Julie Prescott

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/1730781/publications.pdf

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50 papers	1,259 citations	14 h-index	488211 31 g-index
67	67	67	2029
all docs	docs citations	times ranked	citing authors

#	Article	IF	CITATIONS
1	Losing a Loved One During the Covid-19 Pandemic: An On-Line Survey Looking at the Effects on Traumatic Stress, Coping and Post-Traumatic Growth. Omega: Journal of Death and Dying, 2023, 88, 653-667.	0.7	7
2	Artificial Intelligence in Mental Health. Advances in Psychology, Mental Health, and Behavioral Studies, 2022, , 296-319.	0.1	2
3	Skilful Surfing Online for Anxiety Reduction (SO-FAR) in Pregnancy. Advances in Psychology, Mental Health, and Behavioral Studies, 2022, , 102-132.	0.1	O
4	The Use of Social Media, Online Support Groups, and Apps for Pregnant Women During COVID-19. Advances in Psychology, Mental Health, and Behavioral Studies, 2022, , 78-101.	0.1	O
5	Therapeutic Gaming for Adolescent Anxiety. Advances in Psychology, Mental Health, and Behavioral Studies, 2022, , 187-227.	0.1	7
6	Digital technology to support mental health: a brief introduction to what it is and why it is important?. Mental Health and Social Inclusion, 2022, ahead-of-print, .	0.3	1
7	Editorial: A new era and moving forward. Mental Health and Social Inclusion, 2022, 26, 101-102.	0.3	O
8	An exploration in to how young-people from ethnic-minority backgrounds interact with online counselling. Mental Health and Social Inclusion, 2022, 26, 316.	0.3	O
9	A Theory of Change for Web-Based Therapy and Support Services for Children and Young People: Collaborative Qualitative Exploration. JMIR Pediatrics and Parenting, 2021, 4, e23193.	0.8	14
10	Social media use for supporting mental health (SMILE). Mental Health Review Journal, 2021, 26, 279-297.	0.3	3
11	Pregnancy in a pandemic: generalised anxiety disorder and health anxiety prevalence. British Journal of Midwifery, 2021, 29, 440-446.	0.1	1
12	Loneliness and mental health at the early stages of the Covidâ \in 19 pandemic in England. Health and Social Care in the Community, 2021, , .	0.7	4
13	Online mental health communities, self-efficacy and transition to further support. Mental Health Review Journal, 2020, 25, 329-344.	0.3	9
14	Winter is coming: age and early psychological concomitants of the Covid-19 pandemic in England. Journal of Public Mental Health, 2020, 19, 221-230.	0.8	26
15	Online peer to peer support: Qualitative analysis of UK and US open mental health Facebook groups. Digital Health, 2020, 6, 205520762097920.	0.9	34
16	Co-creating real-world research skills. International Journal for Students As Partners, 2020, 4, 120-127.	0.3	1
17	A systematic review exploring how young people use online forums for support around mental health issues. Journal of Mental Health, 2019, 28, 566-576.	1.0	34
18	Identity Structure Analysis and Teacher Mentorship. , 2019, , .		5

