

Annie Wang

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/1760762/publications.pdf>

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4
papers

42
citations

1937685

4
h-index

2272923

4
g-index

4
all docs

4
docs citations

4
times ranked

22
citing authors

#	ARTICLE	IF	CITATIONS
1	Assessing computational thinking through the lenses of functionality and computational fluency. Computer Science Education, 2021, 31, 199-223.	3.7	5
2	Authenticity, Interactivity, and Collaboration in Virtual Reality Games: Best Practices and Lessons Learned. Frontiers in Virtual Reality, 2021, 2, .	3.7	15
3	Iterative user and expert feedback in the design of an educational virtual reality biology game. Interactive Learning Environments, 2019, , 1-18.	6.4	12
4	Authenticity, Interactivity, and Collaboration in VR Learning Games. Frontiers in Robotics and AI, 2018, 5, 133.	3.2	10