

# Dirk BÄrner

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/1894694/publications.pdf>

Version: 2024-02-01

31  
papers

431  
citations

1040056

9  
h-index

940533

16  
g-index

34  
all docs

34  
docs citations

34  
times ranked

325  
citing authors

#	ARTICLE	IF	CITATIONS
1	Augmenting the Senses: A Review on Sensor-Based Learning Support. <i>Sensors</i> , 2015, 15, 4097-4133.	3.8	81
2	Presentation Trainer, your Public Speaking Multimodal Coach. , 2015, , .		66
3	Learning pulse. , 2017, , .		65
4	Beyond the channel: A literature review on ambient displays for learning. <i>Computers and Education</i> , 2013, 60, 426-435.	8.3	33
5	Can You Help Me with My Pitch? Studying a Tool for Real-Time Automated Feedback. <i>IEEE Transactions on Learning Technologies</i> , 2016, 9, 318-327.	3.2	30
6	Expert concept mapping study on mobile learning. <i>Campus Wide Information Systems</i> , 2010, 27, 240-253.	1.1	21
7	Thinking outside the box – a vision of ambient learning displays. <i>International Journal of Technology Enhanced Learning</i> , 2011, 3, 627.	0.7	14
8	Lead me gently: Facilitating knowledge gain through attention-aware ambient learning displays. <i>Computers and Education</i> , 2014, 78, 10-19.	8.3	12
9	Effects of an Ambient Learning Display on Noise Levels and Perceived Learning in a Secondary School. <i>IEEE Transactions on Learning Technologies</i> , 2021, 14, 69-80.	3.2	12
10	Energy awareness displays: motivating conservation at the workplace through feedback. <i>International Journal of Mobile Learning and Organisation</i> , 2012, 6, 189.	0.3	11
11	Tangible Interactive Ambient Display Prototypes to Support Learning Scenarios. , 2015, , .		10
12	Stand Tall and Raise Your Voice! A Study on the Presentation Trainer. <i>Lecture Notes in Computer Science</i> , 2015, , 311-324.	1.3	9
13	It doesn't matter, but: examining the impact of ambient learning displays on energy consumption and conservation at the workplace. <i>Environmental Education Research</i> , 2015, 21, 899-915.	2.9	8
14	Enhancing Public Speaking Skills - An Evaluation of the Presentation Trainer in the Wild. <i>Lecture Notes in Computer Science</i> , 2016, , 263-276.	1.3	7
15	Closer to You. <i>International Journal of Ambient Computing and Intelligence</i> , 2013, 5, 16-31.	1.1	6
16	Feedback Design in Multimodal Dialogue Systems. , 2015, , .		6
17	Mobile inquiry-based learning for sustainability education in secondary schools. , 2014, , .		5
18	User-Modelled Ambient Feedback for Self-regulated Learning. <i>Lecture Notes in Computer Science</i> , 2015, , 535-539.	1.3	5

#	ARTICLE	IF	CITATIONS
19	Pervasive Interventions to Increase Pro-environmental Awareness, Consciousness, and Learning at the Workplace. Lecture Notes in Computer Science, 2013, , 57-70.	1.3	5
20	Mobile Inquiry-Based Learning with Sensor-Data in the School: Effects on Student Motivation. Lecture Notes in Computer Science, 2014, , 112-124.	1.3	4
21	Innovation und Trends für Mobiles Lernen. , 2013, , 55-74.		4
22	Energy Awareness Displays: Designing a Prototype for Personalised Energy Consumption Feedback at the Workplace. , 2012, , .		2
23	Do You Know What Your Nonverbal Behavior Communicates? – Studying a Self-reflection Module for the Presentation Trainer. Communications in Computer and Information Science, 2017, , 93-106.	0.5	2
24	Energy Awareness Displays. Lecture Notes in Computer Science, 2012, , 471-476.	1.3	2
25	Where Is My Time? Identifying Productive Time of Lifelong Learners for Effective Feedback Services. Communications in Computer and Information Science, 2014, , 149-161.	0.5	2
26	Ambient learning displays: distributed mixed reality information mash-ups to support ubiquitous learning. , 2012, , .		1
27	They want to tell us. , 2015, , .		1
28	Awareness and Reflection in Mobile Learning Support. , 2009, , 289-310.		1
29	Presentation Trainer: A Toolkit for Learning Non-verbal Public Speaking Skills. Lecture Notes in Computer Science, 2014, , 522-525.	1.3	1
30	Presentation Trainer: Polishing Your Communication Skills. Lecture Notes in Computer Science, 2015, , 526-529.	1.3	0
31	The Booth: Bringing Out the Super Hero in You. Lecture Notes in Computer Science, 2016, , 529-532.	1.3	0