

# Annie Wang

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/1760762/publications.pdf>

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4  
papers

42  
citations

1937685

4  
h-index

2272923

4  
g-index

4  
all docs

4  
docs citations

4  
times ranked

22  
citing authors

| # | ARTICLE   | IF  | CITATIONS |
|---|---|-----|-----------|
| 1 | Authenticity, Interactivity, and Collaboration in Virtual Reality Games: Best Practices and Lessons Learned. <i>Frontiers in Virtual Reality</i> , 2021, 2, . | 3.7 | 15        |
| 2 | Iterative user and expert feedback in the design of an educational virtual reality biology game. <i>Interactive Learning Environments</i> , 2019, , 1-18.     | 6.4 | 12        |
| 3 | Authenticity, Interactivity, and Collaboration in VR Learning Games. <i>Frontiers in Robotics and AI</i> , 2018, 5, 133.                                      | 3.2 | 10        |
| 4 | Assessing computational thinking through the lenses of functionality and computational fluency. <i>Computer Science Education</i> , 2021, 31, 199-223.        | 3.7 | 5         |