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19	Pregnancy-specific health anxiety: symptom or diagnosis?. British Journal of Midwifery, 2019, 27, 288-293.	0.1	10
20	"l Feel Like A Neurotic Mother at Timesâ€â€"a mixed methods study exploring online health information seeking behaviour in new parents. MHealth, 2019, 5, 14-14.	0.9	10
21	Why do young people use online forums for mental health and emotional support? Benefits and challenges. British Journal of Guidance and Counselling, 2019, 47, 317-327.	0.6	25
22	Students as Co-Creators of a Mobile App to Enhance Learning and Teaching in HE. Advances in Educational Technologies and Instructional Design Book Series, 2019, , 96-116.	0.2	3
23	Predictors of health anxiety during pregnancy. MHealth, 2018, 4, 16-16.	0.9	14
24	The Use of Mobile Apps and SMS Messaging as Physical and Mental Health Interventions: Systematic Review. Focus (American Psychiatric Publishing), 2018, 16, 456-465.	0.4	8
25	Implementations of Virtual Reality for Anxiety-Related Disorders: Systematic Review. JMIR Serious Games, 2018, 6, e10965.	1.7	91
26	Empirical Evidence for the Outcomes of Therapeutic Video Games for Adolescents With Anxiety Disorders: Systematic Review. JMIR Serious Games, 2018, 6, e3.	1.7	52
27	The Role of Pharmacists in Caring for Young People With Chronic Illness. Journal of Adolescent Health, 2017, 60, 219-225.	1.2	21
28	Factors Associated with Player Satisfaction and Educational Value of Serious Games., 2017,, 513-535.		5
29	"You Sort of Go Down a Rabbit HoleYou're Just Going to Keep on Searching― A Qualitative Study of Searching Online for Pregnancy-Related Information During Pregnancy. Journal of Medical Internet Research, 2017, 19, e194.	2.1	67
30	The Use of Mobile Apps and SMS Messaging as Physical and Mental Health Interventions: Systematic Review. Journal of Medical Internet Research, 2017, 19, e295.	2.1	369
31	Assessing the Efficacy of Mobile Health Apps Using the Basic Principles of Cognitive Behavioral Therapy: Systematic Review. Journal of Medical Internet Research, 2017, 19, e399.	2.1	124
32	Peer Communication in Online Mental Health Forums for Young People: Directional and Nondirectional Support. JMIR Mental Health, 2017, 4, e29.	1.7	81
33	Using Technology for Evaluation and Support of Patients' Emotional States in Healthcare. , 2016, , 3-21.		0
34	The Role of the Pharmacist in the Support of Young People With Chronic Illness, through the Exemplar of Juvenile Arthritis. Journal of Adolescent Health, 2016, 58, S16.	1.2	1
35	Blogging as a Viable Research Methodology for Young People With Arthritis: A Qualitative Study. Journal of Medical Internet Research, 2015, 17, e61.	2.1	13
36	Moral Development of First-Year Pharmacy Students in the United Kingdom. American Journal of Pharmaceutical Education, 2014, 78, 36.	0.7	15

#	Article	IF	CITATIONS
37	Pharmacy Students' Perceptions of Natural Science and Mathematics Subjects. American Journal of Pharmaceutical Education, 2014, 78, 118.	0.7	7
38	Arthriting – Insights About the Links Between Identity, Arthritis and Medication in the Blogs of Young People Living with Juvenile Arthritis. Journal of Adolescent Health, 2014, 54, S18.	1.2	6
39	Teaching style and attitudes towards Facebook as an educational tool. Active Learning in Higher Education, 2014, 15, 117-128.	3.5	26
40	Students as Educators. HealthÂand Social Care Education, 2014, 3, 4-9.	0.1	1
41	The Only Girl in the Class!. Advances in Human and Social Aspects of Technology Book Series, 2014, , 36-55.	0.3	O
42	The Experiences of Women Working in the Computer Games Industry. Advances in Human and Social Aspects of Technology Book Series, 2014, , 92-109.	0.3	5
43	Female Game Workers: Career Development, and Aspirations. Advances in Human and Social Aspects of Technology Book Series, 2014, , 206-222.	0.3	О
44	<i>Facebook</i> use in the learning environment: do students want this?. Learning, Media and Technology, 2013, 38, 345-350.	2.1	38
45	Students' Attitudes Towards Facebook and Online Professionalism: Subject Discipline, Age and Gender Differences. HealthÂand Social Care Education, 2013, 2, 3-10.	0.1	3
46	Empathy Levels in First- and Third-Year Students in Health and Non-Health Disciplines. American Journal of Pharmaceutical Education, 2012, 76, 24.	0.7	59
47	Applying for research funds. British Journal of Cardiac Nursing, 2010, 5, 549-553.	0.0	O
48	The Experience of using Facebook as an Educational Tool. HealthÂand Social Care Education, 0, , 0-0.	0.1	13
49	Counselling as a calling: Meaning in life and perceived selfâ€competence in counselling students. Counselling and Psychotherapy Research, 0, , .	1.7	2
50	The Computer Games Industry. , 0, , 138-158.		14