-Line Tuning for Optimized Composition of Components for Heterogeneous Many-Core Systems. Lecture Notes in Computer Science, 2013, , 329-345.	1.3	12