

# Long Yang

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/1899704/publications.pdf>

Version: 2024-02-01

5

papers

85

citations

1937685

4

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2272923

4

g-index

5

all docs

5

docs citations

5

times ranked

51

citing authors

#	ARTICLE	IF	CITATIONS
1	Surface Reconstruction via Fusing Sparse-Sequence of Depth Images. <i>IEEE Transactions on Visualization and Computer Graphics</i> , 2018, 24, 1190-1203.	4.4	20
2	Shape-controllable geometry completion for point cloud models. <i>Visual Computer</i> , 2017, 33, 385-398.	3.5	23
3	Distinguishing the Indistinguishable: Exploring Structural Ambiguities via Geodesic Context., 2017,,.		19
4	Geometrically Based Linear Iterative Clustering for Quantitative Feature Correspondence. <i>Computer Graphics Forum</i> , 2016, 35, 1-10.	3.0	19
5	Multi-scale geometric detail enhancement for time-varying surfaces. <i>Graphical Models</i> , 2014, 76, 413-425.	2.4	4