

Lillian J Ratliff

List of Publications by Year in descending order

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Version: 2024-02-01

56
papers

553
citations

1039406

9
h-index

996533

15
g-index

56
all docs

56
docs citations

56
times ranked

437
citing authors

#	ARTICLE	IF	CITATIONS
1	Characterization and computation of local Nash equilibria in continuous games. , 2013, , .		109
2	On the Characterization of Local Nash Equilibria in Continuous Games. IEEE Transactions on Automatic Control, 2016, 61, 2301-2307.	3.6	62
3	On Gradient-Based Learning in Continuous Games. SIAM Journal on Mathematics of Data Science, 2020, 2, 103-131.	1.0	39
4	Energy management via pricing in LQ dynamic games. , 2013, , .		24
5	Social game for building energy efficiency: Incentive design. , 2014, , .		19
6	Fundamental limits of nonintrusive load monitoring. , 2014, , .		18
7	Incentive Design and Utility Learning via Energy Disaggregation. IFAC Postprint Volumes IPPV / International Federation of Automatic Control, 2014, 47, 3158-3163.	0.4	18
8	A Robust Utility Learning Framework via Inverse Optimization. IEEE Transactions on Control Systems Technology, 2018, 26, 954-970.	3.2	17
9	Energy disaggregation via adaptive filtering. , 2013, , .		15
10	A Perspective on Incentive Design: Challenges and Opportunities. Annual Review of Control, Robotics, and Autonomous Systems, 2019, 2, 305-338.	7.5	15
11	Inverse Risk-Sensitive Reinforcement Learning. IEEE Transactions on Automatic Control, 2020, 65, 1256-1263.	3.6	15
12	Modeling Curbside Parking as a Network of Finite Capacity Queues. IEEE Transactions on Intelligent Transportation Systems, 2020, 21, 1011-1022.	4.7	14
13	A dynamical systems approach to energy disaggregation. , 2013, , .		13
14	Quantifying the Utility-Privacy Tradeoff in the Internet of Things. ACM Transactions on Cyber-Physical Systems, 2018, 2, 1-28.	1.9	11
15	Uncertainty in Multicommodity Routing Networks: When Does It Help?. IEEE Transactions on Automatic Control, 2020, 65, 4600-4615.	3.6	10
16	Blind Identification via Lifting. IFAC Postprint Volumes IPPV / International Federation of Automatic Control, 2014, 47, 10367-10372.	0.4	9
17	Inverse modeling of non-cooperative agents via mixture of utilities. , 2016, , .		9
18	Data Driven Spatio-Temporal Modeling of Parking Demand. , 2018, , .		9

#	ARTICLE	IF	CITATIONS
19	Pricing in linear-quadratic dynamic games. , 2012, , .		8
20	To observe or not to observe: Queuing game framework for urban parking. , 2016, , .		8
21	Koopman Operator Approach for Instability Detection and Mitigation in Signalized Traffic. , 2018, , .		7
22	Koopman Operator Applications in Signalized Traffic Systems. IEEE Transactions on Intelligent Transportation Systems, 2022, 23, 3214-3225.	4.7	7
23	Understanding the impact of parking on urban mobility via routing games on queue-flow networks. , 2016, , .		6
24	Statistical estimation with strategic data sources in competitive settings. , 2017, , .		6
25	Gradient-based inverse risk-sensitive reinforcement learning. , 2017, , .		6
26	Optimizing curbside parking resources subject to congestion constraints. , 2017, , .		6
27	Gaussian Mixture Models for Parking Demand Data. IEEE Transactions on Intelligent Transportation Systems, 2020, 21, 3571-3580.	4.7	6
28	Competitive Statistical Estimation With Strategic Data Sources. IEEE Transactions on Automatic Control, 2020, 65, 1537-1551.	3.6	6
29	Adaptive Incentive Design. IEEE Transactions on Automatic Control, 2021, 66, 3871-3878.	3.6	6
30	Genericity and structural stability of non-degenerate differential Nash equilibria. , 2014, , .		5
31	Nuclear norm minimization for blind subspace identification (N2BSID). , 2015, , .		5
32	Analysis of the Godunov-Based Hybrid Model for Ramp Metering and Robust Feedback Control Design. IEEE Transactions on Intelligent Transportation Systems, 2014, 15, 2132-2142.	4.7	4
33	Leveraging correlations in utility learning. , 2017, , .		4
34	Energy Disaggregation and the Utility-Privacy Tradeoff. , 2018, , 409-444.		4
35	Tolling for Constraint Satisfaction in Markov Decision Process Congestion Games. , 2019, , .		4
36	An inverse correlated equilibrium framework for utility learning in multiplayer, noncooperative settings. , 2013, , .		3

#	ARTICLE	IF	CITATIONS
37	Smart building energy efficiency via social game: a robust utility learning framework for closing the loop. , 2016, , .		3
38	Learning prospect theory value function and reference point of a sequential decision maker. , 2017, , .		3
39	Uncertainty in Multi-Commodity Routing Networks: When does it help?. , 2018, , .		3
40	Sensitivity Analysis for Markov Decision Process Congestion Games. , 2019, , .		3
41	Privacy and customer segmentation in the smart grid. , 2014, , .		2
42	Incentive Design for Temporal Logic Objectives. , 2019, , .		2
43	Distributed Learning in Network Games: a Dual Averaging Approach. , 2019, , .		2
44	Disturbance Decoupling for Gradient-Based Multi-Agent Learning With Quadratic Costs. , 2021, 5, 223-228.		2
45	Pricing design for robustness in linear quadratic games. , 2013, , .		1
46	Energy efficiency via incentive design and utility learning. , 2014, , .		1
47	Pricing for Coordination in Open Loop Differential Games. IFAC Postprint Volumes IPPV / International Federation of Automatic Control, 2014, 47, 9001-9006.	0.4	1
48	REST. , 2015, , .		1
49	Mobilytics-Gym: A Simulation Framework for Analyzing Urban Mobility Decision Strategies. , 2019, , .		1
50	Experiments with sensorimotor games in dynamic human/machine interaction. , 2019, , .		1
51	Numerical Modeling of EM Pump Efficiency. , 2006, , 775.		0
52	Lane pricing via decision-theoretic lane changing model of driver behavior. , 2015, , .		0
53	Mobilytics- An Extensible, Modular and Resilient Mobility Platform. , 2018, , .		0
54	Multi-Dimensional Continuous Type Population Potential Games. , 2019, , .		0

#	ARTICLE	IF	CITATIONS
55	Local Nash Equilibria are Isolated, Strict Local Nash Equilibria in "Almost All" Zero-Sum Continuous Games. , 2019, , .		0
56	Stability of Gradient Learning Dynamics in Continuous Games: Scalar Action Spaces. , 2020, , .		0