

Thomas Kabir

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/1872566/publications.pdf>

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9
papers

4,378
citations

1306789

7
h-index

1473754

9
g-index

10
all docs

10
docs citations

10
times ranked

9159
citing authors

#	ARTICLE	IF	CITATIONS
1	Multidisciplinary research priorities for the COVID-19 pandemic: a call for action for mental health science. <i>Lancet Psychiatry</i> , 2020, 7, 547-560.	3.7	4,086
2	Identifying research priorities for digital technology in mental health care: results of the James Lind Alliance Priority Setting Partnership. <i>Lancet Psychiatry</i> , 2018, 5, 845-854.	3.7	123
3	Automated virtual reality therapy to treat agoraphobic avoidance and distress in patients with psychosis (gameChange): a multicentre, parallel-group, single-blind, randomised, controlled trial in England with mediation and moderation analyses. <i>Lancet Psychiatry</i> , 2022, 9, 375-388.	3.7	44
4	Shared goals for mental health research: what, why and when for the 2020s. <i>Journal of Mental Health</i> , 2023, 32, 997-1005.	1.0	39
5	Automated virtual reality (VR) cognitive therapy for patients with psychosis: study protocol for a single-blind parallel group randomised controlled trial (gameChange). <i>BMJ Open</i> , 2019, 9, e031606.	0.8	36
6	Developing an automated VR cognitive treatment for psychosis: gameChange VR therapy. <i>Journal of Behavioral and Cognitive Therapy</i> , 2020, 30, 33-40.	0.7	25
7	Participatory design to create a VR therapy for psychosis. <i>Design for Health</i> , 2021, 5, 98-119.	0.4	14
8	Virtual reality (VR) therapy for patients with psychosis: satisfaction and side effects. <i>Psychological Medicine</i> , 2023, 53, 4373-4384.	2.7	7
9	Automated Virtual Reality Cognitive Therapy for People With Psychosis: Protocol for a Qualitative Investigation Using Peer Research Methods. <i>JMIR Research Protocols</i> , 2021, 10, e31742.	0.5	4