

# Greg Wilson

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/1753694/publications.pdf>

Version: 2024-02-01

29  
papers

1,526  
citations

840119

11  
h-index

610482

24  
g-index

29  
all docs

29  
docs citations

29  
times ranked

2713  
citing authors

#	ARTICLE	IF	CITATIONS
1	Twelve quick tips for software design. PLoS Computational Biology, 2022, 18, e1009809.	1.5	1
2	Ten quick tips for staying safe online. PLoS Computational Biology, 2021, 17, e1008563.	1.5	1
3	Ten quick tips for teaching with participatory live coding. PLoS Computational Biology, 2020, 16, e1008090.	1.5	13
4	Ten quick tips for making things findable. PLoS Computational Biology, 2020, 16, e1008469.	1.5	3
5	Ten quick tips for delivering programming lessons. PLoS Computational Biology, 2019, 15, e1007433.	1.5	5
6	Ten simple rules for helping newcomers become contributors to open projects. PLoS Computational Biology, 2019, 15, e1007296.	1.5	17
7	Ten quick tips for creating an effective lesson. PLoS Computational Biology, 2019, 15, e1006915.	1.5	3
8	Investigating whether and how software developers understand open source software licensing. Empirical Software Engineering, 2019, 24, 211-239.	3.0	7
9	Ten quick tips for teaching programming. PLoS Computational Biology, 2018, 14, e1006023.	1.5	42
10	Ten simple rules for collaborative lesson development. PLoS Computational Biology, 2018, 14, e1005963.	1.5	12
11	Do Software Developers Understand Open Source Licenses?. , 2017, , .		24
12	Ten simple rules for making research software more robust. PLoS Computational Biology, 2017, 13, e1005412.	1.5	64
13	Good enough practices in scientific computing. PLoS Computational Biology, 2017, 13, e1005510.	1.5	254
14	A Quick Introduction to Version Control with Git and GitHub. PLoS Computational Biology, 2016, 12, e1004668.	1.5	98
15	Library Carpentry: Software Skills Training for Library Professionals. LIBER Quarterly, 2016, 26, 141-162.	0.6	9
16	Data Carpentry: Workshops to Increase Data Literacy for Researchers. International Journal of Digital Curation, 2015, 10, 135-143.	0.1	76
17	Best Practices for Scientific Computing. PLoS Biology, 2014, 12, e1001745.	2.6	427
18	Software Carpentry: lessons learned. F1000Research, 2014, 3, 62.	0.8	69

#	ARTICLE	IF	CITATIONS
19	Software Carpentry: lessons learned. F1000Research, 2014, 3, 62.	0.8	128
20	Not on the Shelves. IEEE Software, 2009, 26, 8-9.	2.1	0
21	How do scientists develop and use scientific software?. , 2009, , .		148
22	How Do Scientists Really Use Computers?. American Scientist, 2009, 97, 360.	0.1	5
23	Configuration Management for Large-Scale Scientific Computing at the UK Met Office. Computing in Science and Engineering, 2008, 10, 56-64.	1.2	15
24	Those Who Will Not Learn From History.... Computing in Science and Engineering, 2008, 10, 5-6.	1.2	6
25	CS-1 for scientists. SIGCSE Bulletin, 2008, 40, 36-37.	0.1	3
26	Requirements in the wild: How small companies do it. , 2007, , .		58
27	Mining student CVS repositories for performance indicators. Software Engineering Notes: an Informal Newsletter of the Special Interest Committee on Software Engineering / ACM, 2005, 30, 1-5.	0.5	20
28	Tiny: An efficient routing harness for the Inmos transputer. Concurrency and Computation: Practice and Experience, 1991, 3, 221-245.	0.6	9
29	Teaching Tech Together. , 0, , .		9